

Rutgers University  
Department of Physics & Astronomy

01:750:271 Honors Physics I  
Fall 2015

Lecture 17

[Home Page](#)

[Title Page](#)



Page 1 of 41

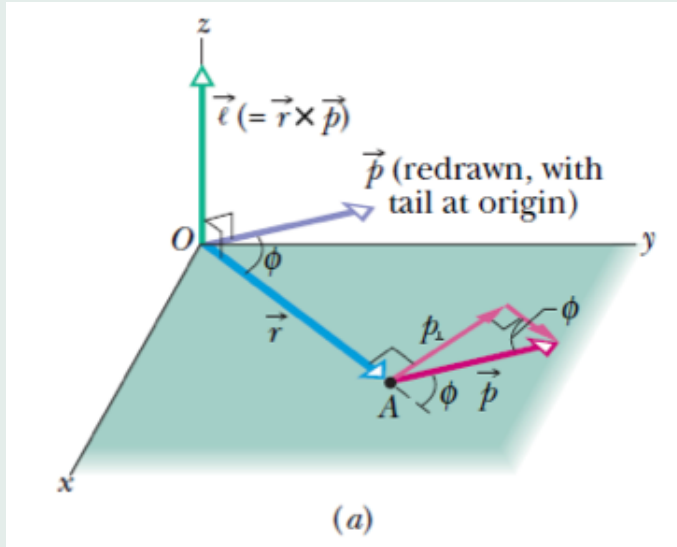
[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

## ● Angular Momentum



Particle moving in the horizontal plane

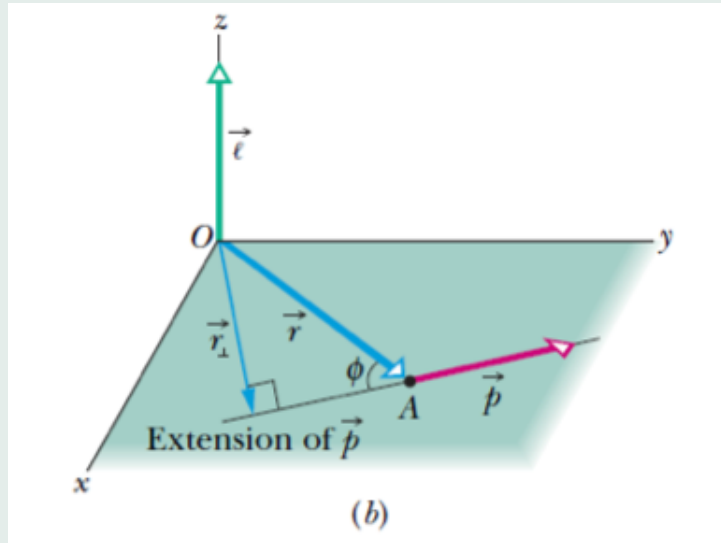
$$\vec{F}_{\text{net}} = \frac{d\vec{p}}{dt}$$

$$\vec{r} \times \vec{F}_{\text{net}} = \vec{r} \times \frac{d\vec{p}}{dt}$$

$$\frac{d}{dt}(\vec{r} \times \vec{p}) = \frac{d\vec{r}}{dt} \times \vec{p} + \vec{r} \times \frac{d\vec{p}}{dt}$$

$$\frac{d\vec{r}}{dt} \times \vec{p} = 0 \Rightarrow \vec{\tau}_{\text{net}} = \frac{d}{dt}(\vec{r} \times \vec{p})$$

**Definition:**  $\vec{\ell} = \vec{r} \times \vec{p}$  **angular momentum**



$$\vec{\ell} = \vec{r} \times \vec{p}$$

$$\ell = rmv\sin\phi = rp_{\perp} = r_{\perp}p$$

[Home Page](#)

[Title Page](#)



Page 3 of 41

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

## Newton's 2nd law in angular form (single particle)

$$\vec{\tau}_{\text{net}} = \frac{d\vec{\ell}}{dt}$$

The (vector) sum of all the torques acting on a particle is equal to the time rate of change of the angular momentum of that particle.

[Home Page](#)[Title Page](#)[◀◀](#)[▶▶](#)[◀](#)[▶](#)[Page 4 of 41](#)[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

- **System of particles:**

$$\vec{L} = \sum_i \vec{\ell}_i = \sum_i \vec{r}_i \times \vec{p}_i$$

$$\frac{d\vec{L}}{dt} = \sum_i \frac{d\vec{\ell}_i}{dt} = \sum_i \vec{\tau}_{\text{net},i} = \vec{\tau}_{\text{net}}$$

[Home Page](#)

[Title Page](#)



Page 5 of 41

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

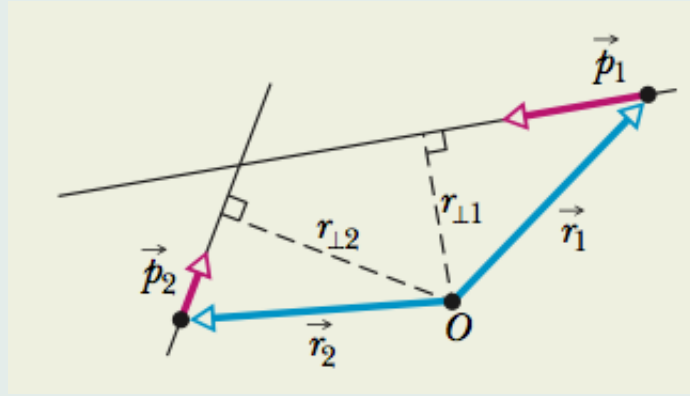
## Newton's 2nd law in angular form (system of particles)

$$\vec{\tau}_{\text{net}} = \frac{d\vec{L}}{dt}$$

The net external torque  $\vec{\tau}_{\text{net}}$  acting on a system of particles is equal to the time rate of the change of the systems total angular momentum  $\vec{L}$ .

[Home Page](#)[Title Page](#)[Page 6 of 41](#)[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

- **Example**



- Particle 1:

$$p_1 = 5.0 \text{ kg} \cdot \text{m/s} \quad r_{\perp 1} = 2.0 \text{ m}$$

- Particle 2:

$$p_2 = 2.0 \text{ kg} \cdot \text{m/s} \quad r_{\perp 2} = 4.0 \text{ m}$$

- What is  $\vec{L}$ ?

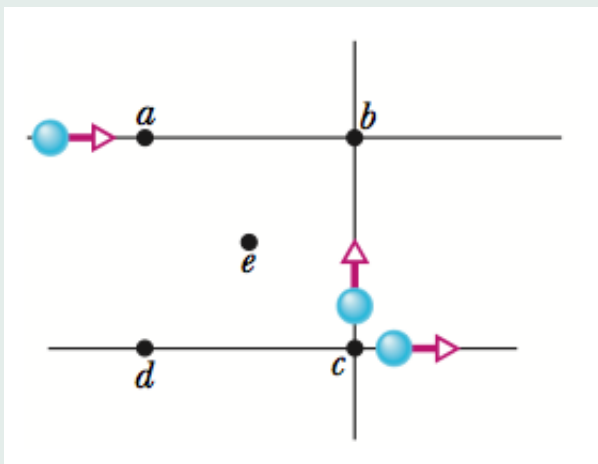
$$\vec{\ell}_1 = \vec{r}_1 \times \vec{p}_1 = r_{\perp 1} p_1 \vec{k} \quad \text{out of the page}$$

$$\vec{\ell}_2 = \vec{r}_2 \times \vec{p}_2 = -r_{\perp 2} p_2 \vec{k} \quad \text{into the page}$$

$$\vec{L} = \vec{\ell}_1 + \vec{\ell}_2 = (r_{\perp 1} p_1 - r_{\perp 2} p_2) \vec{k} = (2 \text{ kg} \cdot \text{m}^2/\text{s}) \vec{k} \quad \text{out of the page}$$

## i-Clicker

Three particles of the same mass  $m$  and the same constant speed  $v$  moving as indicated by the velocity vectors. Points  $a$ ,  $b$ ,  $c$ , and  $d$  form a square of size  $h$  with point  $e$  at the center. What is  $\vec{L}$  with respect to point  $e$ ?



$\vec{k}$  points out of the page

- A)  $\vec{L} = (mvh) \vec{k}$
- B)  $\vec{L} = (mvh/2) \vec{k}$
- C)  $\vec{L} = -mvh \vec{k}$
- D)  $\vec{L} = -(mvh/2) \vec{k}$

Home Page

Title Page

◀

▶

◀

▶

Page 8 of 41

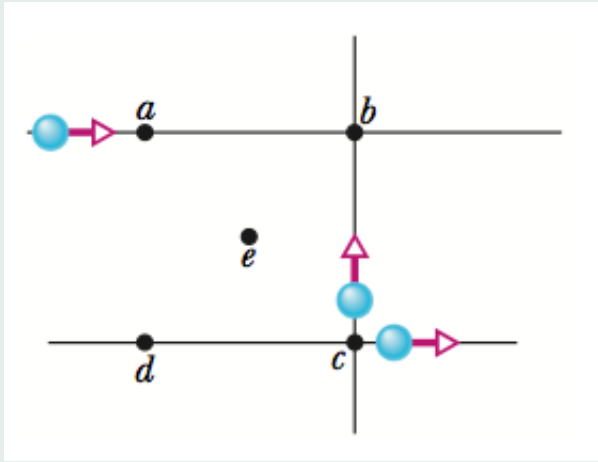
Go Back

Full Screen

Close

Quit





Three particles of the same mass  $m$  and the same constant speed  $v$  moving as indicated by the velocity vectors. Points  $a$ ,  $b$ ,  $c$ , and  $d$  form a square of size  $h$  with point  $e$  at the center. What is  $\vec{L}$  with respect to point  $e$ ?

$\vec{k}$  points out of the page

$$\begin{aligned} \vec{\ell} = & - (m v h / 2) \vec{k} \\ & + (m v h / 2) \vec{k} \\ & + (m v h / 2) \vec{k} \end{aligned}$$

A)  $\vec{L} = (m v h) \vec{k}$

B)  $\vec{L} = (m v h / 2) \vec{k}$

C)  $\vec{L} = -m v h \vec{k}$

D)  $\vec{L} = -(m v h / 2) \vec{k}$

Home Page

Title Page



Page 9 of 41

Go Back

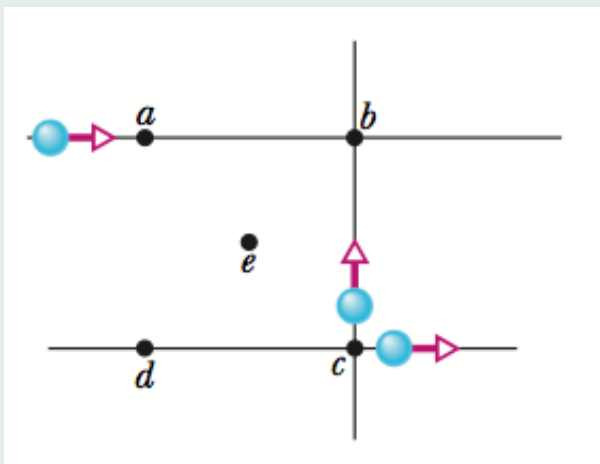
Full Screen

Close

Quit

## i-Clicker

Three particles of the same mass  $m$  and the same constant speed  $v$  moving as indicated by the velocity vectors. Points  $a$ ,  $b$ ,  $c$ , and  $d$  form a square of size  $h$  with point  $e$  at the center. What is  $\vec{L}$  with respect to point  $d$ ?



$\vec{k}$  points out of the page

A)  $\vec{L} = (mvh) \vec{k}$

B)  $\vec{L} = (mvh/2) \vec{k}$

C)  $\vec{L} = 0$

D)  $\vec{L} = -(mvh/2) \vec{k}$

Home Page

Title Page

◀

▶

◀

▶

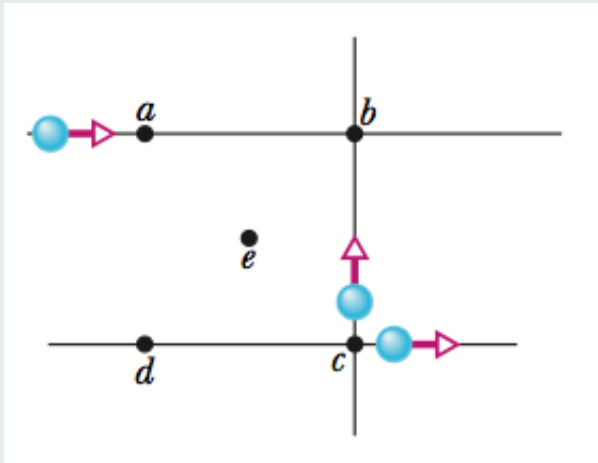
Page 10 of 41

Go Back

Full Screen

Close

Quit



Three particles of the same mass  $m$  and the same constant speed  $v$  moving as indicated by the velocity vectors. Points  $a$ ,  $b$ ,  $c$ , and  $d$  form a square of size  $h$  with point  $e$  at the center. What is  $\vec{L}$  with respect to point  $d$ ?

$\vec{k}$  points out of the page

$$\vec{L} = -mvh\vec{k} + mvh\vec{k} + 0$$

A)  $\vec{L} = (mvh)\vec{k}$

B)  $\vec{L} = (mvh/2)\vec{k}$

C)  $\vec{L} = 0$

D)  $\vec{L} = -(mvh/2)\vec{k}$

Home Page

Title Page



Page 11 of 41

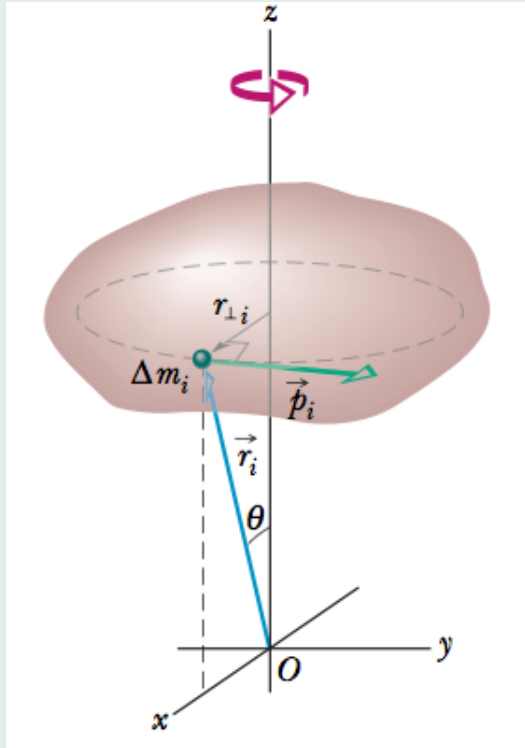
Go Back

Full Screen

Close

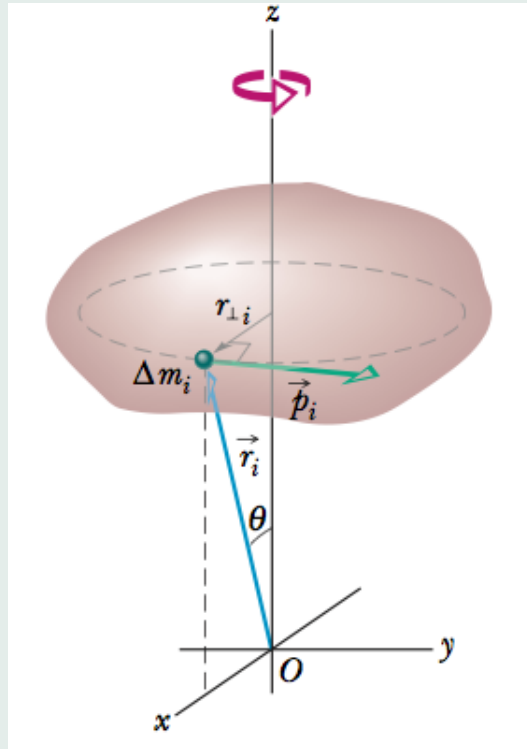
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## • Angular momentum of a rigid body rotating about a fixed axis



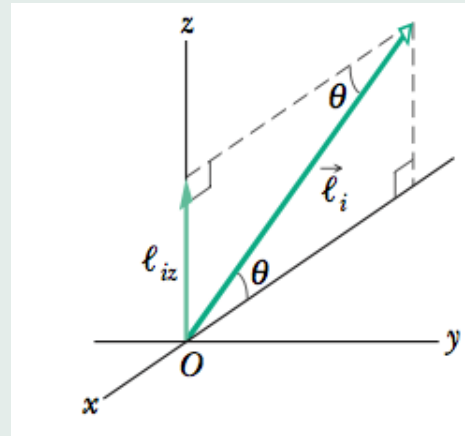
- A rigid body rotates about the  $z$ -axis with angular speed  $\omega$ .
- A mass element  $\Delta m_i$  within the body moves about the  $z$ -axis on a circle with radius  $r_{\perp i}$ .
- The mass element has linear momentum  $\vec{p}_i$  and it is located relative to the origin  $O$  by the position vector  $\vec{r}_i$ .

- The angular momentum  $\vec{\ell}_i$  of the mass element with respect to  $O$



$$\vec{\ell}_i = \vec{r}_i \times \vec{p}_i = \vec{r}_i \times (\Delta m_i) \vec{v}_i$$

$$\ell_{i,z} = \ell_i \sin\theta = r_{\perp i} (\Delta m_i) v_i$$



[Home Page](#)

[Title Page](#)

[◀](#)

[▶](#)

[◀](#)

[▶](#)

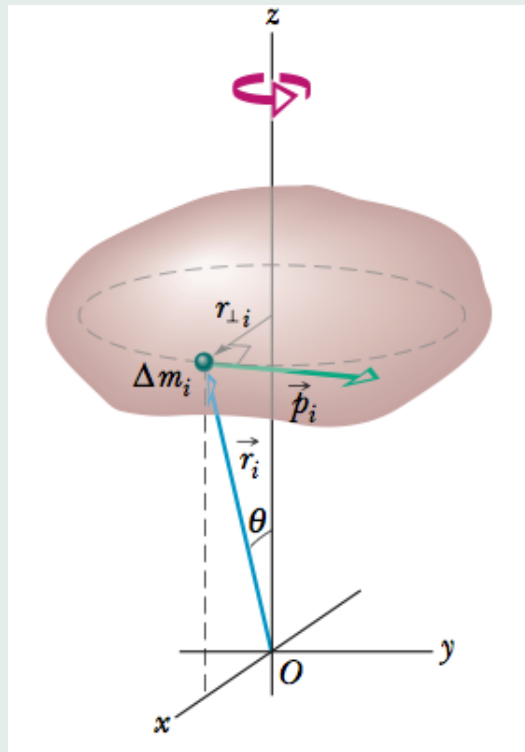
Page 13 of 41

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)



- The  $z$ -component of the angular momentum of a rigid body:

$$\begin{aligned}L_z &= \sum_i \Delta m_i v_i r_{\perp i} \\ &= \sum_i \Delta m_i r_{\perp i}^2 \omega \\ &= I \omega\end{aligned}$$

**Rigid body, fixed axis**

$$L_z = I \omega$$

[Home Page](#)

[Title Page](#)



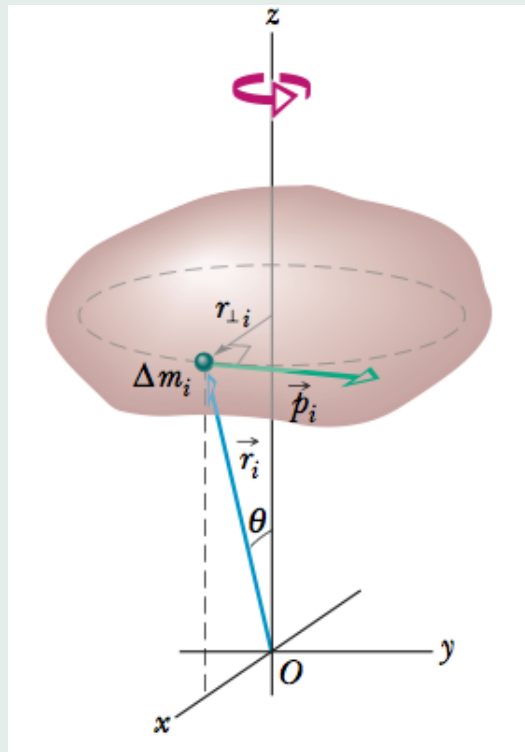
Page 14 of 41

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)



**Note:** If mass distribution is **symmetric** about the axis of rotation:

$$\vec{L}_O = L_z \vec{k}$$

[Home Page](#)

[Title Page](#)



Page 15 of 41

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

# Conservation of Angular Momentum

$$\frac{d\vec{L}}{dt} = \vec{\tau}_{\text{net}}$$

$$\vec{\tau}_{\text{net}} = 0 \Rightarrow \frac{d\vec{L}}{dt} = 0$$

If the net external torque acting on a system is zero, the angular momentum  $\vec{L}$  of the system remains constant, no matter what changes take place within the system.

Home Page

Title Page



Page 16 of 41

Go Back

Full Screen

Close

Quit

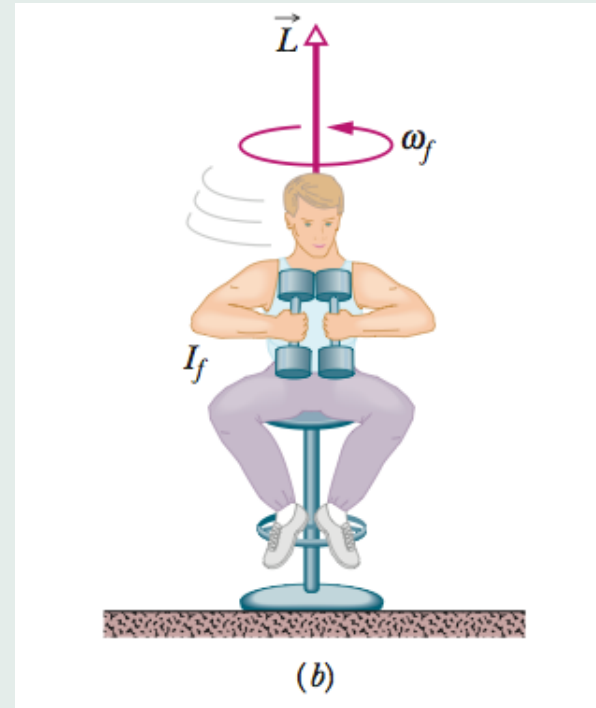
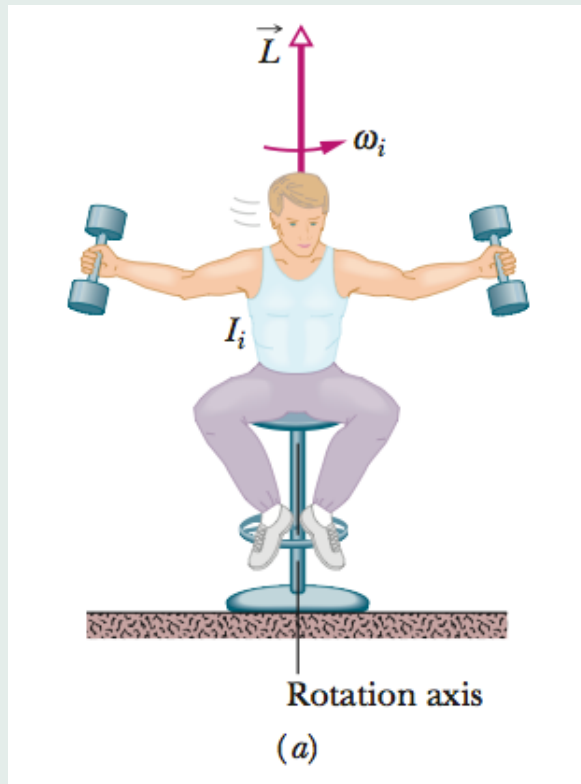




### Table 11-1

#### More Corresponding Variables and Relations for Translational and Rotational Motion<sup>a</sup>

Translational		Rotational	
Force	$\vec{F}$	Torque	$\vec{\tau} (= \vec{r} \times \vec{F})$
Linear momentum	$\vec{p}$	Angular momentum	$\vec{\ell} (= \vec{r} \times \vec{p})$
Linear momentum <sup>b</sup>	$\vec{P} (= \Sigma \vec{p}_i)$	Angular momentum <sup>b</sup>	$\vec{L} (= \Sigma \vec{\ell}_i)$
Linear momentum <sup>b</sup>	$\vec{P} = M\vec{v}_{\text{com}}$	Angular momentum <sup>c</sup>	$L = I\omega$
Newton's second law <sup>b</sup>	$\vec{F}_{\text{net}} = \frac{d\vec{P}}{dt}$	Newton's second law <sup>b</sup>	$\vec{\tau}_{\text{net}} = \frac{d\vec{L}}{dt}$
Conservation law <sup>d</sup>	$\vec{P} = \text{a constant}$	Conservation law <sup>d</sup>	$\vec{L} = \text{a constant}$



$$L = I_i \omega_i = I_f \omega_f$$

$$I_i > I_f \Rightarrow \omega_i < \omega_f$$

Home Page

Title Page



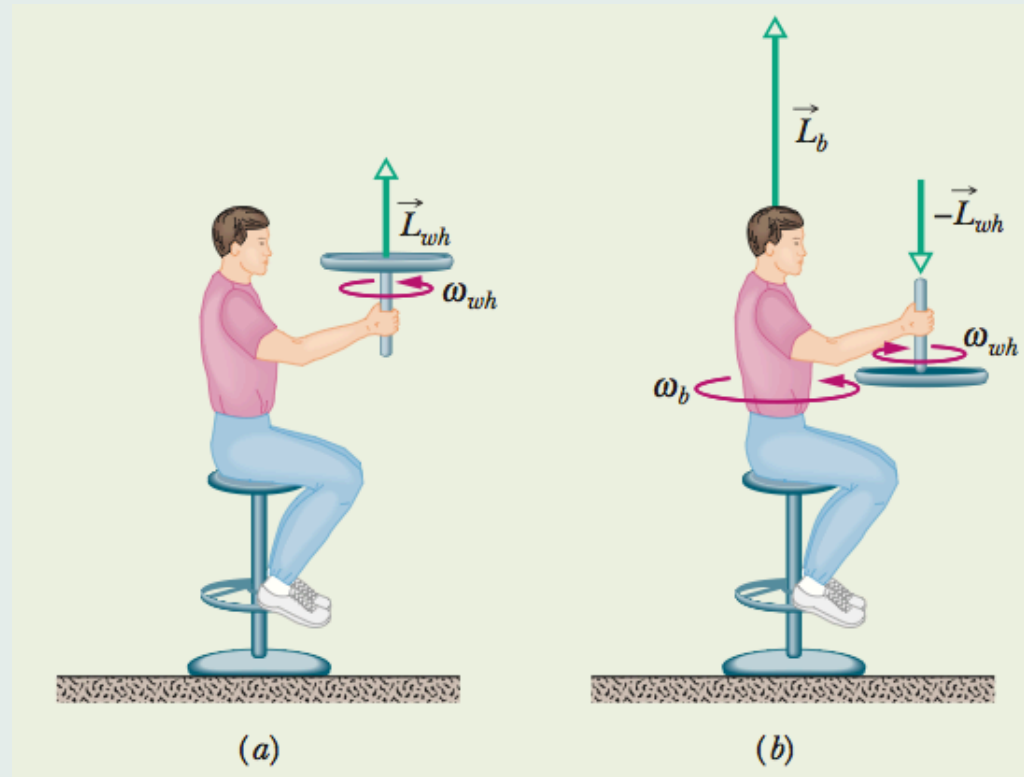
Page 18 of 41

Go Back

Full Screen

Close

Quit



- Initially: student stationary, wheel rotating:

$$L_{a,z} = 0$$

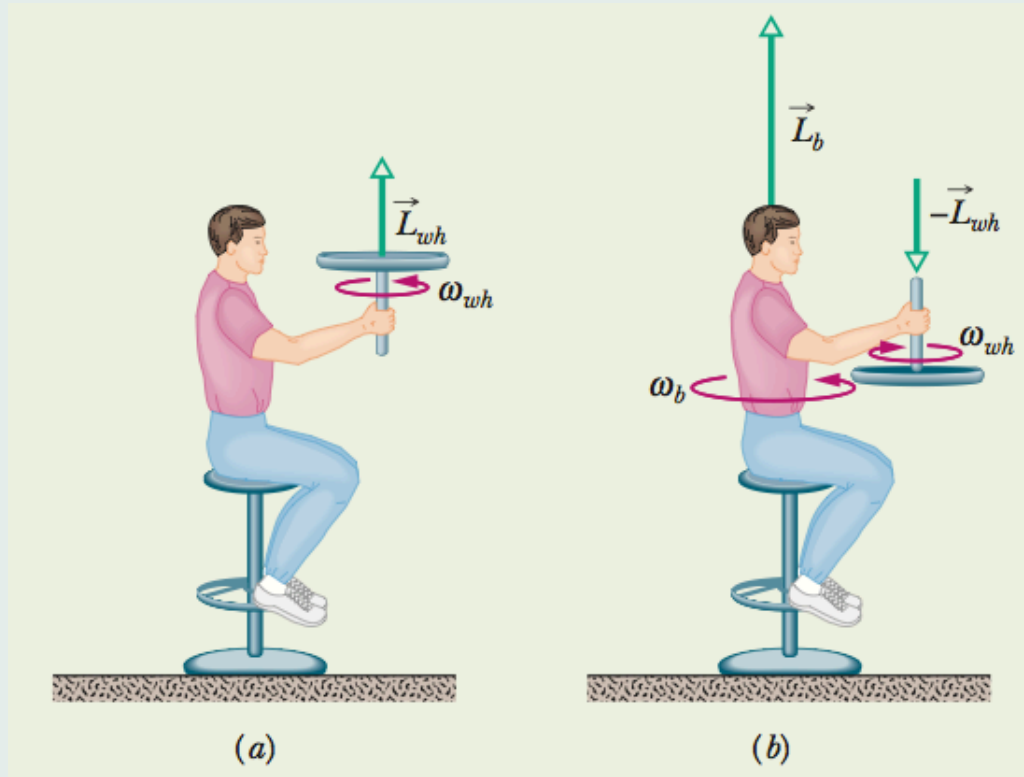
$$L_{\text{total},z} = L_{wh}$$

- Finally: both student and wheel rotating:

$$L_{\text{total},z} = L_{b,z} - L_{wh}$$

Angular momentum conservation:

$$L_{b,z} = 2L_{wh}$$

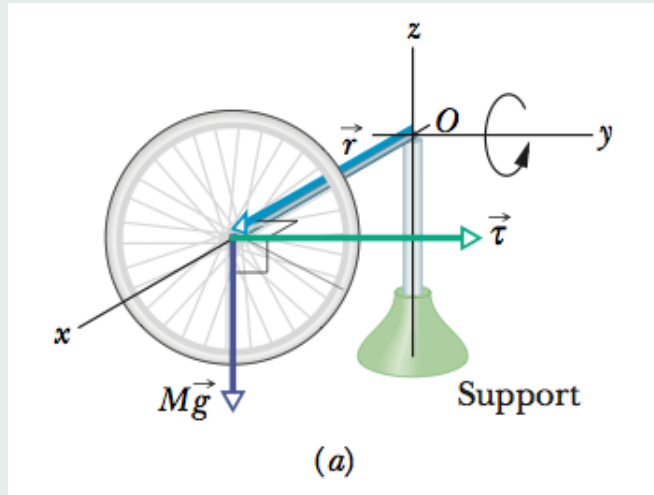


$$L_{b,z} = 2\vec{L}_{wh}$$

$$I_b\omega_b = 2I_{wh}\omega_{wh}$$

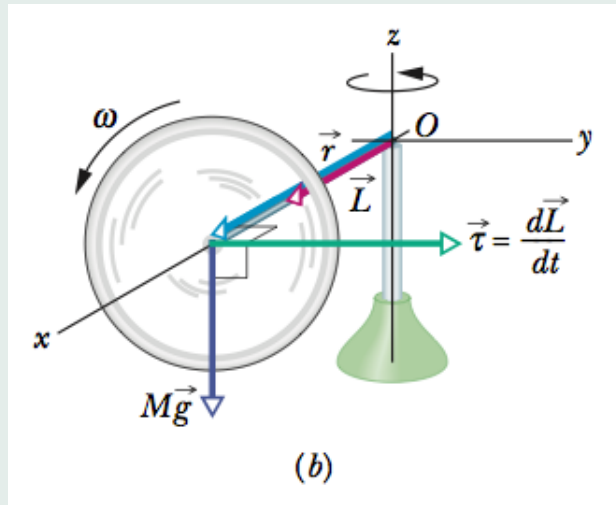
**Note:**  $I_b$  is the rotational inertia of the **combined system** about the vertical axis (not only the student)

## ● Precession of a Gyroscope



- **Gyroscope:** a wheel fixed to a shaft free to spin about the axis of the shaft
- One end of the shaft is placed on a support.
- If **non-spinning:**

$$\frac{d\vec{L}}{dt} = \vec{\tau}_{F_g}$$
$$\tau_{F_g} = Mr g$$



- **Fast spinning:**

$$\frac{d\vec{L}}{dt} = \vec{\tau}_{F_g}$$

- The **magnitude** of  $\vec{L}$  is **constant** (good approximation.)

$$\vec{\tau} \neq 0 \Rightarrow d\vec{L}/dt \neq 0$$

**What is going on ?**

Home Page

Title Page



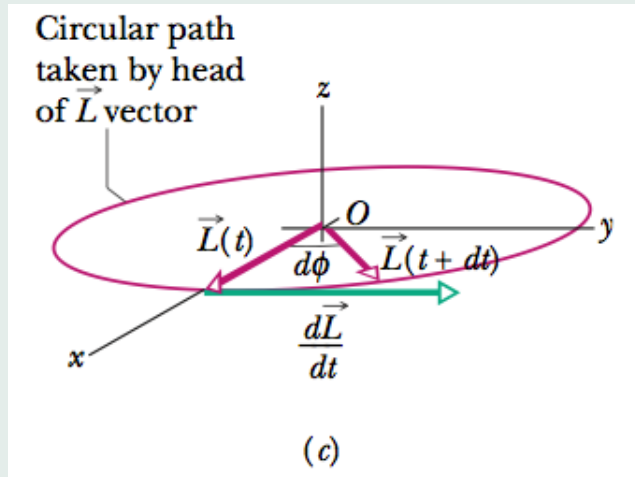
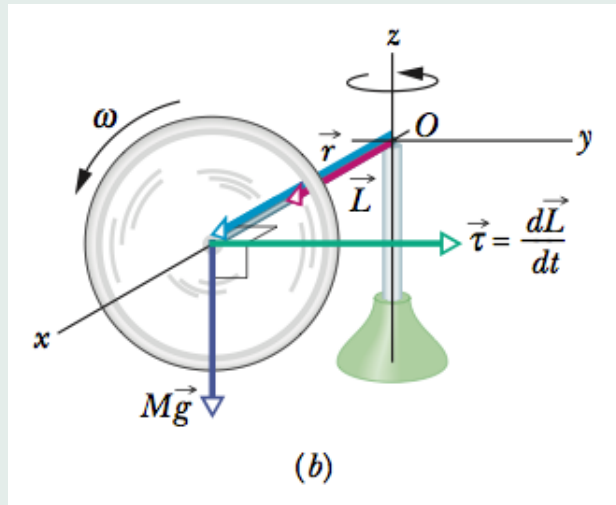
Page 22 of 41

Go Back

Full Screen

Close

Quit



- $d\vec{L}/dt \neq 0$  and **constant magnitude**



The **direction** of  $\vec{L}$  must vary.

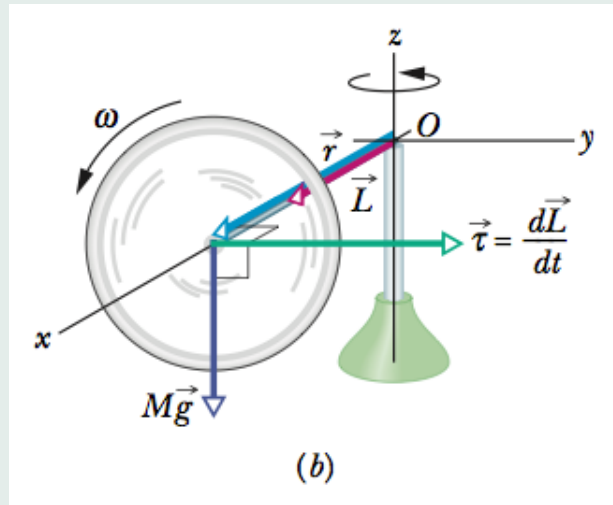


## Precession

$$|d\vec{L}| = \tau dt = Mgr dt$$

$$|d\vec{L}| = L d\phi$$

$$\frac{d\phi}{dt} = \frac{Mgr}{L} = \frac{Mgr}{I\omega}$$



## Precession angular velocity

$$\Omega = \frac{Mgr}{I\omega}$$

[Home Page](#)

[Title Page](#)



Page 24 of 41

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)



## 12. Equilibrium and Elasticity

- How do objects behave under applied external forces? Under what conditions can they remain static or stationary?
- Under what conditions do objects deform and what are the effects of their deformations?

[Home Page](#)

[Title Page](#)



Page 25 of 41

[Go Back](#)

[Full Screen](#)

[Close](#)

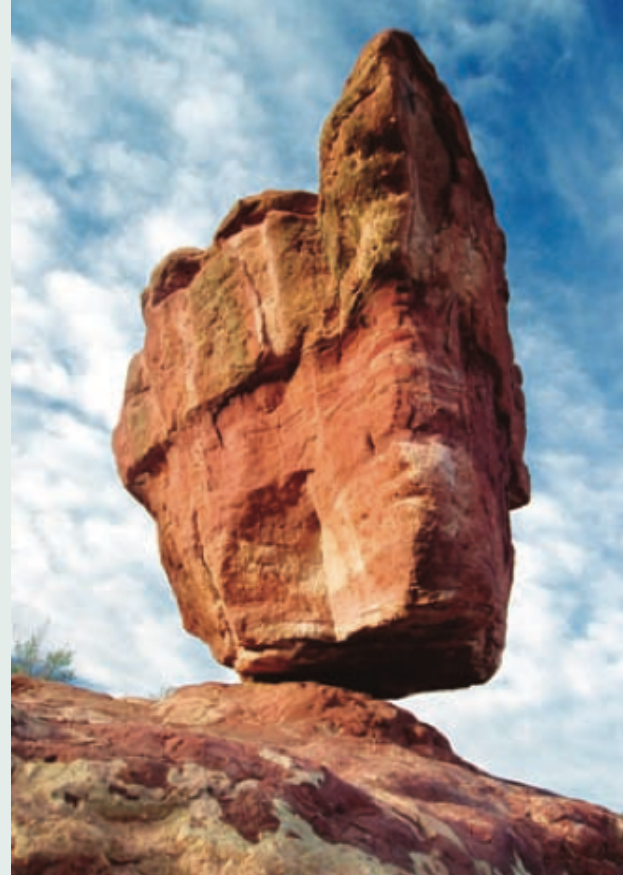
[Quit](#)

## ● Equilibrium

An object is in **equilibrium** if:

- The linear momentum  $\vec{P}$  of its center of mass is constant.
- Its angular momentum about its center of mass, or about any other point, is also constant.

$$\vec{P}, \vec{L} \text{ constant}$$



[Home Page](#)

[Title Page](#)

◀

▶

◀

▶

Page 26 of 41

[Go Back](#)

[Full Screen](#)

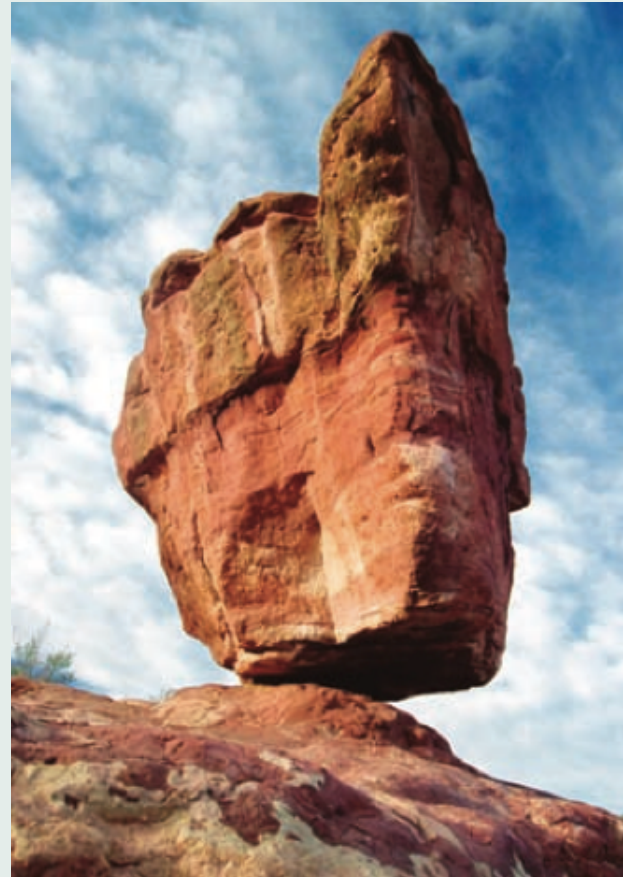
[Close](#)

[Quit](#)

An object is in  
**static equilibrium** if

$$\vec{P} = 0, \quad \vec{L} = 0$$

No translation, no rotation.



[Home Page](#)

[Title Page](#)

[◀◀](#)

[▶▶](#)

[◀](#)

[▶](#)

Page 27 of 41

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

## Static equilibrium is:

- **Stable** if the body returns to the state of static equilibrium after having been displaced from that state by a **small** force.
- **Unstable** if any small force can displace the body and end the equilibrium.

[Home Page](#)

[Title Page](#)



Page 28 of 41

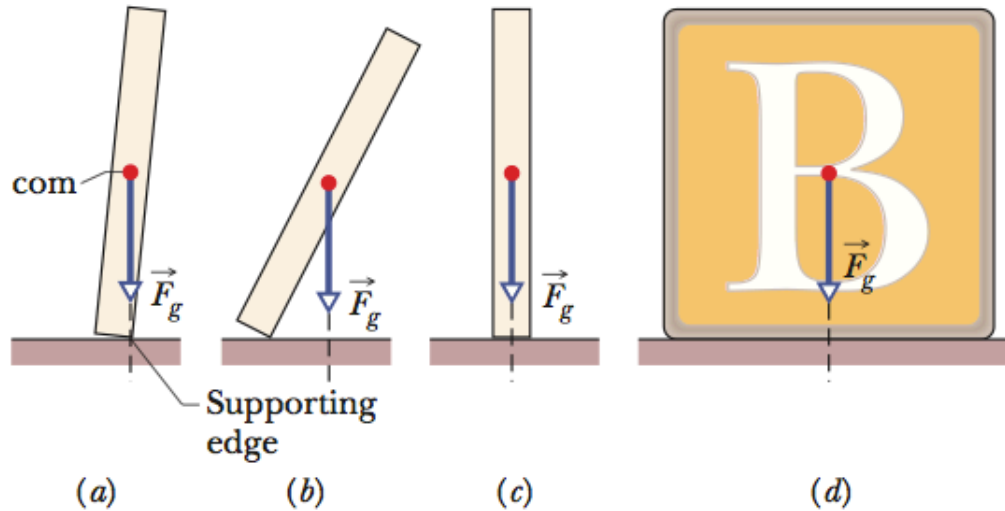
[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

To tip the block, the center of mass must pass over the supporting edge.



- (a) **unstable** static equilibrium  
(c), (d) **stable** static equilibrium

[Home Page](#)

[Title Page](#)



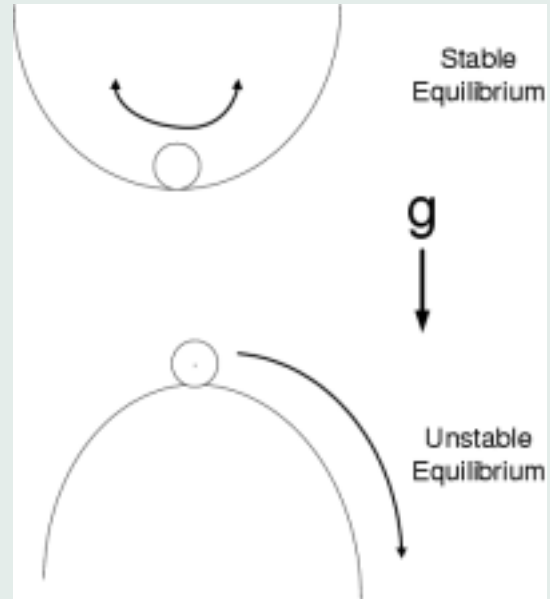
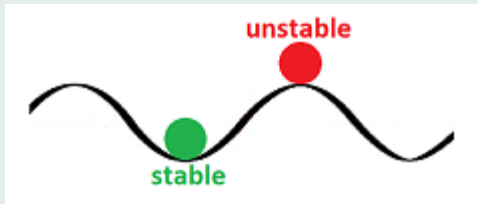
Page 29 of 41

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)



[Home Page](#)

[Title Page](#)



Page 30 of 41

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

- **Conditions for equilibrium**

$$\frac{d\vec{P}}{dt} = \vec{F}_{\text{net}} \quad \vec{P} \text{ **constant** } \Rightarrow \vec{F}_{\text{net}} = 0$$

$$\frac{d\vec{L}}{dt} = \vec{\tau}_{\text{net}} \quad \vec{L} \text{ **constant** } \Rightarrow \vec{\tau}_{\text{net}} = 0$$

1. The vector sum of all the external forces that act on the body must be zero.

2. The vector sum of all external torques that act on the body, measured about any possible point, must also be zero.

Home Page

Title Page

◀

▶

◀

▶

Page 31 of 41

Go Back

Full Screen

Close

Quit

- **Conditions for equilibrium**

$$F_{\text{net},x} = 0 \quad \tau_{\text{net},x} = 0$$

$$F_{\text{net},y} = 0 \quad \tau_{\text{net},y} = 0$$

$$F_{\text{net},z} = 0 \quad \tau_{\text{net},z} = 0$$

[Home Page](#)

[Title Page](#)



Page 32 of 41

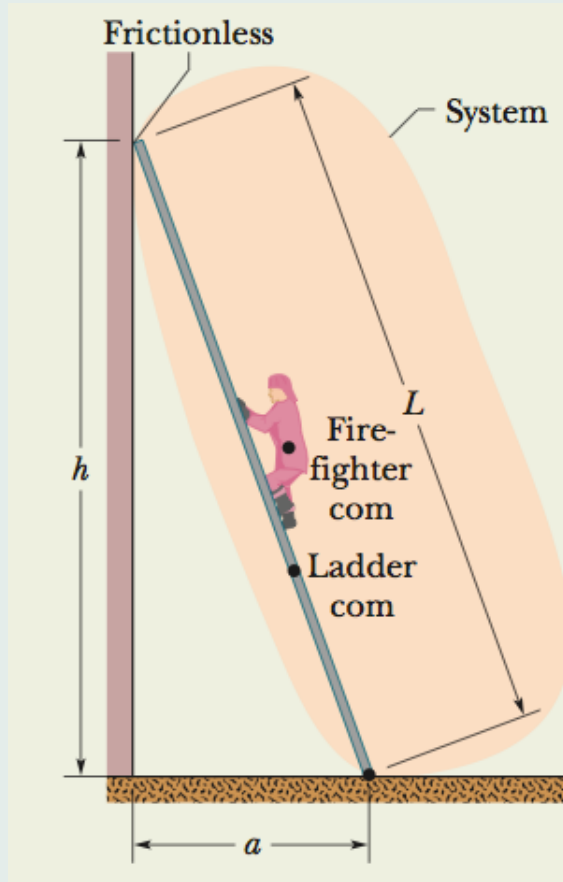
[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)





- A ladder of length  $L = 12\text{m}$  and mass  $m = 45\text{kg}$  leans against a frictionless wall. Its upper end is at height  $h = 9.3\text{m}$  above the pavement.
- The ladder's center of mass is  $L/3$  from the lower end.
- A firefighter of mass  $M = 72\text{kg}$  climbs the ladder until her center of mass is  $L/2$  from the lower end.
- What then are the magnitudes of the forces on the ladder from the wall and the pavement?

[Home Page](#)

[Title Page](#)



Page 33 of 41

[Go Back](#)

[Full Screen](#)

[Close](#)

[Quit](#)

## Forces on the ladder:

- Ladder's weight:

$$m\vec{g} = -mg\hat{j}$$

- Firefighter's weight:

$$M\vec{g} = -Mg\hat{j}$$

- Normal to wall:

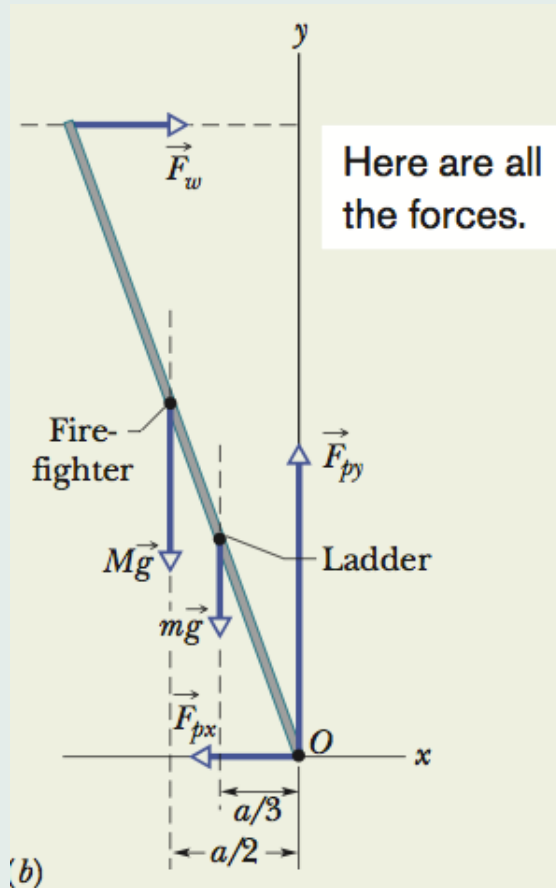
$$\vec{N}_w = N_w\hat{i}$$

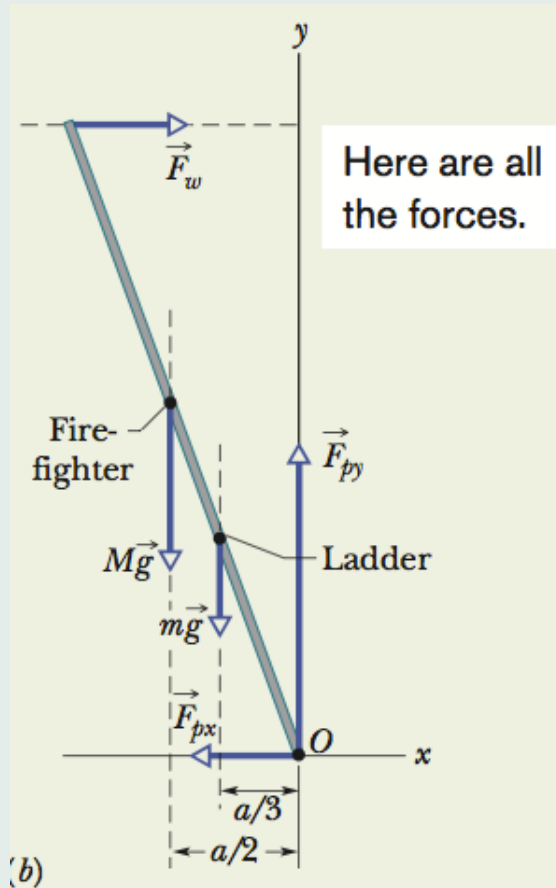
- Normal to pavement:

$$\vec{N}_p = N_p\hat{j}$$

- Static friction:

$$\vec{f}_s = -f_s\hat{i}$$





## Force balance:

$$x - \text{axis} : N_w - f_s = 0$$

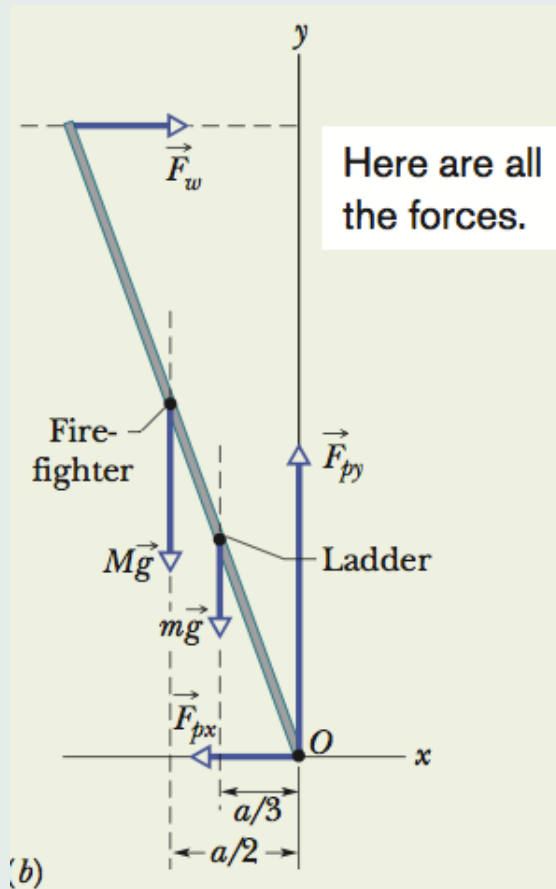
$$y - \text{axis} : N_p - Mg - mg = 0$$

## Torque balance about O:

$$Mg(a/2) + mg(a/3) - N_w h = 0$$

$a$  = length of projection of ladder onto pavement

$$a = \sqrt{L^2 - h^2}$$



$$N_w = \frac{ag}{h} \left( \frac{M}{2} + \frac{m}{3} \right)$$

$$f_s = N_w$$

$$N_p = (M + m)g$$

Home Page

Title Page



Page 36 of 41

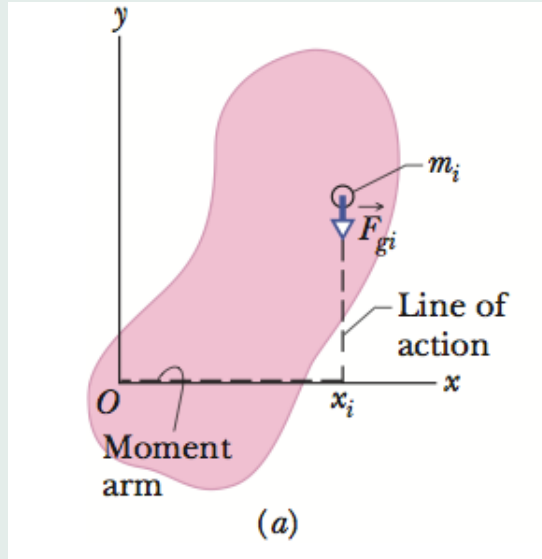
Go Back

Full Screen

Close

Quit

- Center of gravity

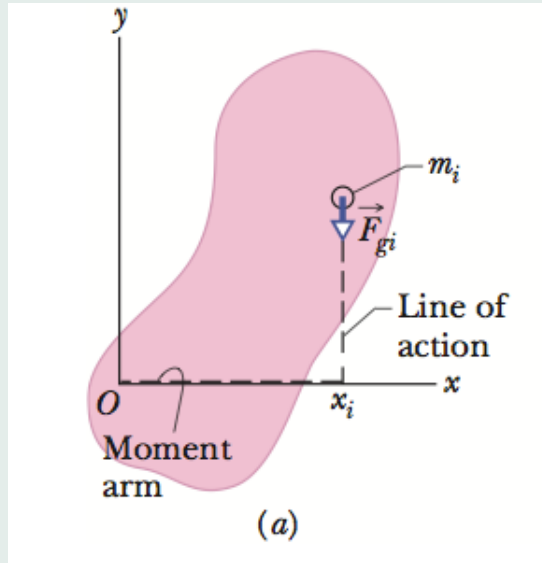


- Gravitational force acting on a rigid body:

$$\vec{F}_g = \sum_i (\Delta m_i) \vec{g} = M \vec{g}$$

provided that the gravitational field is **uniform** i.e.  $\vec{g}$  is the same for **all** mass elements  $\Delta m_i$

- Torque of gravitational force acting on a rigid body:



$$\begin{aligned}\vec{\tau}_{F_g} &= \sum_i (\Delta m_i) \vec{r}_i \times \vec{g} \\ &= \vec{r}_{\text{com}} \times (M \vec{g})\end{aligned}$$

provided that the gravitational field is **uniform** i.e.  $\vec{g}$  is the same for **all** mass elements  $\Delta m_i$

[Home Page](#)

[Title Page](#)



Page 38 of 41

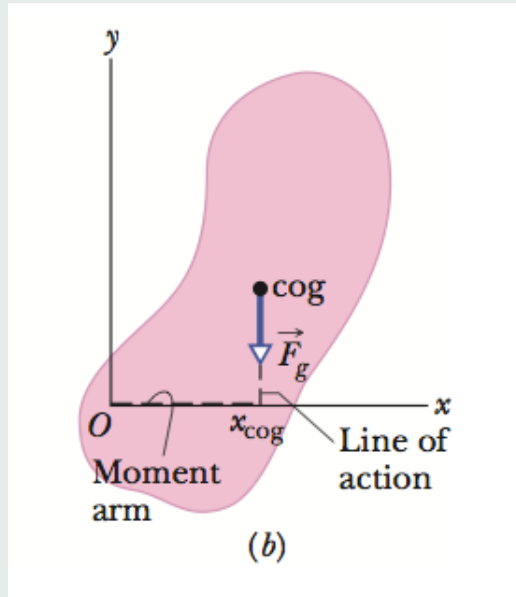
[Go Back](#)

[Full Screen](#)

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## Conclusions:



1. The gravitational force  $\vec{F}_g$  on a body effectively acts at a single point, called the **center of gravity (cog)** of the body.

2. If  $\vec{g}$  is the same for all elements of a body, then the body's **center of gravity (cog)** is coincident with the body's **center of mass (com)**.

3. If  $\vec{g}$  is **not** the same for all mass elements

$$\text{COG} \neq \text{COM}$$

[Home Page](#)

[Title Page](#)

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Page 39 of 41

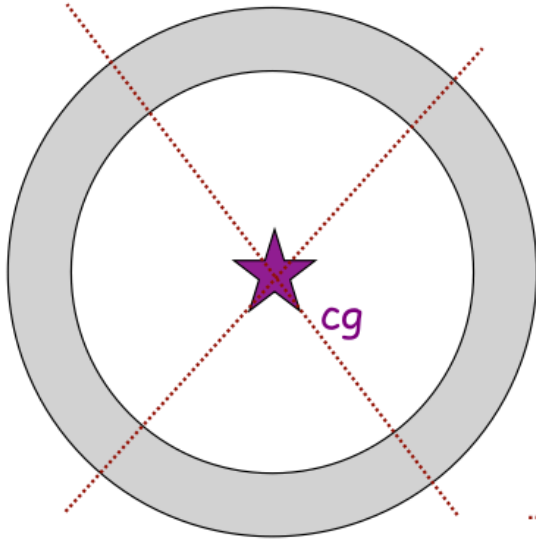
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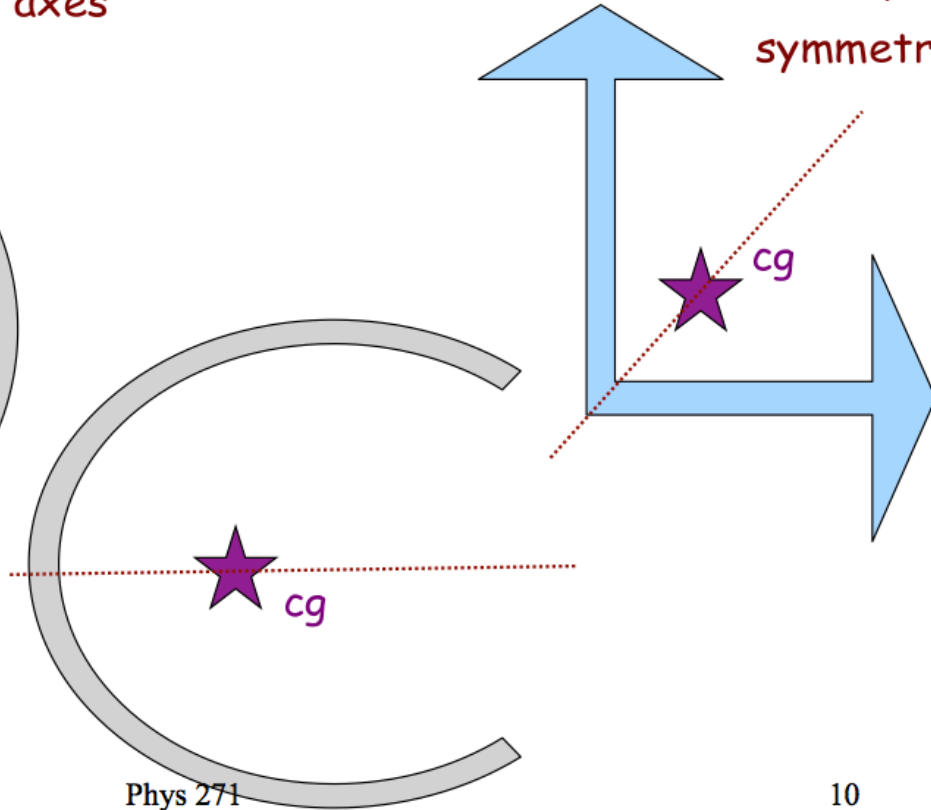
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$\infty$  number of symmetry axes

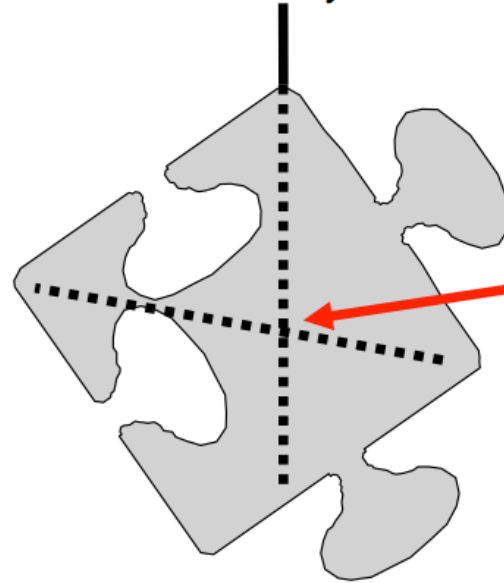
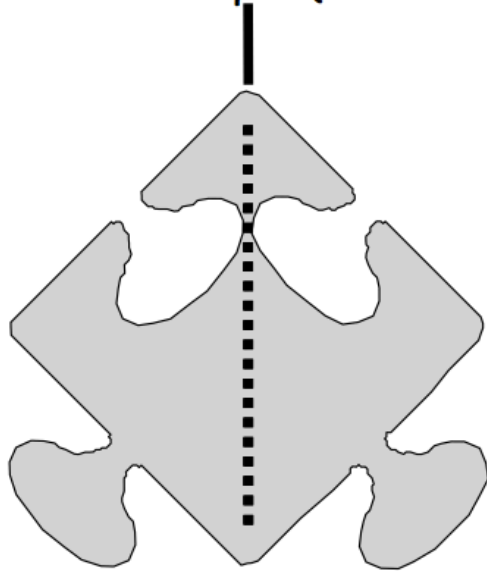


axis of symmetry





- Hang it, twice, from different points (if 2 dimensional object)
  - $C$  of  $G$  must be under each pivot point, for it to be in static equilibrium - other  $F_{\text{gravity}}$  and  $F_{\text{support}}$  do not line up, and there is a torque (more on this in a few minutes)



$C$  of  $G$   
where lines  
intersect