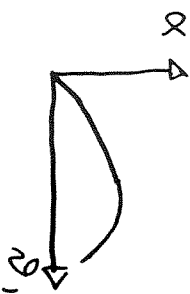


Consider refraction of sunlight by a raindrop. Suppose light hits at  $\theta_1$  to a radius. The internal angle  $\theta_2$  is given by Snell  
 $n \sin \theta_2 = \sin \theta_1$ ,  
 with  $n \approx 4/3$  for water. It will again hit the far side of the triangle is isosceles. Some of this light will get out, but some will be internally reflected. The rainbow comes from light that undergoes one internal refraction before emerging. The picture shows that the ray is bent by the following angles:

$\theta_1 - \theta_2$  at first refraction (entrance),  
 $180^\circ - 2\theta_2$  at internal refraction,  
 $\theta_1 - \theta_2$  at second refraction (exit).  
 The total deflection is  $180^\circ - \alpha$ ,  
 where  $\alpha = 4\theta_2 - 2\theta_1$ .

$\theta_1$	$\theta_2$	$\alpha$
$0^\circ$	$0^\circ$	$0^\circ$
$30^\circ$	$22.0^\circ$	$28.1^\circ$
$60^\circ$	$40.5^\circ$	$42.0^\circ$
$90^\circ$	$48.6^\circ$	$14.4^\circ$

Now make a little table, using  $n = 4/3$ .



$\alpha$  is the angle relative to that point. Now there are thousands of raindrops, and many rays hitting each,  $\theta_1$  at which sunlight hits them are essentially random. The little graph shows that no light will be refracted beyond  $\alpha_{max}$ . Furthermore, many values of  $\theta_1$  will give angles near  $\alpha_{max}$  because the graph is flat there. So we expect a bright circle of angular radius  $\alpha_{max}$  around the point opposite the sun, and relative darkness outside it.

Find  $\alpha_{max}$ :

$$\theta_2 = \sin^{-1} \left( \frac{1}{n} \sin \theta_1 \right)$$

$$\therefore \frac{d\theta_2}{d\theta_1} = \frac{\cos \theta_1}{\sqrt{n^2 - \sin^2 \theta_1}}$$

$$\frac{d\alpha}{d\theta_1} = 4 \frac{d\theta_2}{d\theta_1} - 2 = 0 \text{ at maximum,}$$

$$\text{so } \frac{1 - \sin^2 \theta_1}{n^2 - \sin^2 \theta_1} = \frac{1}{4}, \text{ giving}$$

$$\sin^2 \theta_1 = (4 - n^2) / 3$$

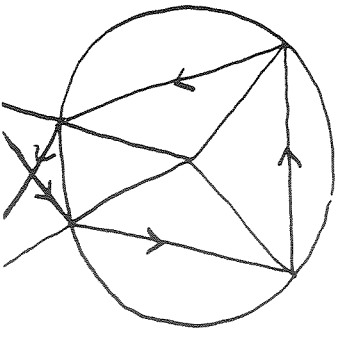
For  $n = 4/3$ , the maximum is at  $\theta_1 = 59.4^\circ$ ,  $\theta_2 = 40.2^\circ$ , and its value is  $X_{max} = 4\theta_2 - 2\theta_1 = 42.0^\circ$

So we predict a bright circle of radius  $42^\circ$  around the point opposite the sun.

However the index of refraction of water depends slightly on the wavelength. More precisely

$\lambda$	$n$	$\theta_1$	$\theta_2$	$X_{max}$
red 700nm	1.330	59.6°	40.4°	42.5°
violet 400nm	1.342	58.9°	39.6°	40.8°

So the red circle will have radius  $42.5^\circ$ , but the violet circle only  $40.8^\circ$ .



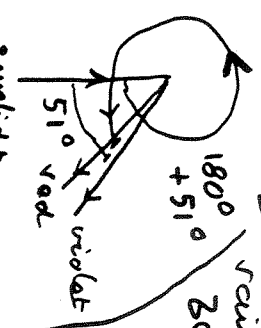
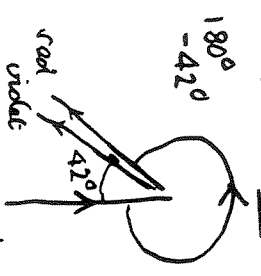
What about the second inverted rainbow, which is sometimes seen above the main one? This comes from light rays which undergo TWO internal reflections before emerging. At each reflection, some light is lost to

refraction, so the second rainbow will be much fainter. All 3 internal triangles in the picture are isosceles, so the second reflection adds another  $180^\circ - 2\theta_2$ , giving a total deflection  $180^\circ - X_2$ , where  $X_2 = 6\theta_2 - 2\theta_1 - 180^\circ$ . The condition for a maximum is now

$$\frac{\cos \theta_1}{\sqrt{n^2 - \sin^2 \theta_1}} - 2 = 0$$

giving  $\sin^2 \theta_1 = (9 - n^2) / 8$ , and for  $n = 4/3$ ,  $\theta_1 = 71.8^\circ$ ,  $\theta_2 = 45.5^\circ$ ,  $X_2_{max} = 6\theta_2 - 2\theta_1 - 180^\circ = -51^\circ$ .

The minus sign means that the light is deflected by more than  $180^\circ$ . The angular radius of the second



rainbow will be  $51^\circ$ , but the minus sign will turn it upside down. This is illustrated in the drawings. Red has smaller  $n$ , so is deflected less than violet.