## $\epsilon_{i j k}$ and cross products in 3-D Euclidean space

These are some notes on the use of the antisymmetric symbol $\epsilon_{i j k}$ for expressing cross products. This is an extremely powerful tool for manipulating cross products and their generalizations in higher dimensions, and although many low level courses avoid the use of $\epsilon$, I think this is a mistake and I want you to become proficient with it.

In a cartesian coordinate system a vector $\vec{V}$ has components $V_{i}$ along each of the three orthonormal basis vectors $\hat{e}_{i}$, or $\vec{V}=\sum_{i} V_{i} \hat{e}_{i}$. The dot product of two vectors, $\vec{A} \cdot \vec{B}$, is bilinear and can therefore be written as

$$
\begin{align*}
\vec{A} \cdot \vec{B} & =\left(\sum_{i} A_{i} \hat{e}_{i}\right) \cdot \sum_{j} B_{j} \hat{e}_{j}  \tag{1}\\
& =\sum_{i} \sum_{j} A_{i} B_{j} \hat{e}_{i} \cdot \hat{e}_{j}  \tag{2}\\
& =\sum_{i} \sum_{j} A_{i} B_{j} \delta_{i j}, \tag{3}
\end{align*}
$$

where the Kronecker delta $\delta_{i j}$ is defined to be 1 if $i=j$ and 0 otherwise. As the basis vectors $\hat{e}_{k}$ are orthonormal, i.e. orthogonal to each other and of unit length, we have $\hat{e}_{i} \cdot \hat{e}_{j}=\delta_{i j}$.

Doing a sum over an index $j$ of an expression involving a $\delta_{i j}$ is very simple, because the only term in the sum which contributes is the one with $j=i$. Thus $\sum_{j} F(i, j) \delta_{i j}=F(i, i)$, which is to say, one just replaces j with i in all the other factors, and drops the $\delta_{i j}$ and the summation over $j$. So we have $\vec{A} \cdot \vec{B}=\sum_{i} A_{i} B_{i}$, the standard expression for the dot product ${ }^{1}$

We now consider the cross product of two vectors, $\vec{A} \times \vec{B}$, which is also a bilinear expression, so we must have $\vec{A} \times \vec{B}=\left(\sum_{i} A_{i} \hat{e}_{i}\right) \times\left(\sum_{j} B_{j} \hat{e}_{j}\right)=$ $\sum_{i} \sum_{j} A_{i} B_{j}\left(\hat{e}_{i} \times \hat{e}_{j}\right)$. The cross product $\hat{e}_{i} \times \hat{e}_{j}$ is a vector, which can therefore be written as $\vec{V}=\sum_{k} V_{k} \hat{e}_{k}$. But the vector result depends also on the two input vectors, so the coefficients $V_{k}$ really depend on $i$ and $j$ as well. Define them to be $\epsilon_{i j k}$, so

$$
\hat{e}_{i} \times \hat{e}_{j}=\sum_{k} \epsilon_{k i j} \hat{e}_{k}
$$

[^0]It is easy to evaluate the 27 coefficients $\epsilon_{k i j}$, because the cross product of two orthogonal unit vectors is a unit vector orthogonal to both of them. Thus $\hat{e}_{1} \times \hat{e}_{2}=\hat{e}_{3}$, so $\epsilon_{312}=1$ and $\epsilon_{k 12}=0$ if $k=1$ or 2 . Applying the same argument to $\hat{e}_{2} \times \hat{e}_{3}$ and $\hat{e}_{3} \times \hat{e}_{1}$, and using the antisymmetry of the cross product, $\vec{A} \times \vec{B}=-\vec{B} \times \vec{A}$, we see that

$$
\epsilon_{123}=\epsilon_{231}=\epsilon_{312}=1 ; \quad \epsilon_{132}=\epsilon_{213}=\epsilon_{321}=-1,
$$

and $\epsilon_{i j k}=0$ for all other values of the indices, i.e. $\epsilon_{i j k}=0$ whenever any two of the indices are equal. Note that $\epsilon$ changes sign not only when the last two indices are interchanged (a consequence of the antisymmetry of the cross product), but whenever any two of its indices are interchanged. Thus $\epsilon_{i j k}$ is zero unless $(1,2,3) \rightarrow(i, j, k)$ is a permutation, and is equal to the sign of the permutation if it exists.

Now that we have an expression for $\hat{e}_{i} \times \hat{e}_{j}$, we can evaluate

$$
\begin{equation*}
\vec{A} \times \vec{B}=\sum_{i} \sum_{j} A_{i} B_{j}\left(\hat{e}_{i} \times \hat{e}_{j}\right)=\sum_{i} \sum_{j} \sum_{k} \epsilon_{k i j} A_{i} B_{j} \hat{e}_{k} . \tag{4}
\end{equation*}
$$

Much of the usefulness of expressing cross products in terms of $\epsilon$ 's comes from the identity

$$
\begin{equation*}
\sum_{k} \epsilon_{k i j} \epsilon_{k \ell m}=\delta_{i \ell} \delta_{j m}-\delta_{i m} \delta_{j \ell} \tag{5}
\end{equation*}
$$

which can be shown as follows. To get a contribution to the sum, $k$ must be different from the unequal indices $i$ and $j$, and also different from $\ell$ and $m$. Thus we get 0 unless the pair $(i, j)$ and the pair $(\ell, m)$ are the same pair of different indices. There are only two ways that can happen, as given by the two terms, and we only need to verify the coefficients. If $i=\ell$ and $j=m$, the two $\epsilon$ 's are equal and the square is 1 , so the first term has the proper coefficient of 1 . The second term differs by one transposition of two indices on one epsilon, so it must have the opposite sign.

We now turn to some applications. Let us first evaluate

$$
\begin{equation*}
\vec{A} \cdot(\vec{B} \times \vec{C})=\sum_{i} A_{i} \sum_{j k} \epsilon_{i j k} B_{j} C_{k}=\sum_{i j k} \epsilon_{i j k} A_{i} B_{j} C_{k} . \tag{6}
\end{equation*}
$$

Note that $\vec{A} \cdot(\vec{B} \times \vec{C})$ is, up to sign, the volume of the parallelopiped formed by the vectors $\vec{A}, \vec{B}$, and $\vec{C}$. From the fact that the $\epsilon$ changes sign under
transpositions of any two indices, we see that the same is true for transposing the vectors, so that

$$
\begin{aligned}
\vec{A} \cdot(\vec{B} \times \vec{C})=-\vec{A} \cdot(\vec{C} \times \vec{B}) & =\vec{B} \cdot(\vec{C} \times \vec{A})=-\vec{B} \cdot(\vec{A} \times \vec{C}) \\
& =\vec{C} \cdot(\vec{A} \times \vec{B})=-\vec{C} \cdot(\vec{B} \times \vec{A})
\end{aligned}
$$

Now consider $\vec{V}=\vec{A} \times(\vec{B} \times \vec{C})$. Using our formulas,

$$
\vec{V}=\sum_{i j k} \epsilon_{k i j} \hat{e}_{k} A_{i}(\vec{B} \times \vec{C})_{j}=\sum_{i j k} \epsilon_{k i j} \hat{e}_{k} A_{i} \sum_{l m} \epsilon_{j l m} B_{l} C_{m} .
$$

Notice that the sum on j involves only the two epsilons, and we can use

$$
\sum_{j} \epsilon_{k i j} \epsilon_{j l m}=\sum_{j} \epsilon_{j k i} \epsilon_{j l m}=\delta_{k l} \delta_{i m}-\delta_{k m} \delta_{i l} .
$$

Thus

$$
\begin{aligned}
V_{k} & =\sum_{i l m}\left(\sum_{j} \epsilon_{k i j} \epsilon_{j l m}\right) A_{i} B_{l} C_{m}=\sum_{i l m}\left(\delta_{k l} \delta_{i m}-\delta_{k m} \delta_{i l}\right) A_{i} B_{l} C_{m} \\
& =\sum_{i l m} \delta_{k l} \delta_{i m} A_{i} B_{l} C_{m}-\sum_{i l m} \delta_{k m} \delta_{i l} A_{i} B_{l} C_{m} \\
& =\sum_{i} A_{i} B_{k} C_{i}-\sum_{i} A_{i} B_{i} C_{k}=\vec{A} \cdot \vec{C} B_{k}-\vec{A} \cdot \vec{B} C_{k},
\end{aligned}
$$

so

$$
\begin{equation*}
\vec{A} \times(\vec{B} \times \vec{C})=\vec{B} \vec{A} \cdot \vec{C}-\vec{C} \vec{A} \cdot \vec{B} \tag{7}
\end{equation*}
$$

This is sometimes known as the bac-cab formula.
Exercise: Using (5) for the manipulation of cross products, show that

$$
(\vec{A} \times \vec{B}) \cdot(\vec{C} \times \vec{D})=\vec{A} \cdot \vec{C} \vec{B} \cdot \vec{D}-\vec{A} \cdot \vec{D} \vec{B} \cdot \vec{C}
$$

The determinant of a matrix can be defined using the $\epsilon$ symbol. For a $3 \times 3$ matrix $A$,

$$
\operatorname{det} A=\sum_{i j k} \epsilon_{i j k} A_{1 i} A_{2 j} A_{3 k}=\sum_{i j k} \epsilon_{i j k} A_{i 1} A_{j 2} A_{k 3} .
$$

From the second definition, we see that the determinant is the volume of the parallelopiped formed from the images under the linear map $A$ of the three unit vectors $\hat{e}_{i}$, as

$$
\left(A \hat{e}_{1}\right) \cdot\left(\left(A \hat{e}_{2}\right) \times\left(A \hat{e}_{3}\right)\right)=\operatorname{det} A
$$

In higher dimensions, the cross product is not a vector, but there is a generalization of $\epsilon$ which remains very useful. In an $n$-dimensional space, $\epsilon_{i_{1} i_{2} \ldots i_{n}}$ has $n$ indices and is defined as the sign of the permutation $(1,2, \ldots, n) \rightarrow$ $\left(i_{1} i_{2} \ldots i_{n}\right)$, if the indices are all unequal, and zero otherwise. The analog of (5) has $(n-1)$ ! terms from all the permutations of the unsummed indices on the second $\epsilon$. The determinant of an $n \times n$ matrix is defined as

$$
\operatorname{det} A=\sum_{i_{1}, \ldots, i_{n}} \epsilon_{i_{1} i_{2} \ldots i_{n}} \prod_{p=1}^{n} A_{p, i_{p}} .
$$


[^0]:    ${ }^{1}$ Note that this only holds because we have expressed our vectors in terms of orthonormal basis vectors.

