#### Looking for Dissipative Dark Matter

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# **Dark Matter**





 Ample gravitational evidence, both direct and indirect, that dark matter comprises a large fraction of the universe.

# Particle properties of dark matter

- Thermal WIMPS:
  - · connection to EW scale well-motivated
  - (relatively) few unknown parameters
  - largely inform ongoing and exciting DM experimental programs
- Nontrivial dark sectors
  - may address other outstanding problems in the SM (e.g. baryogenesis)
  - may address puzzles in cosmological structure formation?
  - can yield qualitatively distinct signals

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  - …largely obviated if only  $\lesssim 10\%$  of DM has appreciable self-interactions
- Nontrivial particle constraints (kinetic mixing, ...)
- Nonetheless, dark sectors with e.g. unbroken *U*(1)<sub>D</sub> still consistent with all astrophysical data

## Dissipative dark matter

• If DM has long range interactions, it may cool, losing energy via dark boson emission:



# Dissipative dark matter

- Approximately, cooling via dark radiation continues until dark recombination,  $T_D \lesssim B_{XC} = \frac{\alpha_D^2 m_C}{2}$ 
  - baryonic matter: further atomic and molecular heating/cooling. Neglect
- Then, velocity dispersion  $\bar{v} = \sqrt{\frac{3T_D}{m_X}}$

$$ar{v} = 10^{-4} c rac{lpha_D}{0.01} \sqrt{rac{r}{0.1} rac{m_C}{ ext{MeV}} rac{ ext{GeV}}{m_X}}$$

<sup>(</sup>Fan, Katz, Randall, Reese)

# Dissipative dark matter

- Efficient cooling requires a light particle *C* with abundance greater than thermal: asymmetric
- Assume endpoint of cooling is rotationally supported, as for baryonic matter
- Depending on spectrum and interaction strength, DM may be partially and/or non-adiabatically cooled

(Fan, Katz, Randall, Reese)

# Dissipative dark matter: summary

Final picture:

- Subdominant partially ionized self-interacting dark sector consisting of
  - a light (≲ MeV) particle *C* with an asymmetric relic abundance
  - a heavy (≥ 10 GeV) particle X and its anti-particle X
    with (in general) a symmetric as well as an asymmetric relic abundance
  - with equal and opposite charges under an unbroken U(1)<sub>D</sub>
- Asymmetric X, C (partially) bound into dark atoms
- partially or wholly cooled with velocity dispersion  $\bar{v}$  in the physically interesting range  $10^3 10^4 c$

# Observing dissipative dark matter

How can we detect the presence of a collapsed dark halo component?

- gravitational: thin, dense disks constrained by surface density studies (Weber, de Boer; Bovy, Rix)
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- See how direct and indirect detection can constrain DDM.

#### Some numbers

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Cylindrical cow: model DDM velocity distribution as rotational + Maxwellian, with dispersion set by cooling

# **Direct detection**

- Cooled DM reduces available kinetic energy for DM-nucleon scattering
- For a given energy threshold *E*<sub>thr</sub>, experiment is only sensitive to

$$v_{DM}^2 > rac{E_{thr}m_N}{2\mu^2}$$



(See also: Fox, Liu, Weiner; Fox, Kribs, Tait; McCollough, Randall)

## **Direct detection**



Bounds from CDMS-Ge low threshhold analysis assuming Maxwellian halo

## **Direct detection**



Bounds from XENON10 S2 analysis assuming Maxwellian halo

## Indirect detection: solar capture

Usual story of solar capture:

• Captured DM in massive bodies:

$$\frac{dN}{dt} = C_N - C_A N^2$$

- Steady state abundance  $N_{eq} = \sqrt{\frac{C_N}{C_A}}$
- $\Rightarrow$  Annihilation rate  $\Gamma_A = C_N$  simply related to nuclear cross-section, mass
- Signal: localized neutrino flux (spectrum dependent on annihilation mode)

## Capture of dark matter

Capture rates:



- Capture: w<sup>2</sup> − Δ<sup>2</sup> < v<sup>2</sup><sub>esc</sub>(r)
- Rate at r:  $\Omega(w) = n_N(r)w \int d\cos\theta \,\sigma(\cos\theta) \big|_{\Delta^2(\cos\theta) > w^2 - v_{esc}^2(r)}$

# Capture of Dark Matter

- Total capture rate depends on
  - velocity distribution outside potential well: f(u)
  - capture rate at  $r: \Omega(w)$
  - depth of potential well:  $w^2 = u^2 + v_{esc}(r)^2$

$$\frac{dC}{du\,dV}=\frac{f(u)}{u}\,w\,\Omega(w)$$

• For constant cross-section  $\sigma_N$ :

$$\Omega(w) = n_N(r)\sigma_N w \left( v_{esc}^2 - \frac{(m_D - m_N)^2}{4m_D m_N} u^2 \right)$$

•  $v_{\odot,esc}(R_{\odot}) = 618$  km/s

# Capture of self-interacting DM

#### Additional self-capture process

$$\frac{dN}{dt} = C_N + C_S N - C_A N^2$$

alters simple relation of flux to  $C_N$  (Zentner)

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- Cooled?  $\bar{v} \ll \bar{v}_{SHM}$  enhances low-velocity tails
- Velocity dependent self-scattering can lead to strong enhancements

#### Self-capture and evaporation



- Capture: w<sup>2</sup> − Δ<sup>2</sup> < v<sup>2</sup><sub>esc</sub>(r)
- Ejection:  $\Delta^2 > v_{esc}^2(r)$  (Zentner)

# Cross-sections for capture

- Rutherford X-X, X-X scattering cross-section gives enhancement at small angles
- Regulation of *t*-channel singularity:
  - in a single collision: finite scattering angle required for capture
  - integrating over incident DM, by screening: net dark charge neutrality in the sun
  - dark Debye wavelength:  $\lambda_D = \sqrt{\frac{T_{\odot}}{4\pi\alpha_D n_D}}$
- Eventually self-capture saturates,  $\langle \sigma_{cap} \rangle N = \pi r_D^2$

# Symmetric self-interacting DM

- Solution for self-interacting DM:  $N(t) = \frac{C_N \tanh(t/\tau)}{1/\tau C_S \tanh(t/\tau)}$  with  $1/\tau = \sqrt{C_N C_A - C_S^2}$  (Zentner)
- If  $C_N \gg C_S$  then largely the same as non-self-interacting
- If  $C_S \gg C_N$  then steady-state annihilation rate becomes  $\Gamma = \frac{4C_S^2}{C_A}$
- Self-capture can dominate for  $\bar{v} \sim 10^{-4}$  if  $\sigma_N$  is not too large

## Asymmetric self-interacting DM

- Asymmetric DM: accumulation without annihilation
- $N(t) = \frac{C_N}{C_S}(e^{C_S t} 1)$  grows rapidly
  - saturation of self-capture at t<sub>\*</sub>, linear afterwards



 $\sigma_{\rm n} = 10^{-40} \text{ cm}^2, \, \overline{\rm v} = {\rm v}_{\rm rel} = 10^{-4}, \, \rho_{\rm X} = 0.4 \text{ GeV/cm}^3$ 

### Dissipative DM in the sun

• The general case interpolates:



 $m_X = 100 \text{ GeV}, \sigma_n = 10^{-40} \text{ cm}^2, \overline{v} = v_{rel} = 10^{-4}, \rho_{\overline{v}}/\rho_X = 0.9$ 

#### Neutrino telescope bounds

Best bounds from IceCube:



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# DM in the Earth

- Additional information from captured DM annihilating in the Earth
- Shallow potential well highly sensitive to cooled velocity dispersions: v<sub>esc,⊕</sub> = 11 km/s
- Cannot consider in isolation: Earth sits inside Sun's potential well

• Minimum relative velocity 
$$v_{min} = \sqrt{\frac{2G_N M_{\odot}}{R_{orb}}} - v_{orb}$$

#### Nuclear capture

Cooled DM population enhances nuclear capture in Earth:



Enhancement of capture rate on iron for  $\bar{\nu} = 10^{-4}c$  relative to  $\bar{\nu} = 10^{-3}c$  (blue) and  $\bar{\nu} = 5 \times 10^{-4}c$  (purple)

(See also: Bruch, Peter, Read, Baudis, Lake)

### Self-capture and evaporation

Since v<sub>esc,⊕</sub> ≲ v<sub>min</sub>, DM self interaction is dominated by ejection of captured DM



Nuclear capture dominates

# Conclusions

- Dissipative dynamics in dark sector an interesting and still open possibility
- Qualitatively distinct predictions for local direct and indirect signals
- Direct detection: cooled DM gives lower energy recoils
  - Z-strength cross-sections still allowed if sufficient cooling
- Solar capture: enhanced for kinematic as well as dynamical reasons
  - · Constraints more stringent than from direct detection
- Earth capture: signal becomes observable for cooled DM
  - potentially powerful cross-check of particle and astrophysical properties