

Lecture 5

October 4, 2018

CCD's, Observing and Image Analysis

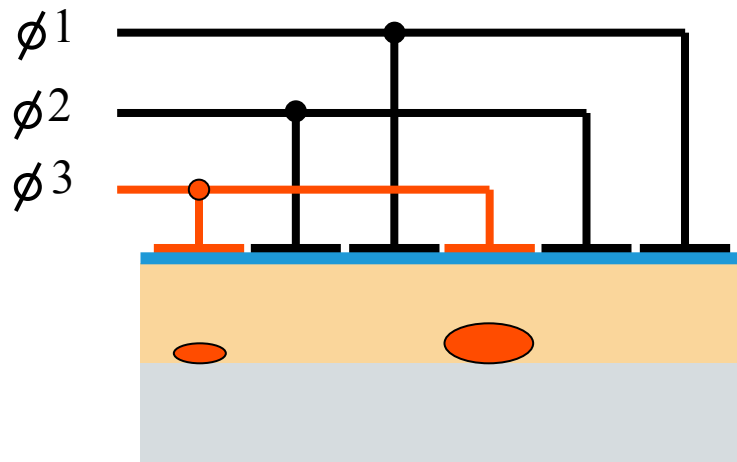
News

- I still want everyone to complete Lab 2, since that is where you learn how to operate the telescope.
 - Nearly everyone has finished the observing; talk to me if you have not.
 - Lab 2 is **now due October 11**.
- Lab 3 made available last Tuesday.
Due: **October 11**.
 - “Cloudy lab” data is part of this lab. Start working on these data, if you have them.
 - I have made M39 and two asteroid images available in `/home/ph344/lab3`.

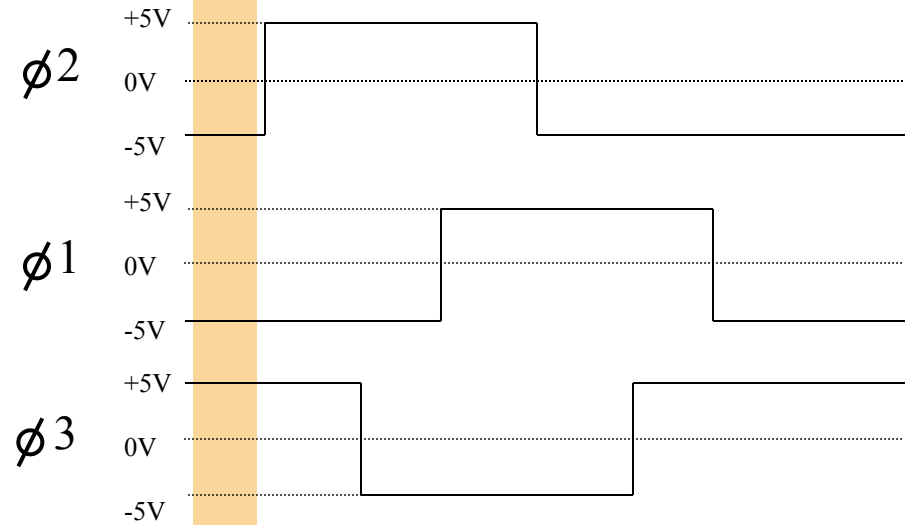
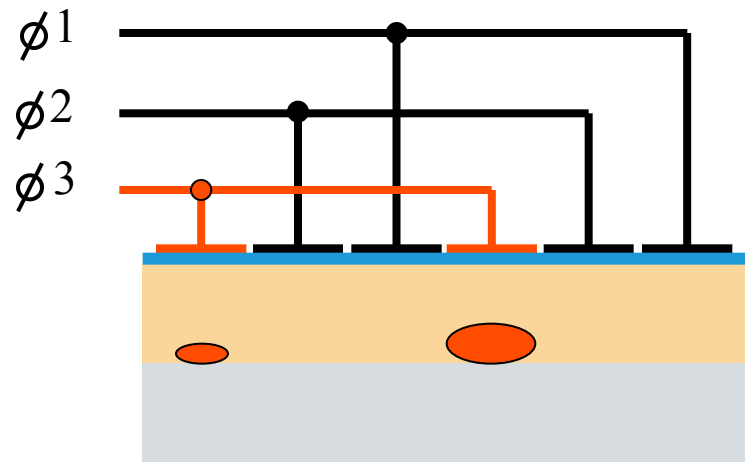
Charge Transfer in a CCD 1.

In the following few slides, the implementation of the ‘conveyor belts’ as actual electronic structures is explained.

The charge is moved along these conveyor belts by modulating the voltages on the electrodes positioned on the surface of the CCD. In the following illustrations, electrodes color coded red are held at a positive potential, those colored black are held at a negative potential.

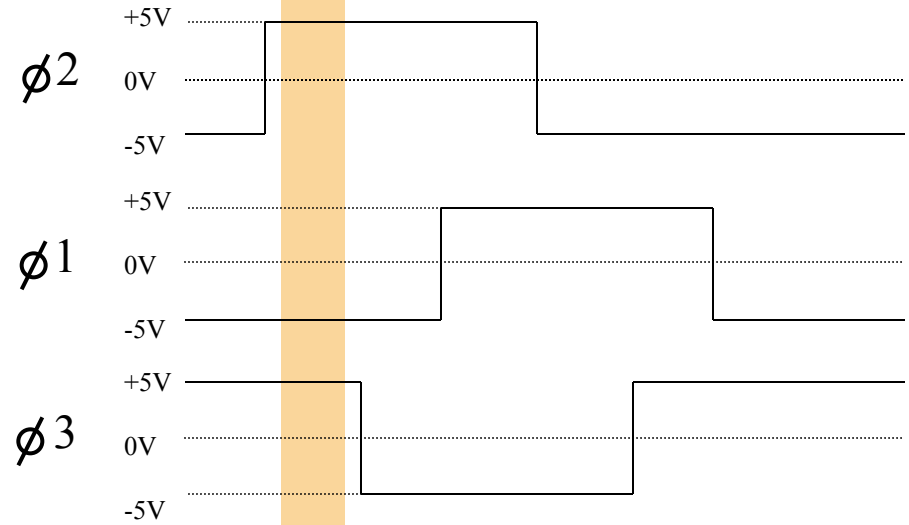
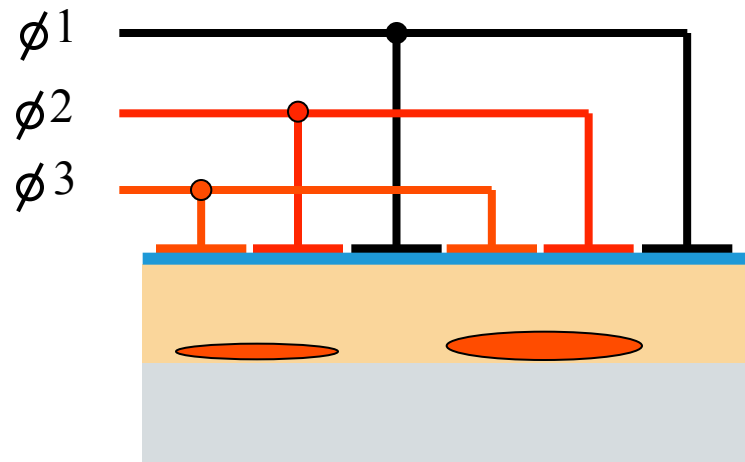


Charge Transfer in a CCD 2.

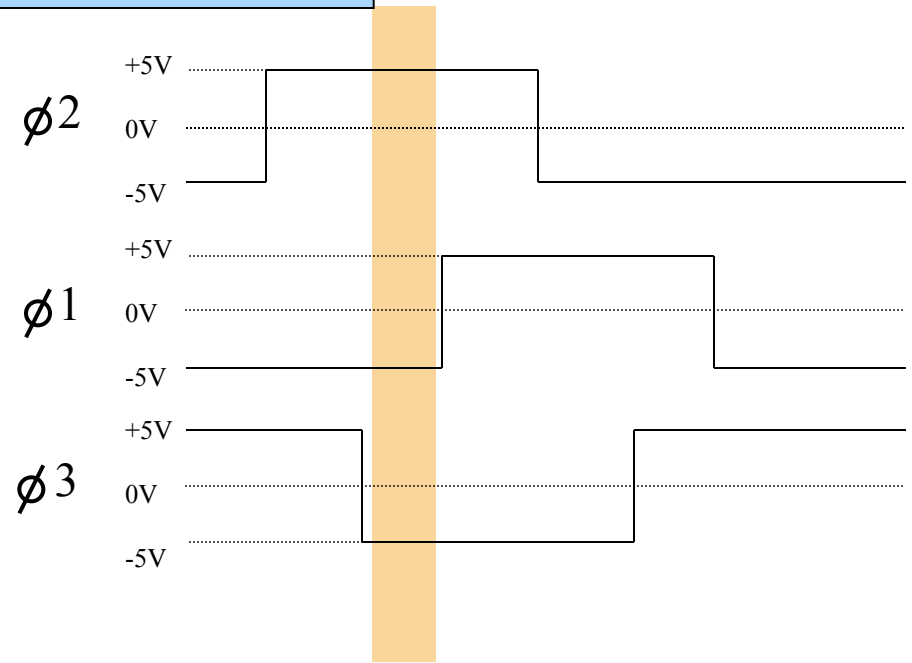
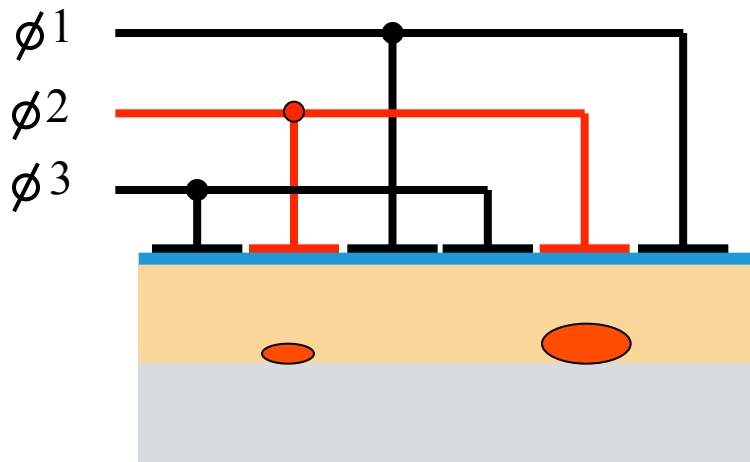


Time-slice shown in diagram

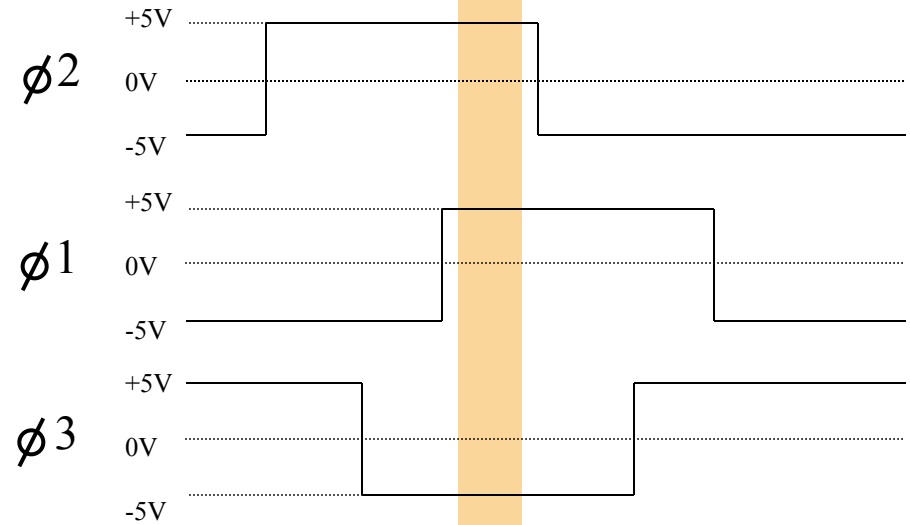
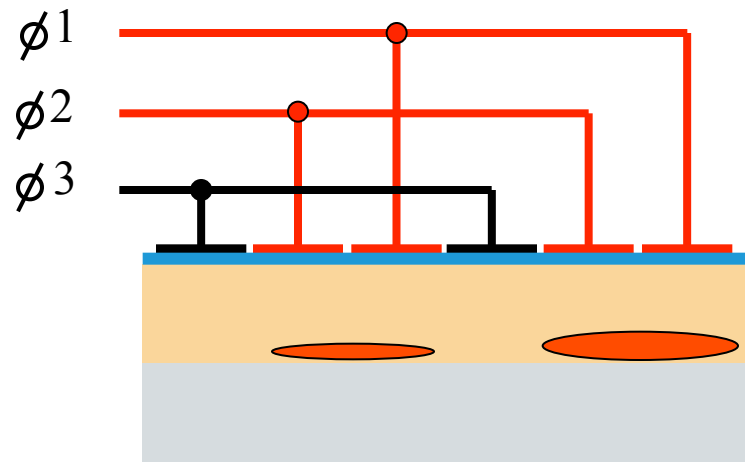
Charge Transfer in a CCD 3.



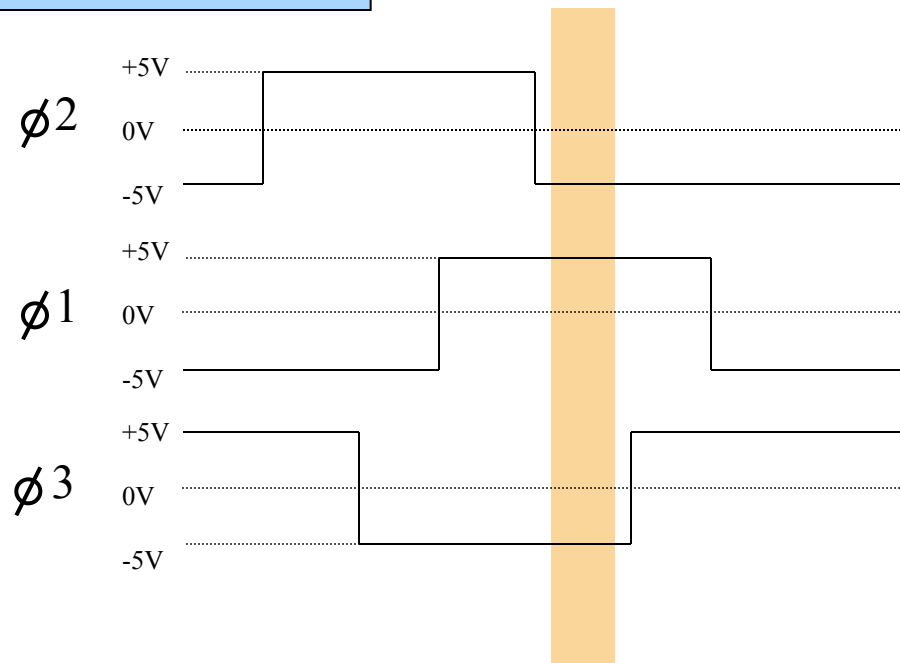
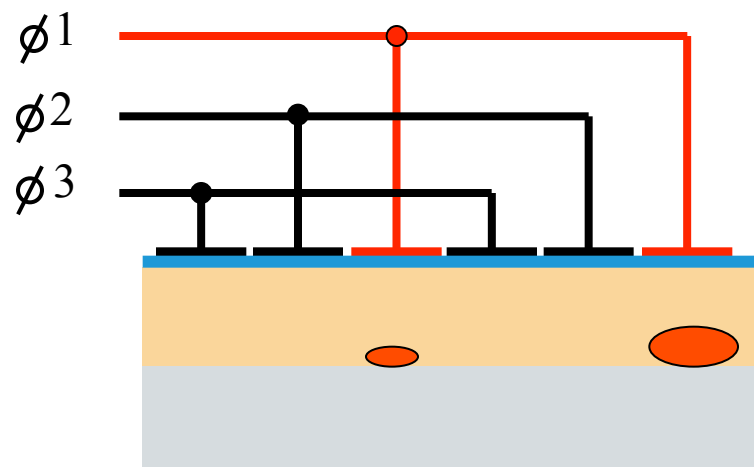
Charge Transfer in a CCD 4.



Charge Transfer in a CCD 5.

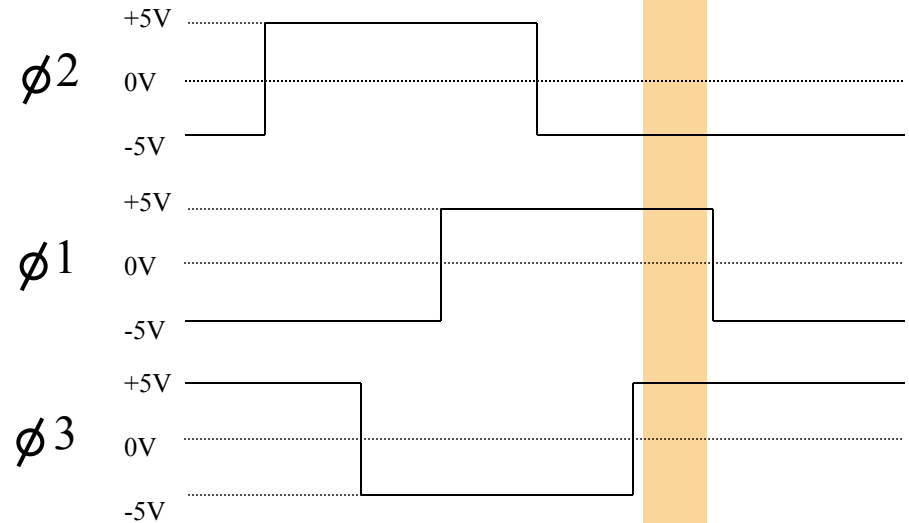
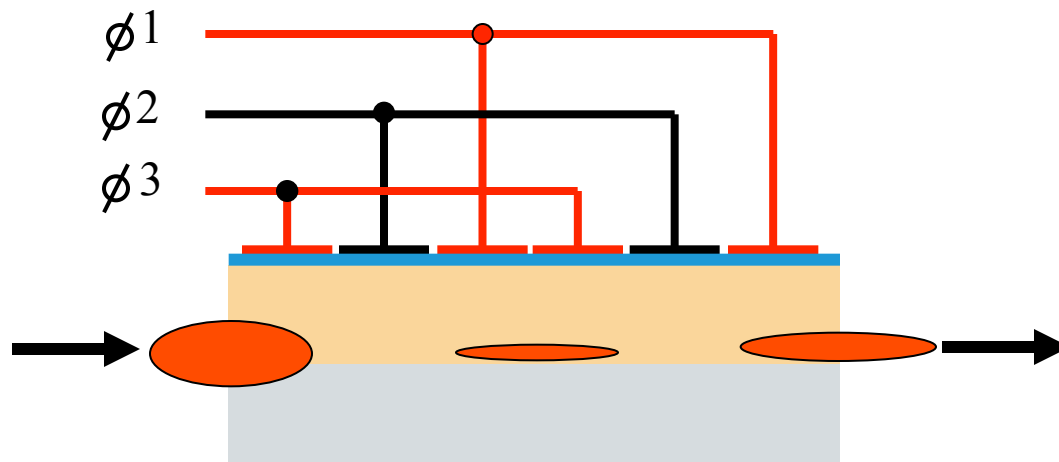


Charge Transfer in a CCD 6.

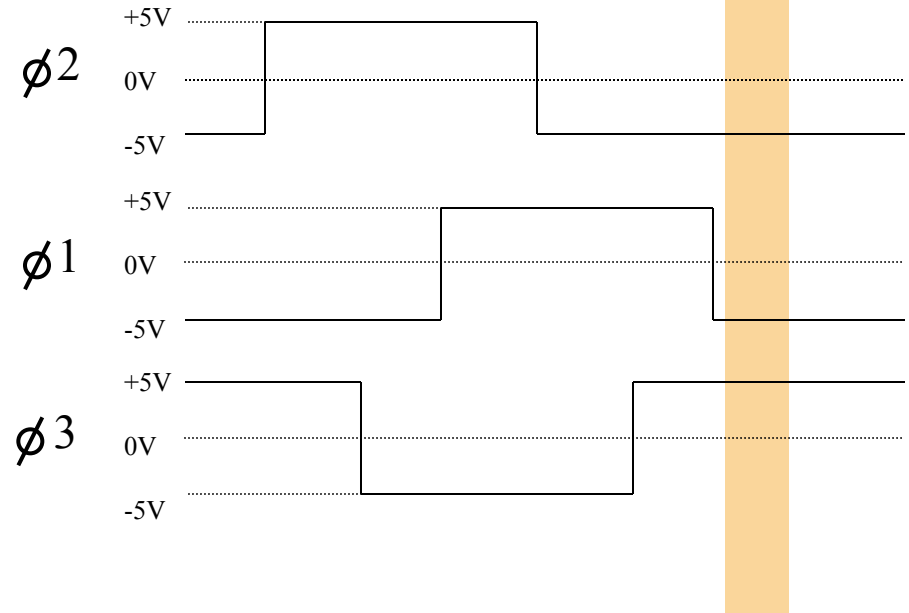
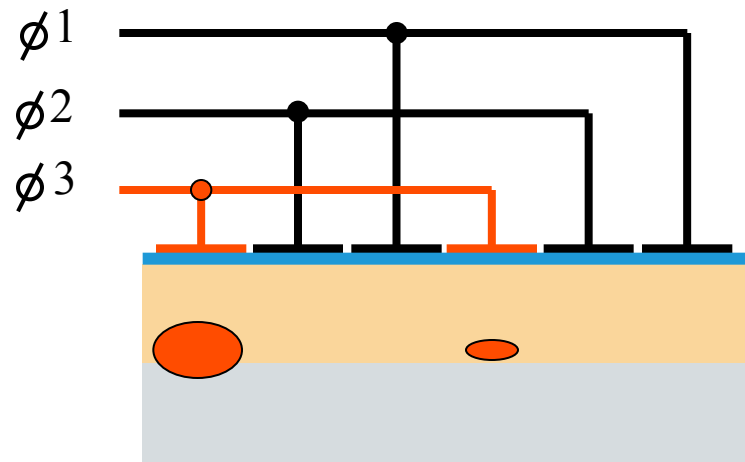


Charge Transfer in a CCD 7.

Charge packet from subsequent pixel enters from left as first pixel exits to the right.



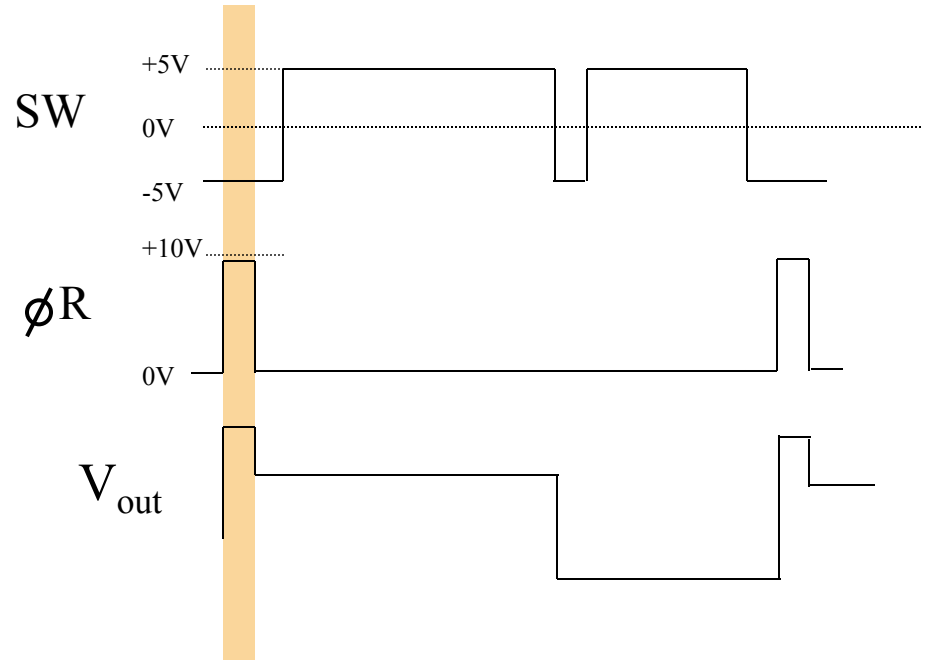
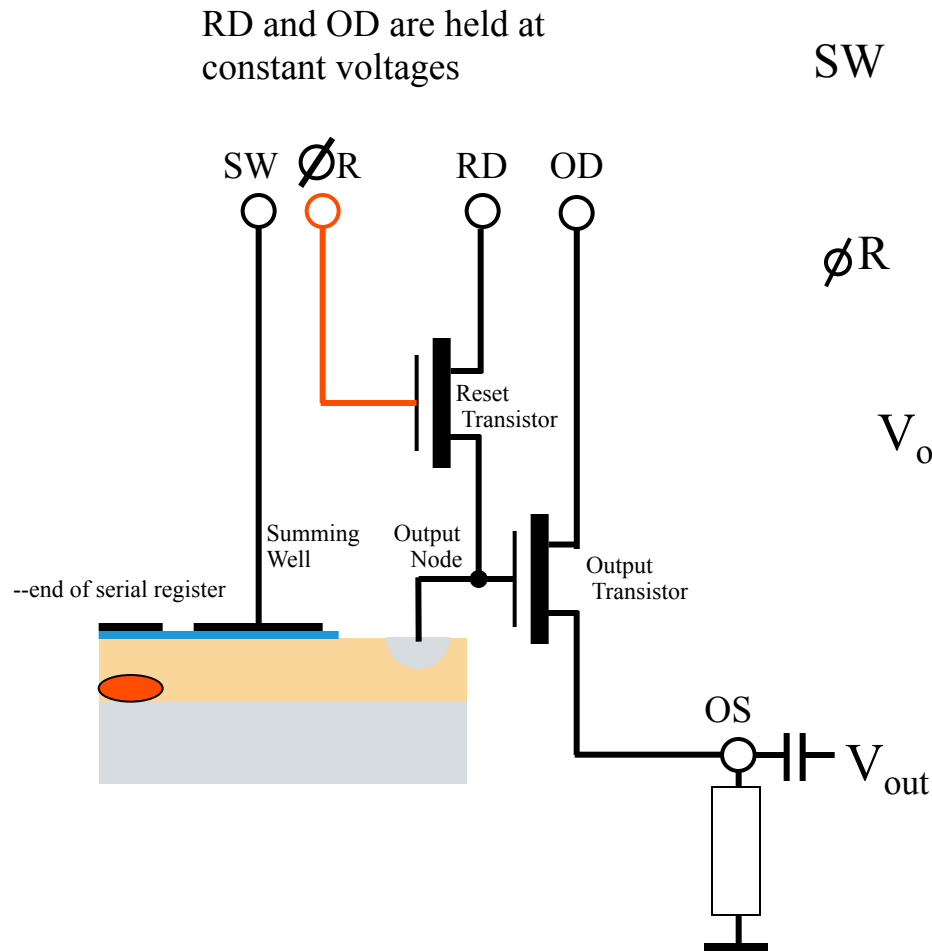
Charge Transfer in a CCD 8.



Charge transfer efficiency needs to be very high (~ 0.99999) because the charge is transferred 1000's of times.

On-Chip Amplifier 1.

The on-chip amplifier measures each charge packet as it pops out the end of the serial register.

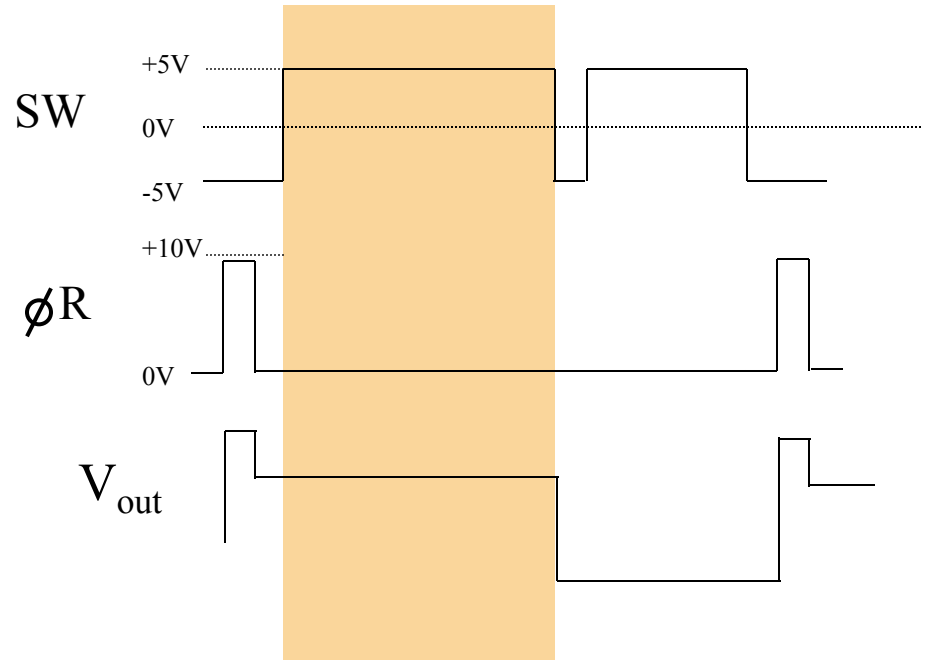
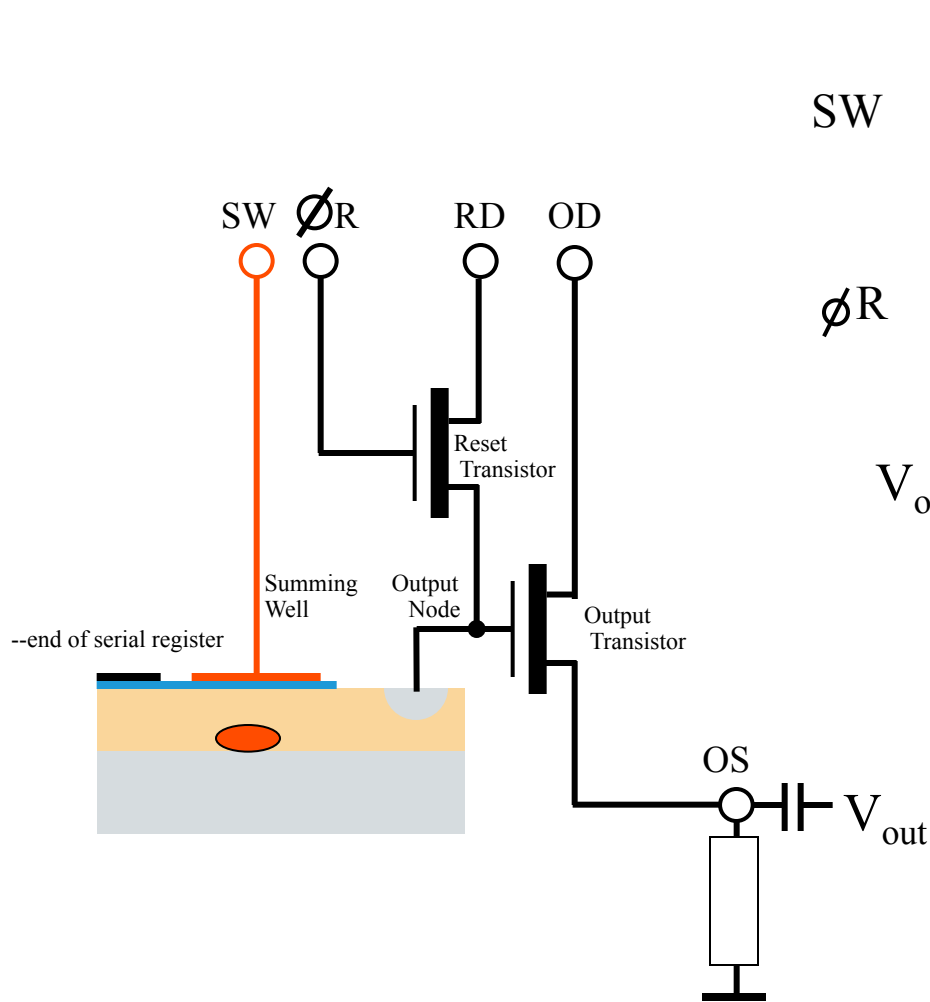


(The graphs above show the signal waveforms)

The measurement process begins with a reset of the 'output node'. This removes the charge remaining from the previous pixel. The output node is in fact a tiny capacitor ($< 0.1\text{pF}$).

On-Chip Amplifier 2.

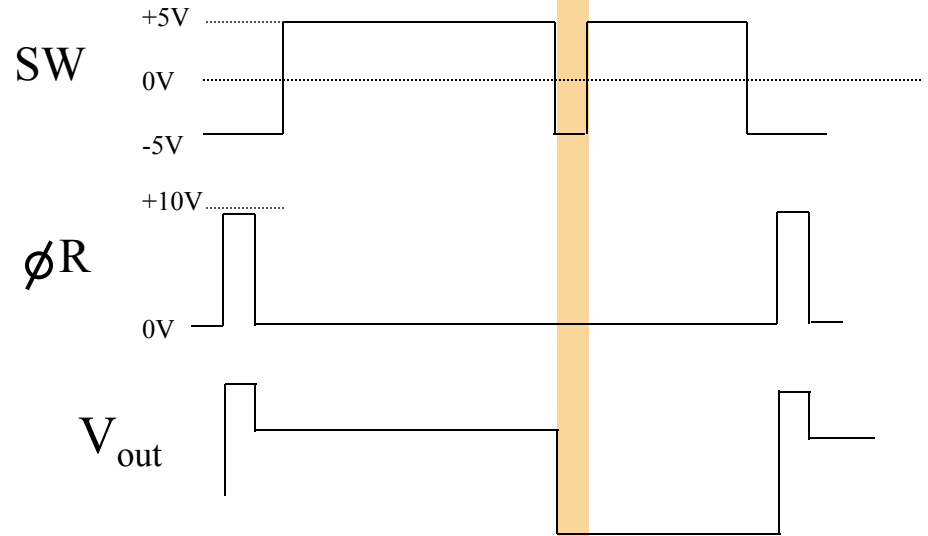
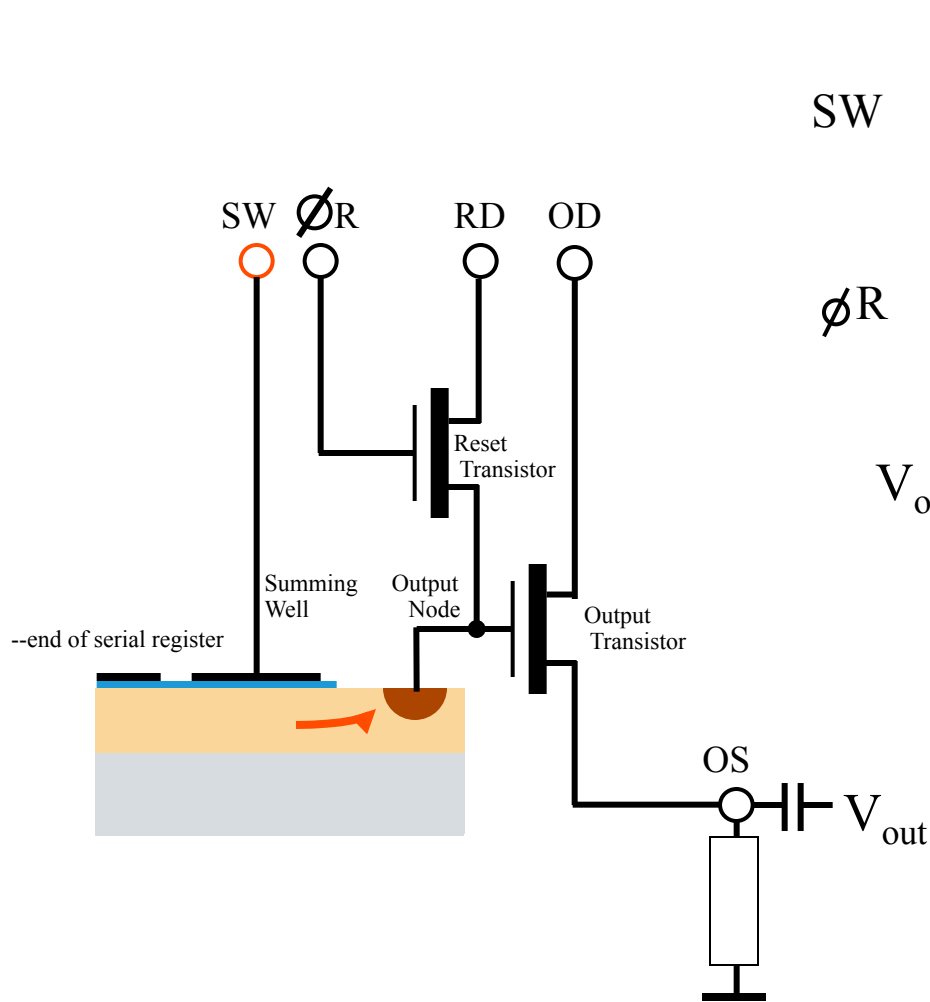
The charge is then transferred onto the Summing Well. V_{out} is now at the 'Reference level'



There is now a wait of up to a few tens of microseconds while external circuitry measures this 'reference' level.

On-Chip Amplifier 3.

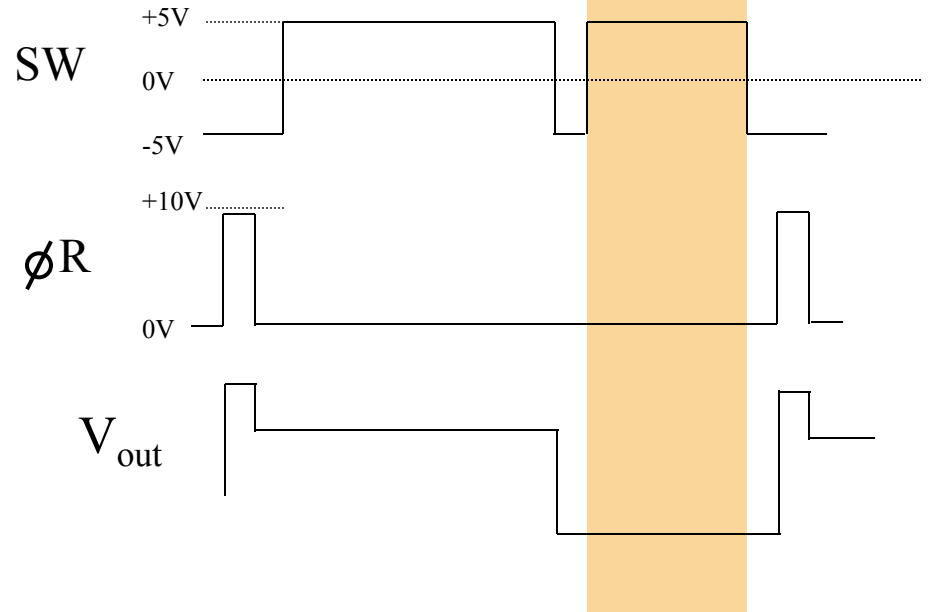
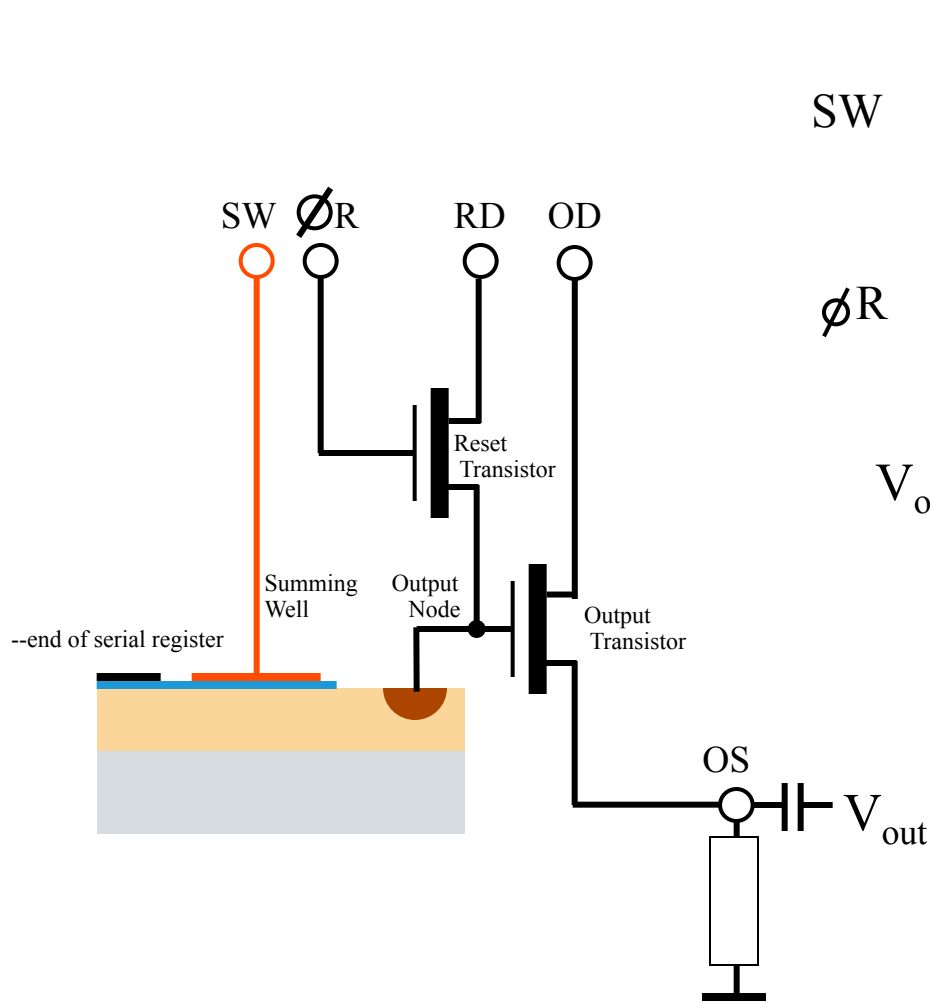
The charge is then transferred onto the output node. V_{out} now steps down to the 'Signal level'



This action is known as the 'charge dump'. The voltage step in V_{out} is as much as several μV for each electron contained in the charge packet.

On-Chip Amplifier 4.

V_{out} is now sampled by external circuitry for up to a few tens of microseconds.

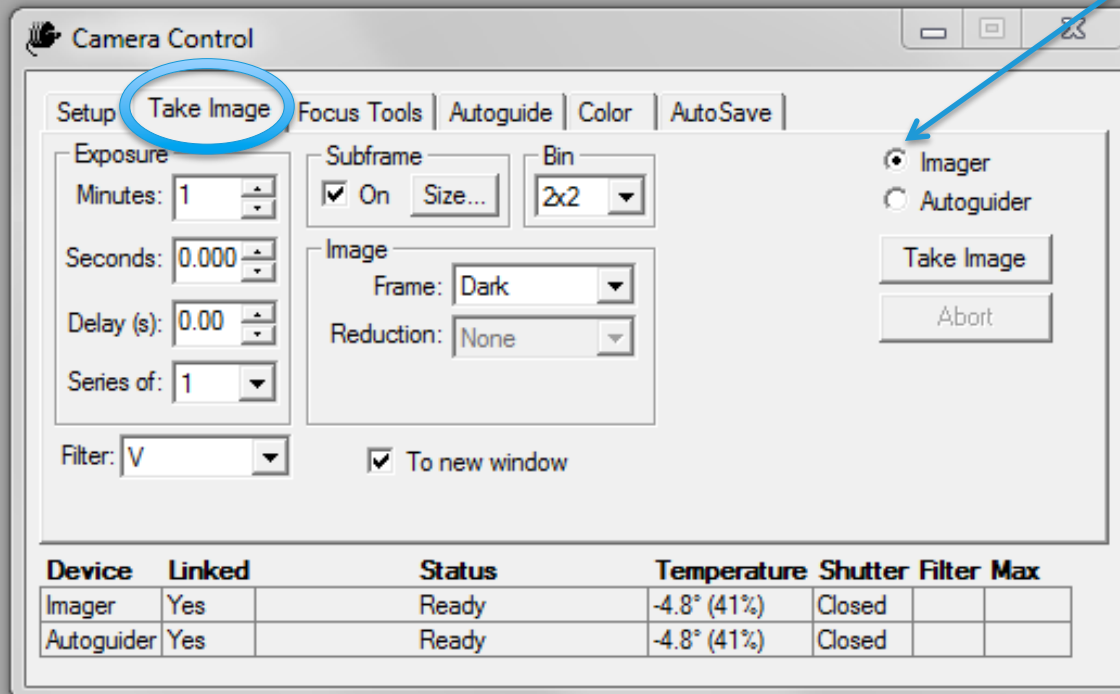


The value of (sample level - reference level) will be proportional to the size of the input charge packet.

Low-noise readout is SLOW. A full-frame readout of our CCD takes about 26 seconds.

CCD Camera Control

Usually have the main imager selected in *Take Image* tab



Focusing the CCD

- We focus the telescope on the CCD by moving the secondary mirror.
 - Controls are on the observing panel.
 - Mirror position is shown on the display above the panel (turn on with the green power button).
 - Don't push the yellow “zero” button.

The position of the secondary is shown by this readout. Turn it on with the green button. Do NOT push the yellow button.



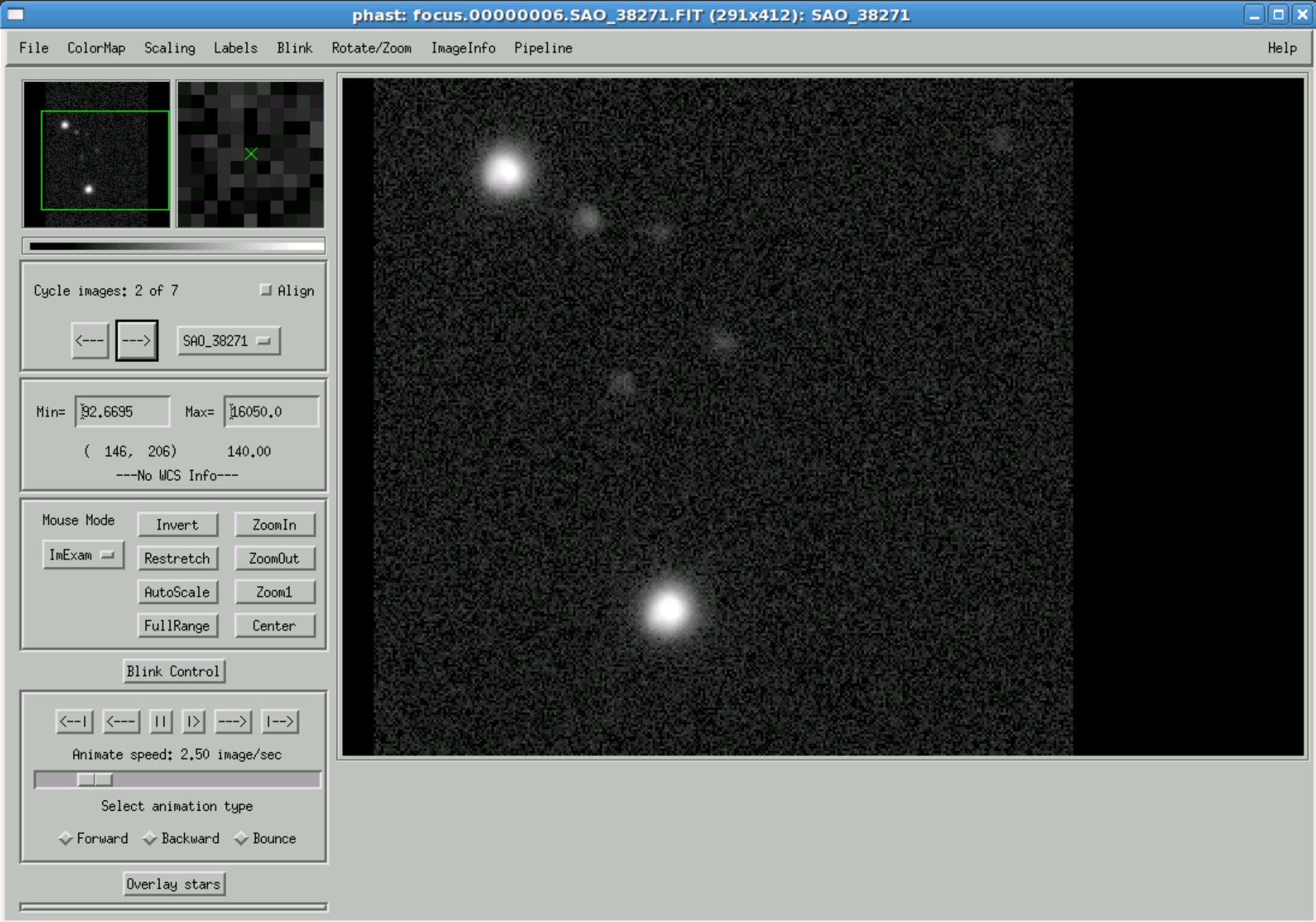
Focusing the CCD camera is done by moving the position of the secondary mirror with these controls.

Focusing the CCD

- We focus the telescope on the CCD by moving the secondary mirror.
 - Controls are on the observing panel.
 - Mirror position is shown on the display above the panel (turn on with the green power button).
 - Don't push the yellow “zero” button.
 - Be careful not to use saturated images to determine the focus.
 - Best focus will be around 2.40 mm, and the value increases by about 0.100 mm for every 5 C *decrease* in temperature.



Sequence of 7 images spaced by 0.05 mm in mirror position.



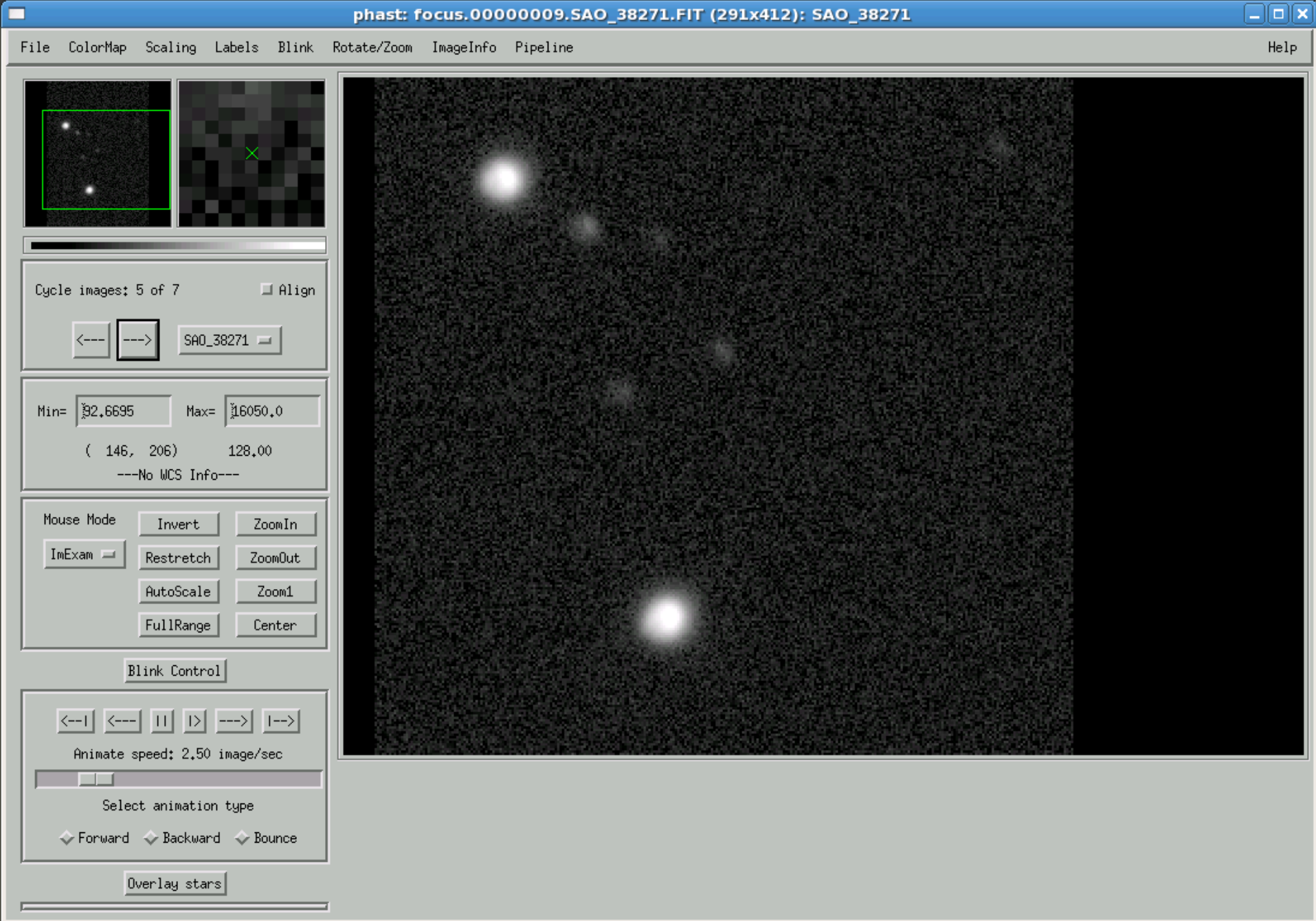
Sequence of 7 images spaced by 0.05 mm in mirror position.



Sequence of 7 images spaced by 0.05 mm in mirror position.



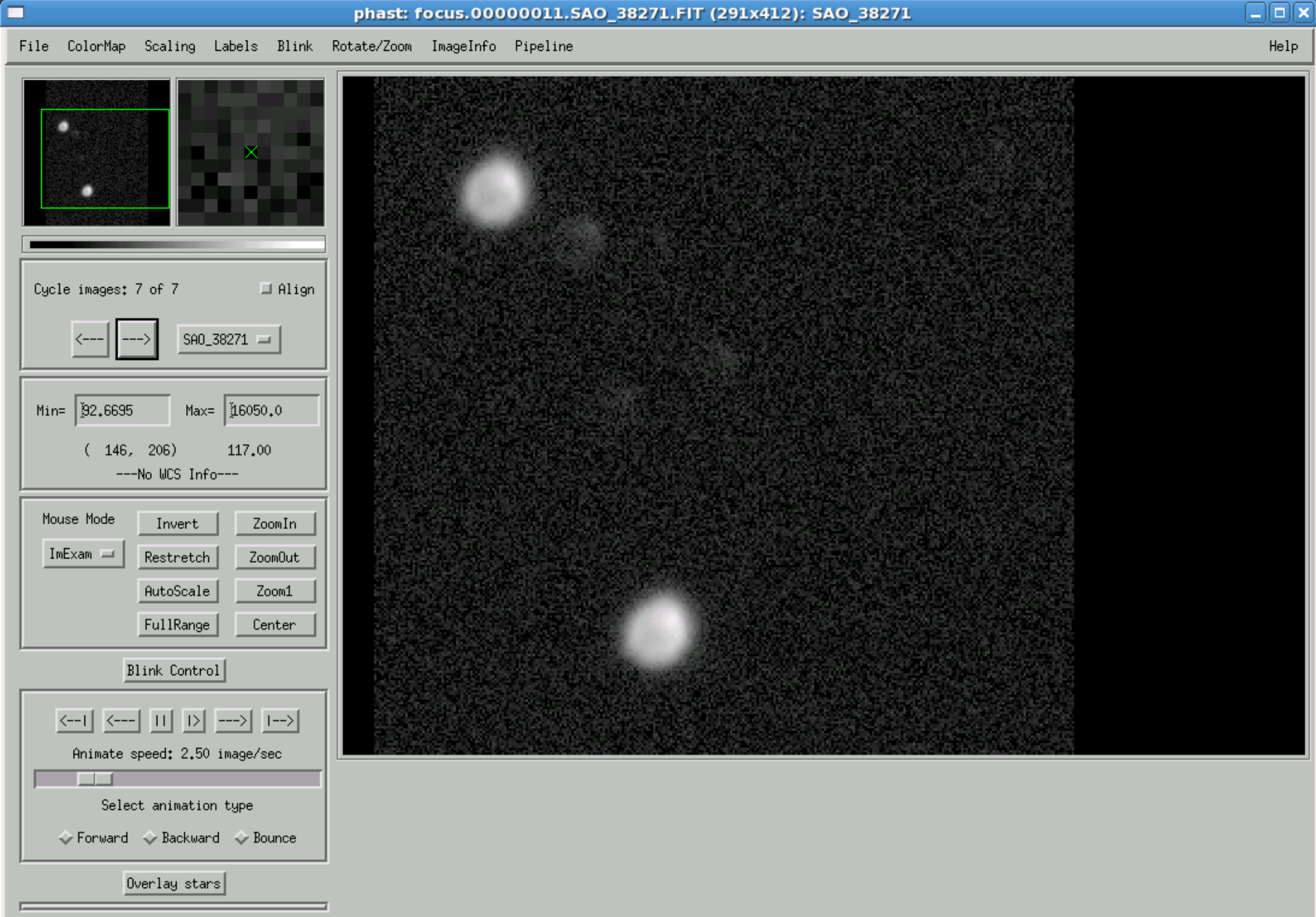
Sequence of 7 images spaced by 0.05 mm in mirror position.



Sequence of 7 images spaced by 0.05 mm in mirror position.



Sequence of 7 images spaced by 0.05 mm in mirror position.

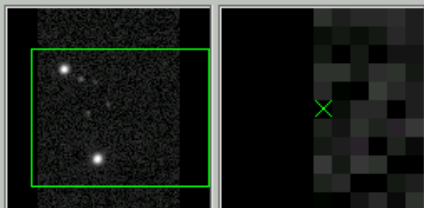


Sequence of 7 images spaced by 0.05 mm in mirror position.

Focusing the CCD

- Use RUPhAst and its aperture photometry tool (p key or left-mouse-button) to measure the full-width at half-maximum (FWHM) of stellar images.
 - RUPhAst fits a gaussian to the profile of the star to determine the FWHM.
 - Smallest FWHM is the best focus.
 - But should also visually assess the quality of the fit to the profile.
 - Subsequent slides show a good and a bad focus that had similar derived FWHM's.

File ColorMap Scaling Labels Blink Rotate/Zoom ImageInfo Pipeline



Cycle images: 4 of 7

Align



SAO_38271

Min= 92.6695 Max= 16050.0

(0, 275) 111.00

---No WCS Info---

Mouse Mode Invert ZoomIn

ImExam Restretch ZoomOut

AutoScale Zoom1

FullRange Center

Blink Control

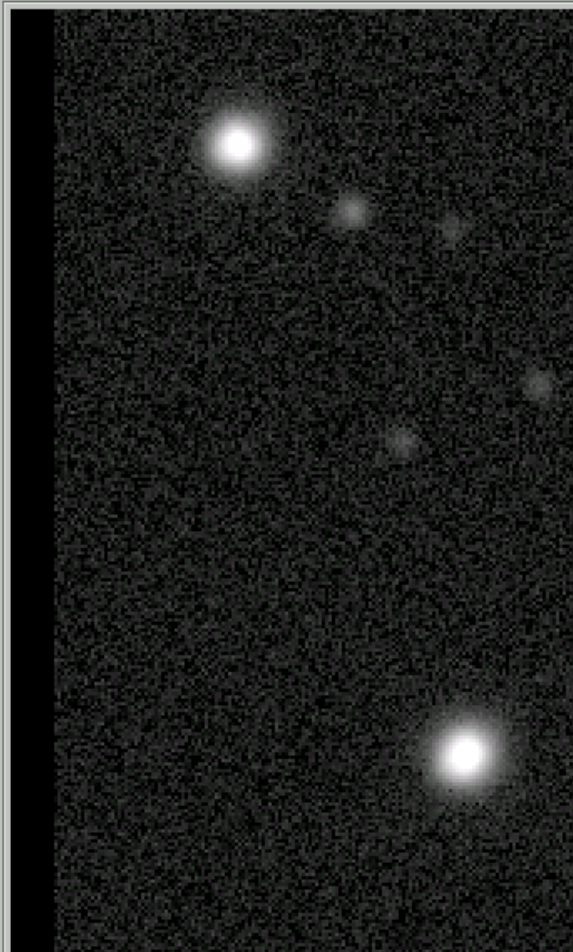
<--| <--- || |> ---> |-->

Animate speed: 2.50 image/sec

Select animation type

Forward Backward Bounce

Overlay stars



Object position: (122.8, 104.8)

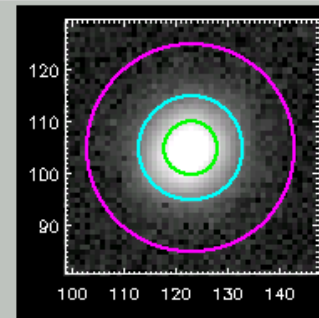
--- No WCS Info ---

Centering box size (pix): 8

Aperture radius (pix): 5.00000

Inner sky radius (pix): 10.0000

Outer sky radius (pix): 20.0000



Apertures: FWHM 7.00 px Train Snap To Centroid Manual

B A F G K M B-V 0.81 V-R 0.42 B-R 1.23

<---> Do all

Photometry settings ...

Write results to file ...

Hide radial profile

Warnings: None

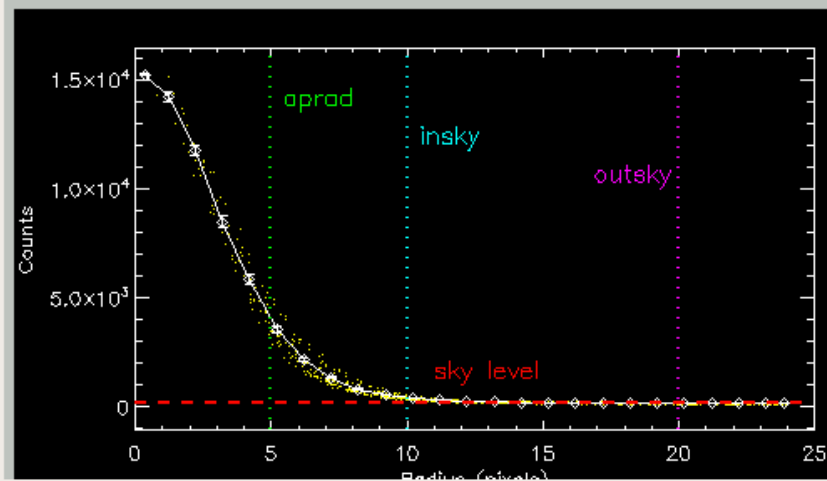
FWHM: 7.0 pix SNR : 999.9

Obj ADU: 633,716

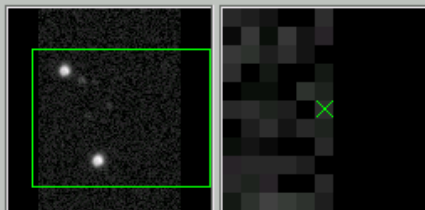
Sky ADU: 147

Instr Err: N/A

Done



File ColorMap Scaling Labels Blink Rotate/Zoom ImageInfo Pipeline



Cycle images: 1 of 7

☐ Align

<---

-->

SAO_38271

Min= 92.6695

Max= 16050.0

(290, 170)

153.00

---No WCS Info---

Mouse Mode

Invert

ZoomIn

ImExam

Restretch

ZoomOut

AutoScale

Zoom1

FullRange

Center

Blink Control

<--|

<---

||

|>

-->

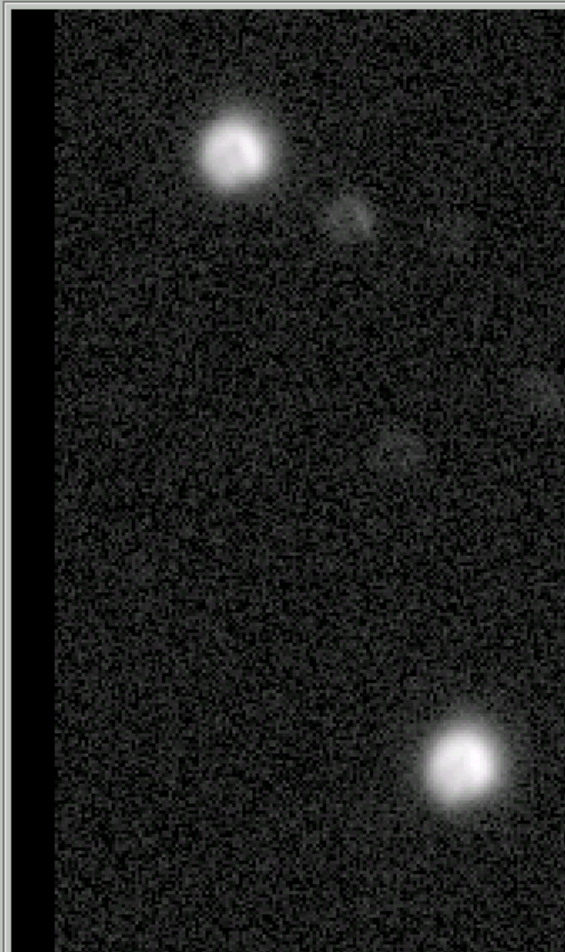
|-->

Animate speed: 2.50 image/sec

Select animation type

☐ Forward☐ Backward☐ Bounce

Overlay stars



Object position: (56.7, 286.6)

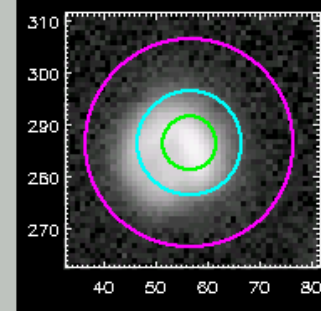
--- No WCS Info ---

Centering box size (pix): 8

Aperture radius (pix): 5.00000

Inner sky radius (pix): 10.0000

Outer sky radius (pix): 20.0000



Apertures: FWHM 8.00

px

Train

☐ Snap To☐ Centroid☐ Manual☐ B☐ A☐ F☐ G☐ K☐ M☐ J

B-V

0.81

V-R

0.42

B-R

1.23

<---

-->

Do all

Photometry settings ...

Write results to file ...

Hide radial profile

Warnings: None

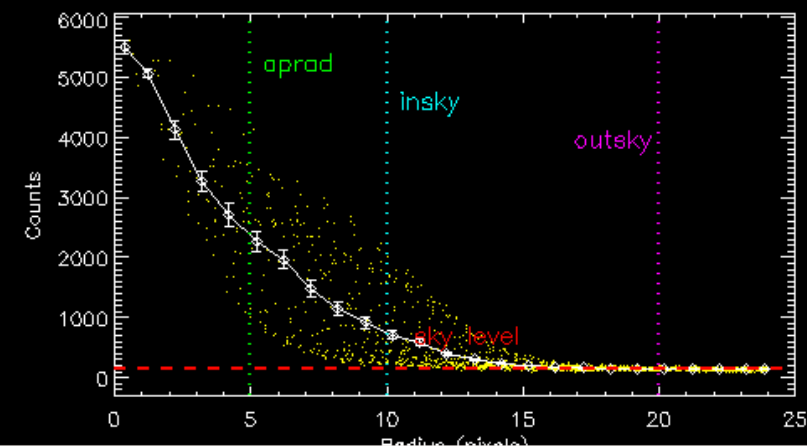
FWHM: 8.0 pix SNR : 562.0

Obj ADU: 253.041

Sky ADU: 155

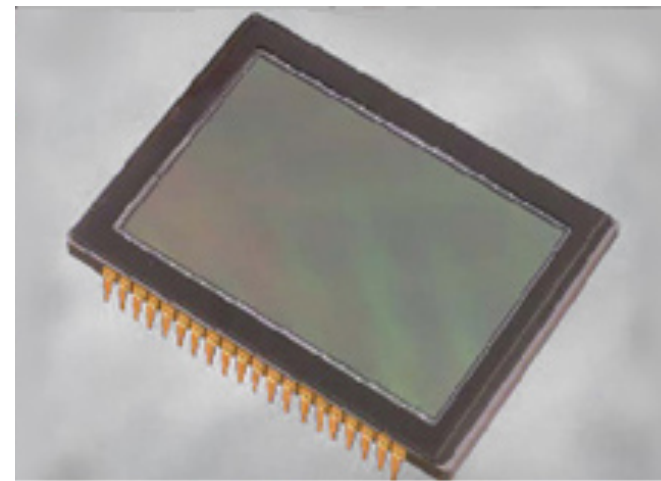
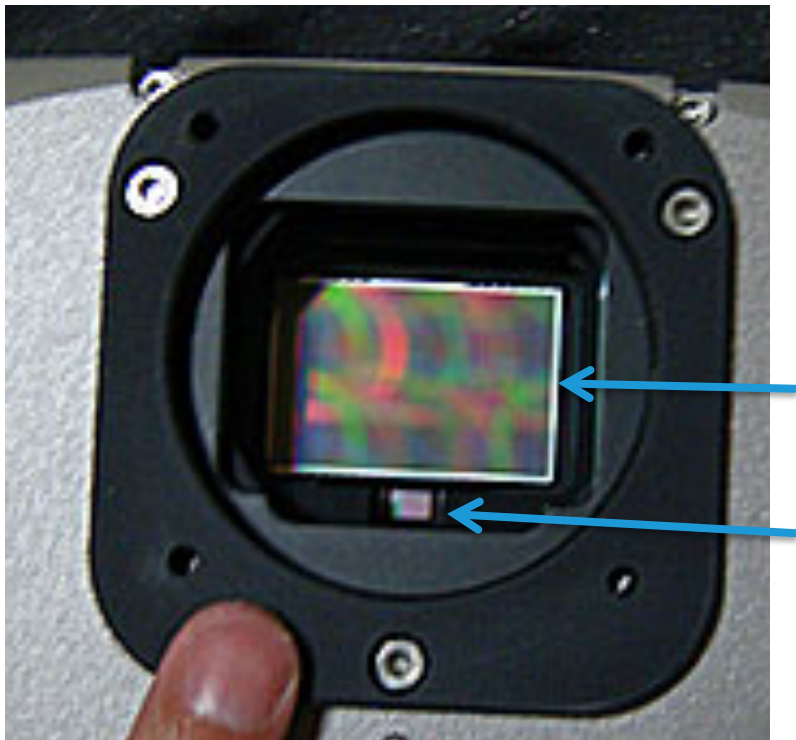
Instr Err: N/A

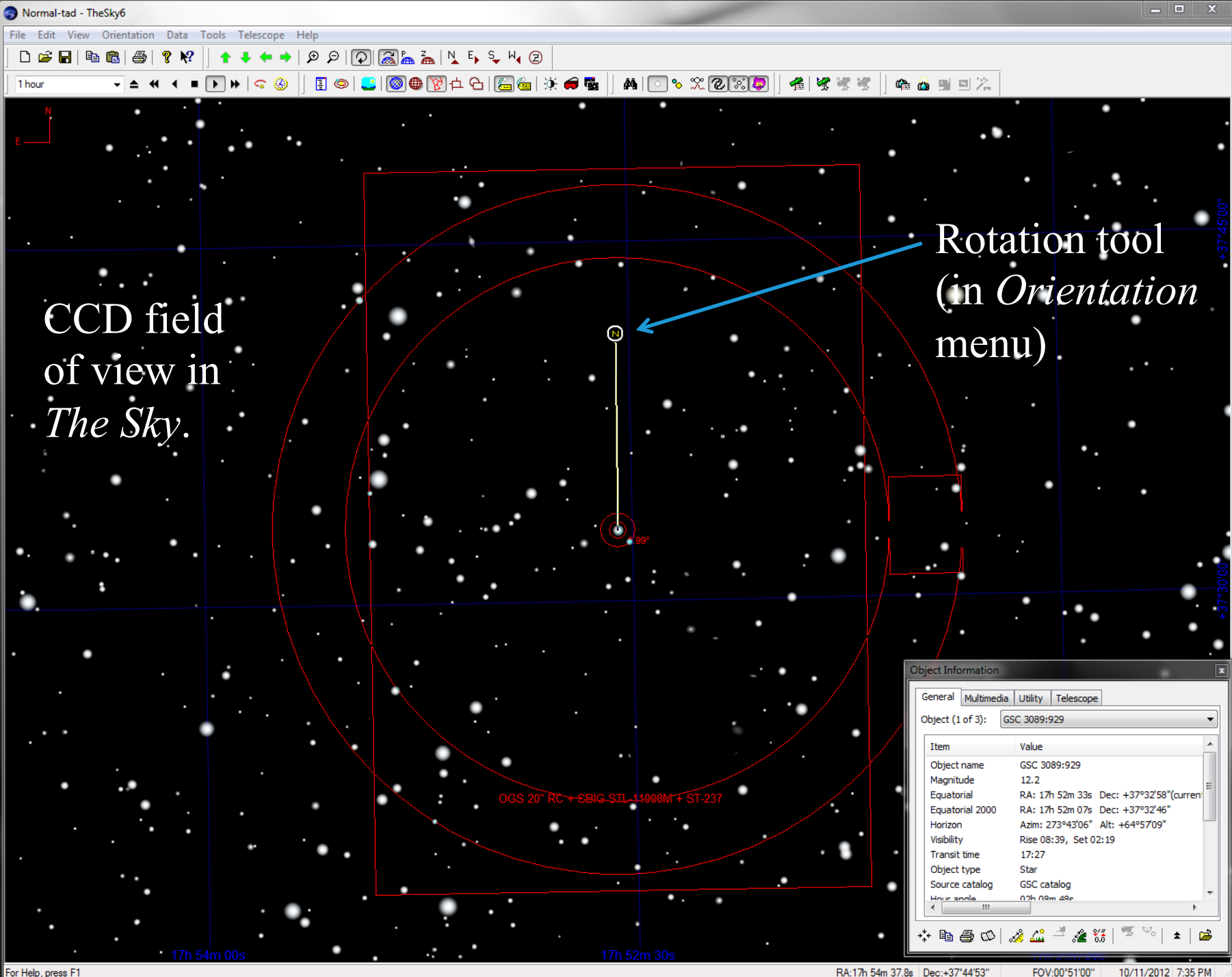
Done



CCD Camera Guiding

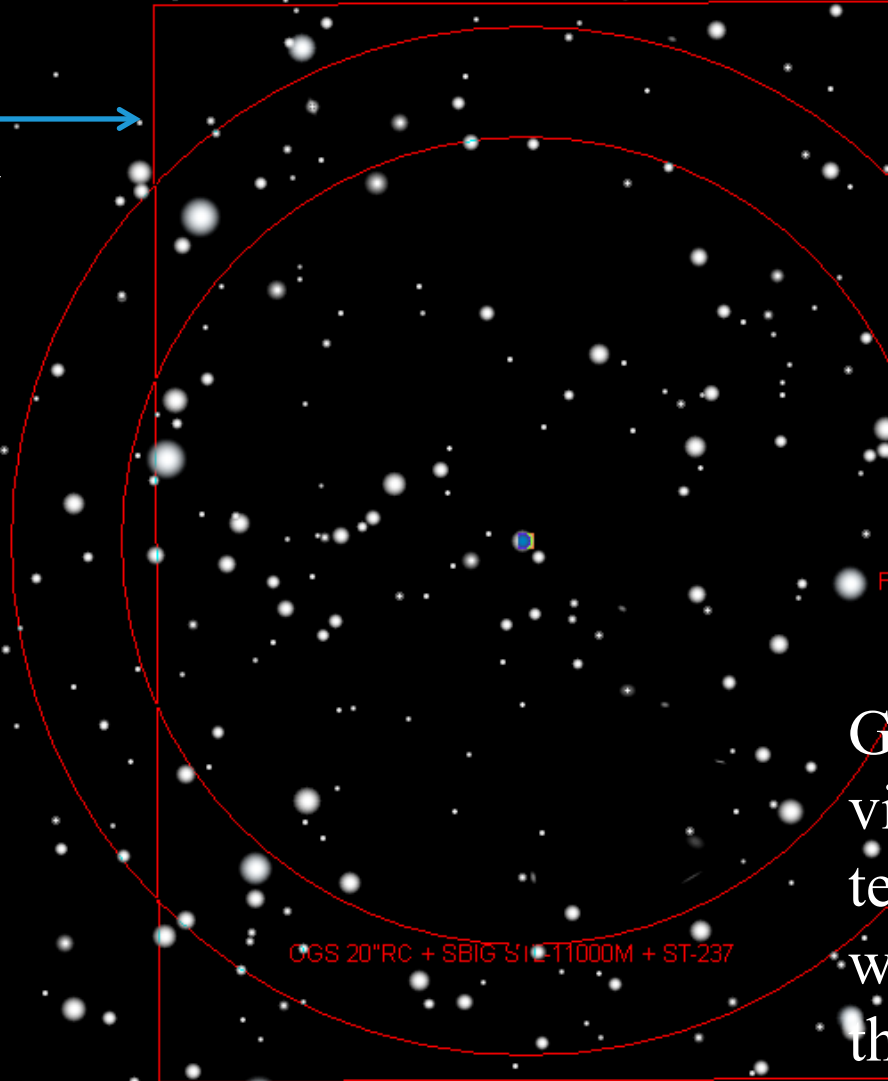
- Contains two CCDs
 - 4008 x 2672 pixels main imager
 - 680 x 500 pixels guide imager







Main CCD
field of view



CGS 20"RC + SBIG STL11000M + ST-237

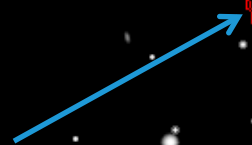
FOV position angle: 270.28°



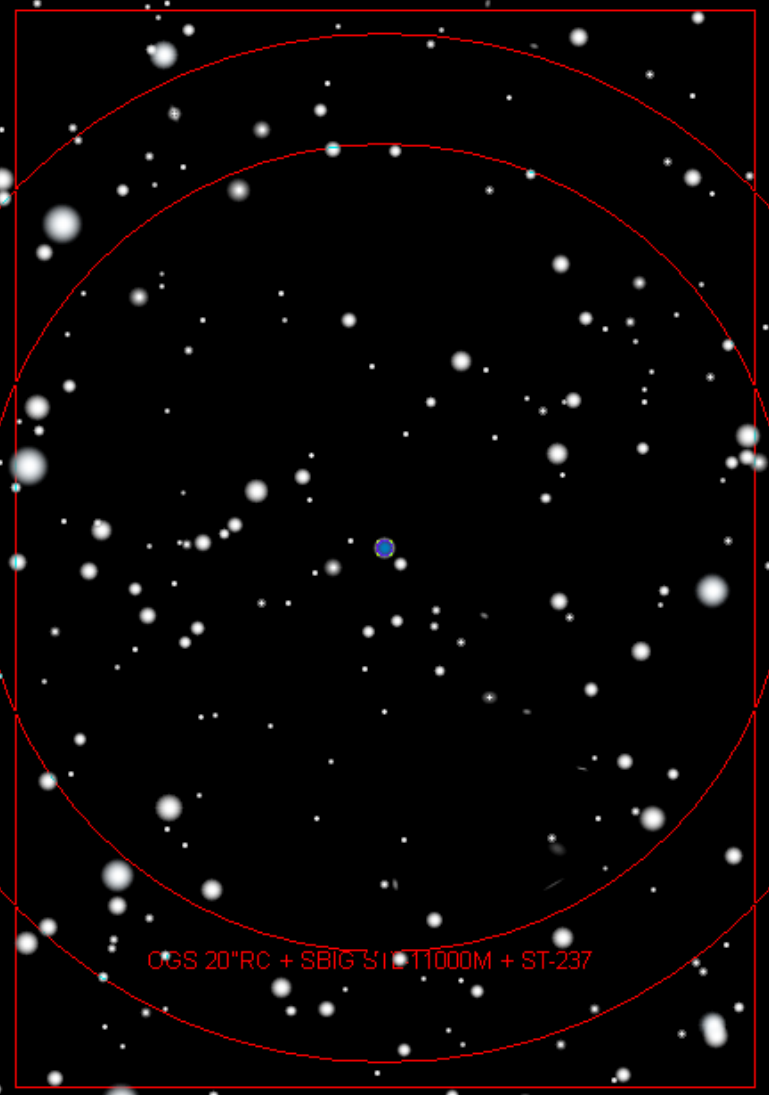
Guide CCD field of
view; When the
telescope is pointing
west of the meridian,
the position angle of
the guide CCD is
270°.



FOVI position angle: 90.00°



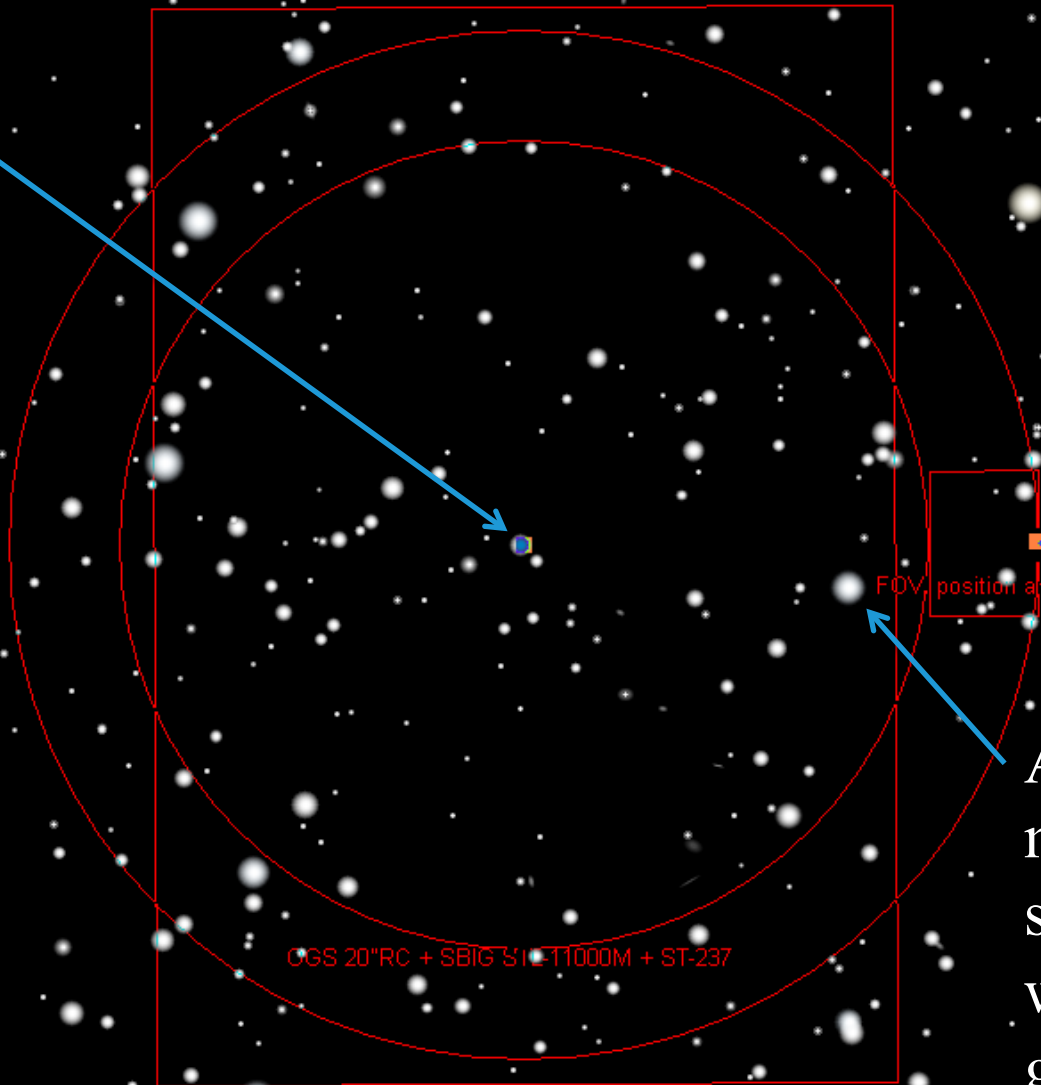
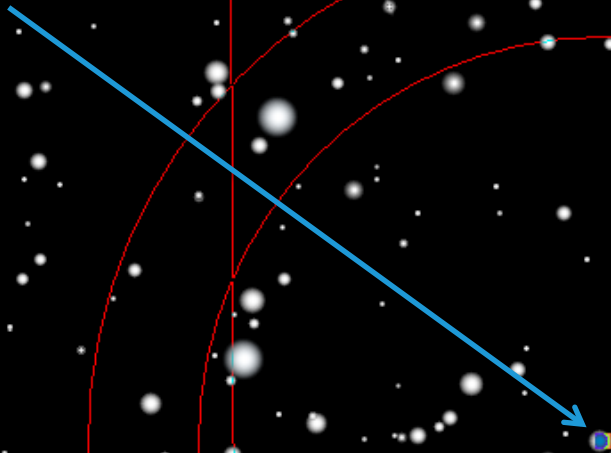
When the telescope is pointing east of the meridian, the position angle of the guide CCD is 90°.



CSS 20"RC + SBIG STL11000M + ST-237



Target:
TrES-3 b

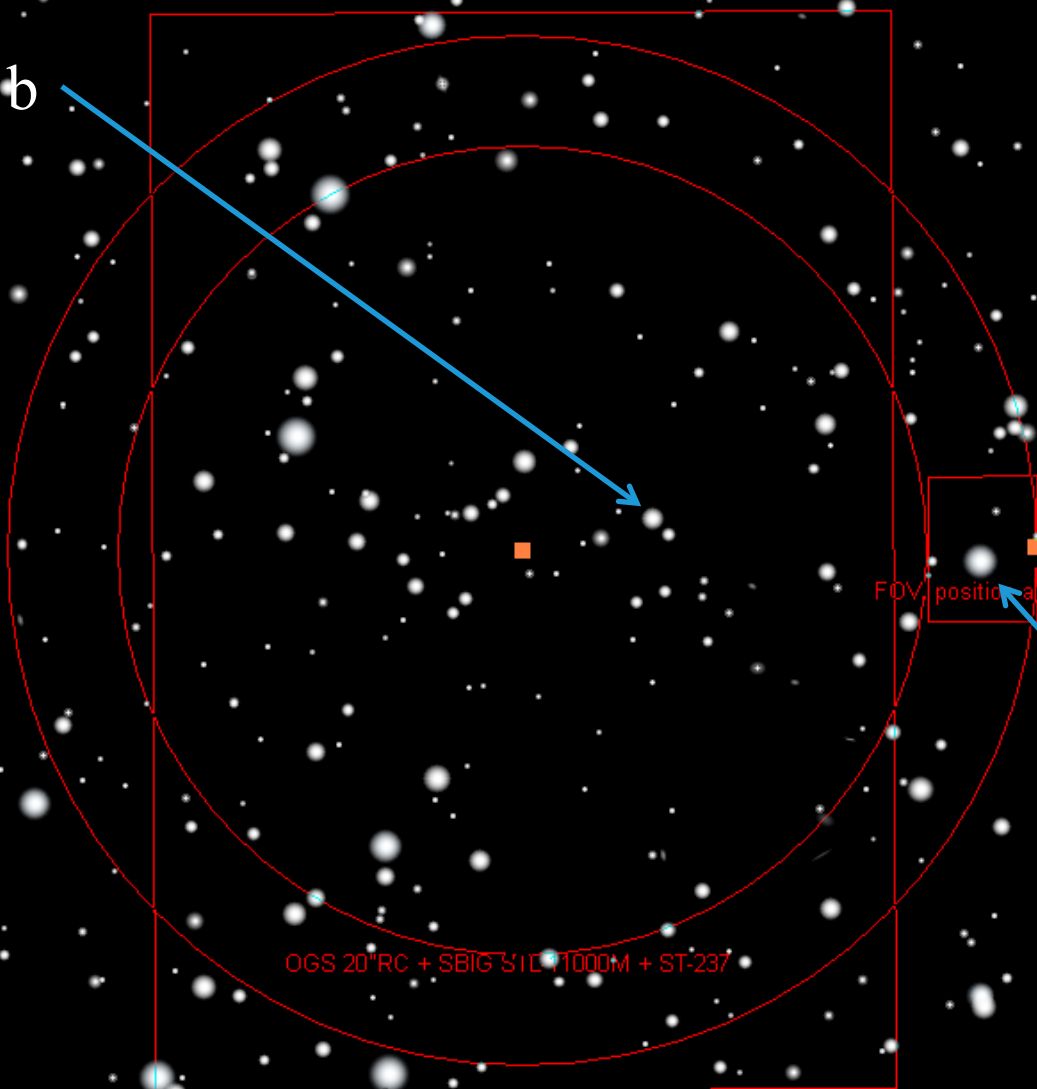


FOV, position angle: 270.28°

A 10th
magnitude
star that
would be a
good guide
star.



TrES-3 b



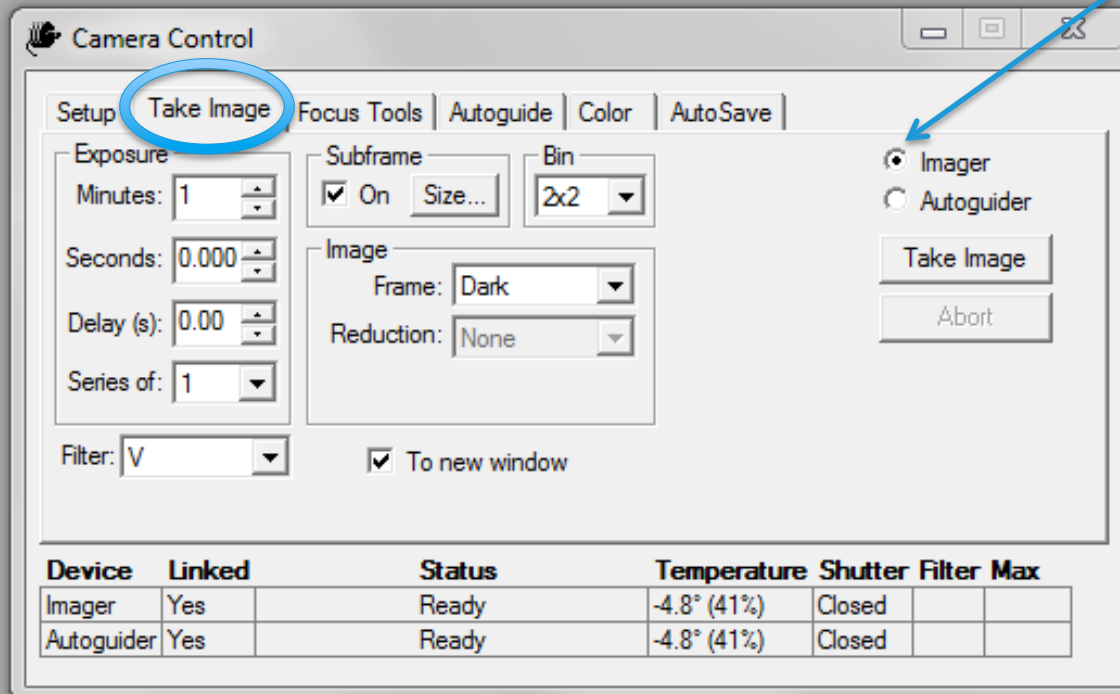
FOV position angle: 270.28°

OGS 20"RC + SBIG STL1000M + ST-237

Offsetting the telescope east and south puts the guide star in the guider.

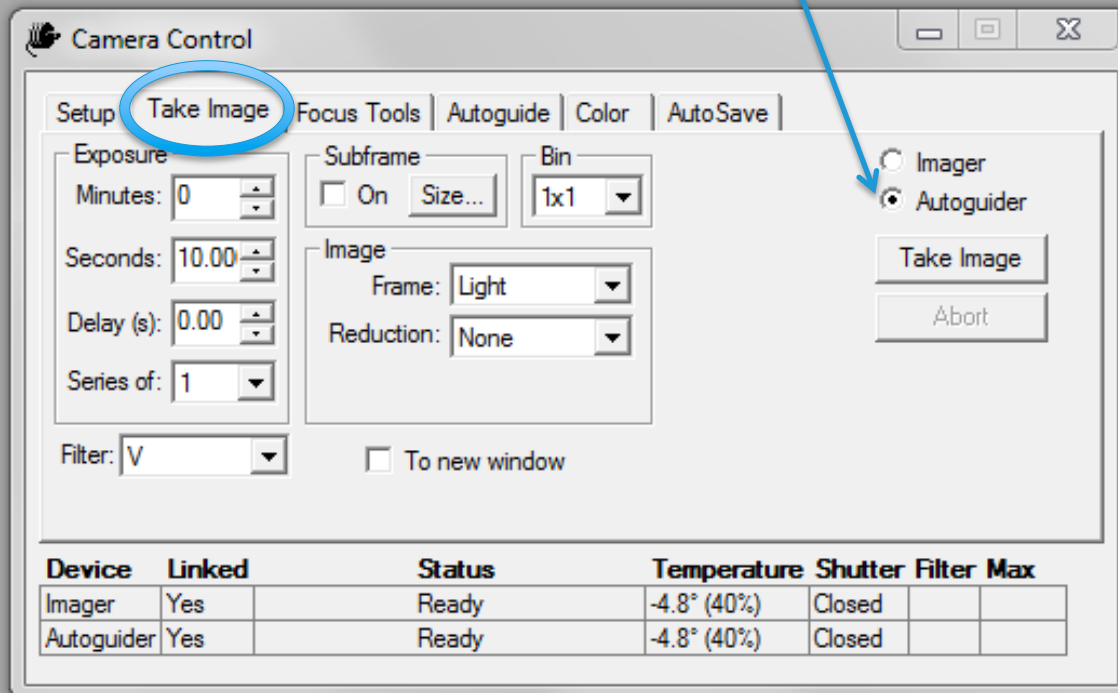
Guider Setup

Usually have the main imager selected in *Take Image* tab



Guider Setup

However, can select Autoguider to choose binning (1×1) and reduction (autodark subtract).



Guider Setup

Set up guiding with the Autoguide tab.

Note can guide using either the guide CCD or the main CCD.

Choose exposure
for guiding.

The screenshot shows the 'Camera Control' window with the 'Autoguide' tab selected. The 'Exposure' section has 'Seconds' set to 5.000 and 'Declination' set to 37.57. The 'Use guide star at' section has 'X' set to 338 and 'Y' set to 218. The 'AO enabled' checkbox is unchecked. The 'Aggressiveness' is set to 10 and 'Slew rate' is set to 500. The 'Move telescope' section has a compass rose showing North (N), South (S), East (E), and West (W). The 'Status' table at the bottom shows the 'Imager' and 'Autoguider' are both linked and ready.

Device	Linked	Status	Temperature	Shutter	Filter	Max
Imager	Yes	Ready	-5.2° (41%)	Closed		
Autoguider	Yes	Ready	-4.8° (41%)	Closed		

Take an image
with the
selected
guider.

Start guiding

Calibrate
guider (this
sometimes
helps if the
guiding is
poor)

- Select the Autoguide tab and take a test exposure of a few seconds.
- Click in the displayed image to select a guide star. White box flashes and coordinates appear in the tab.
- Start guiding with Autoguide button (will hear clicks of corrections being made).

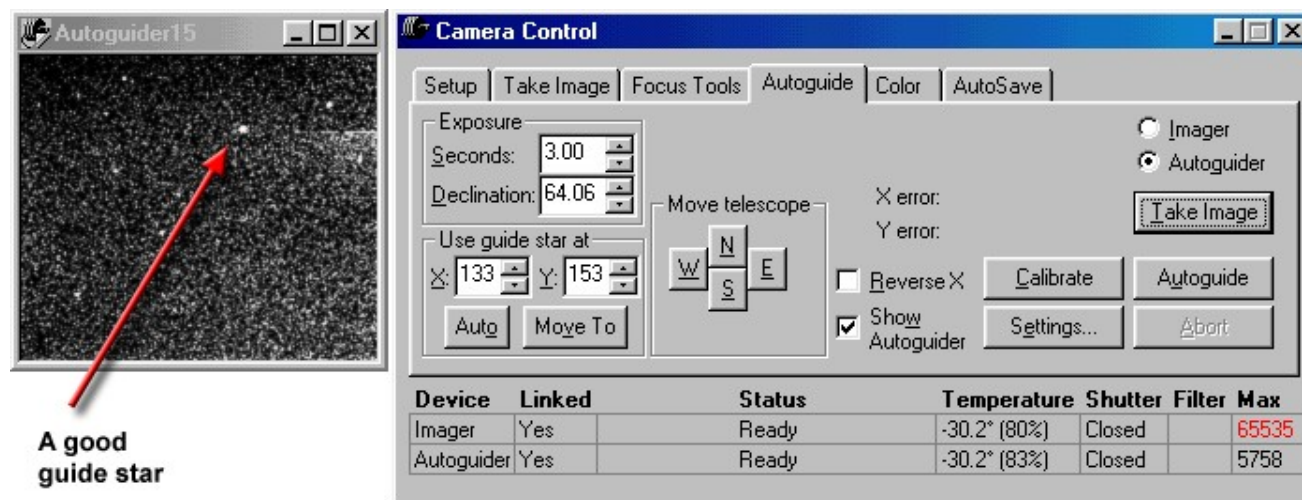
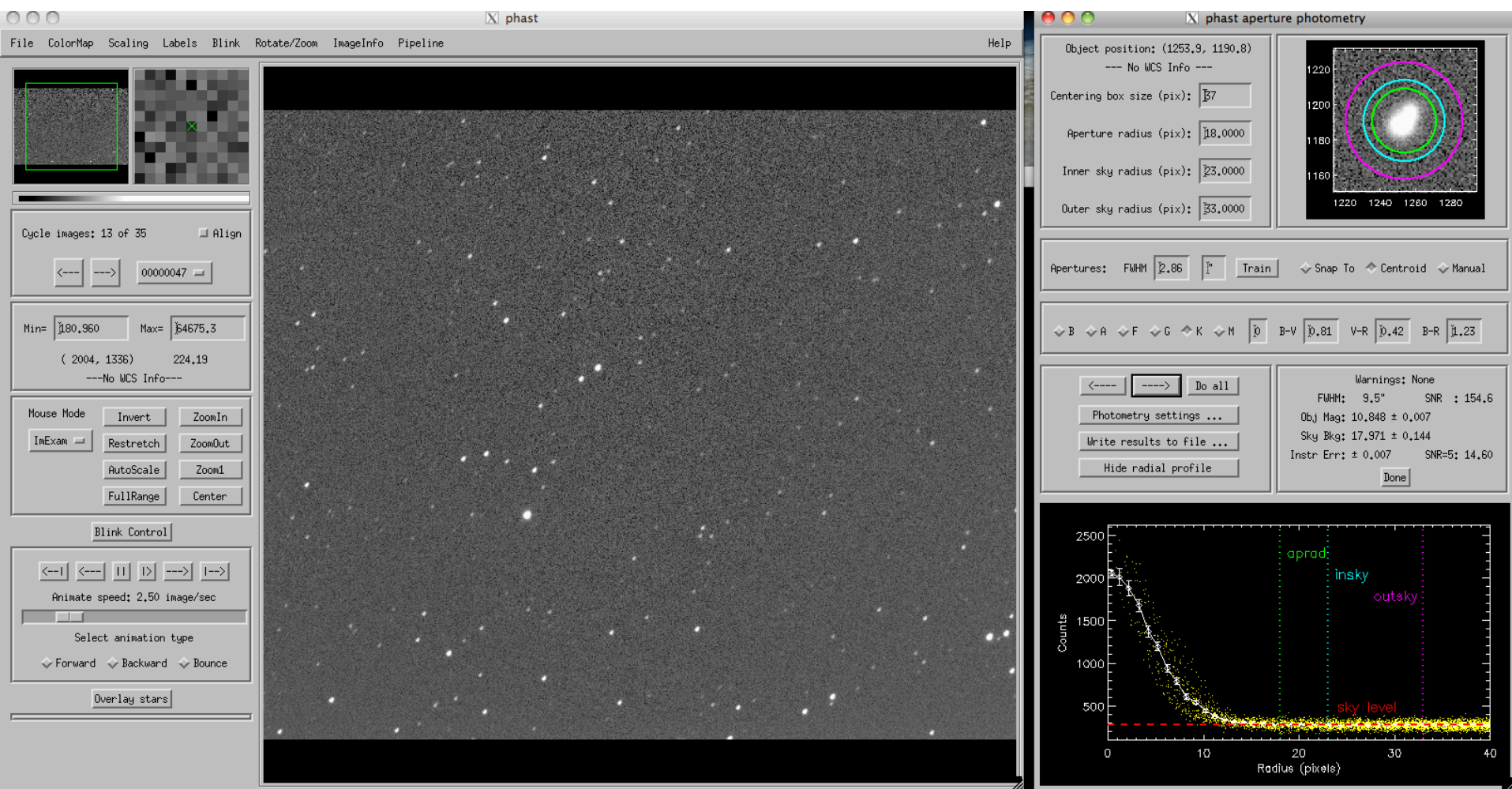


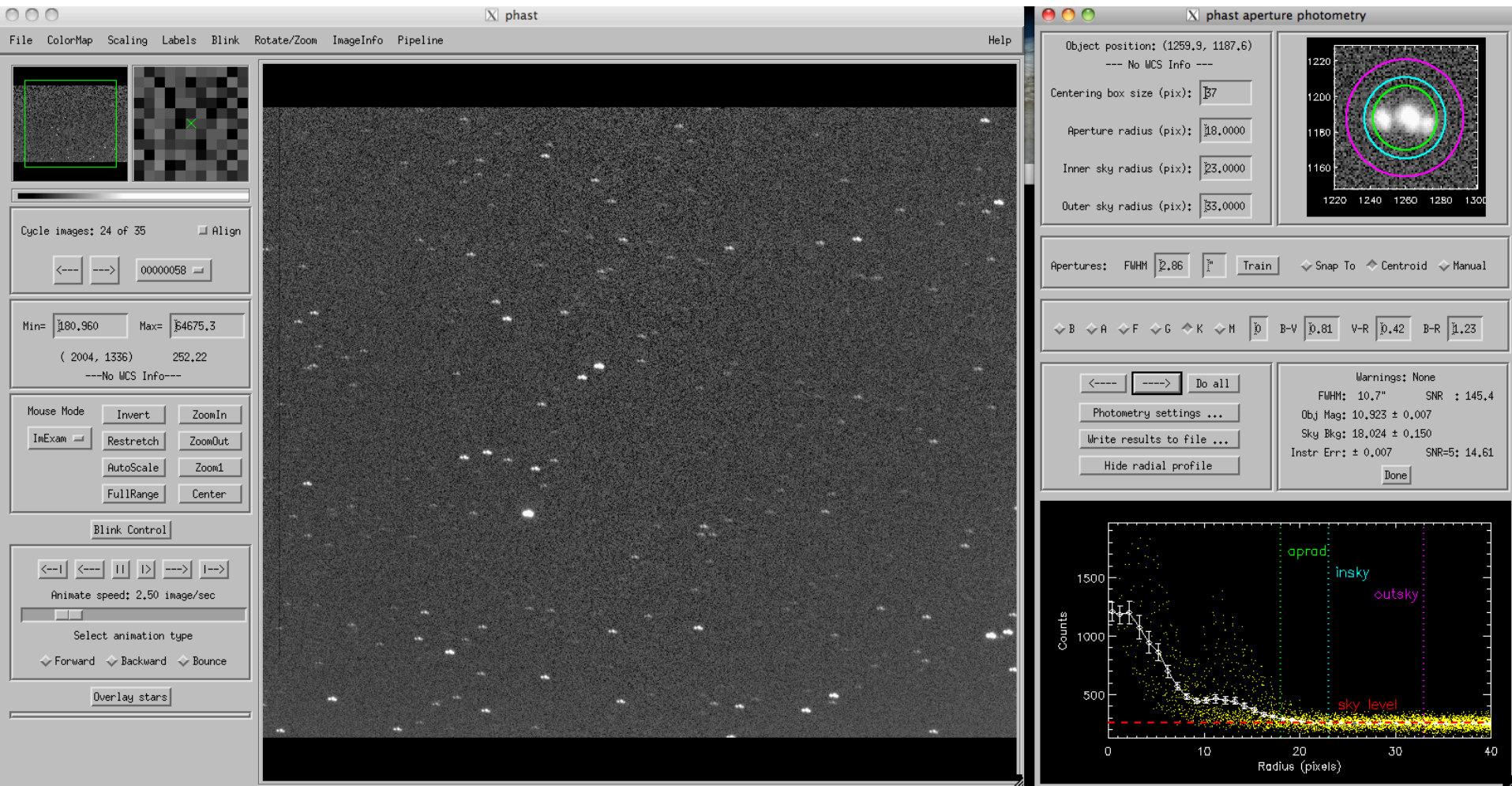
Figure 2: An autoguide image taken for reference. Note that there is one star significantly brighter than the others; this is a good choice for a guide star.

Guider Problems



Over-correcting by the guider can cause the telescope to oscillate back and forth. These images can still be useful if use a big aperture.

Guider Problems



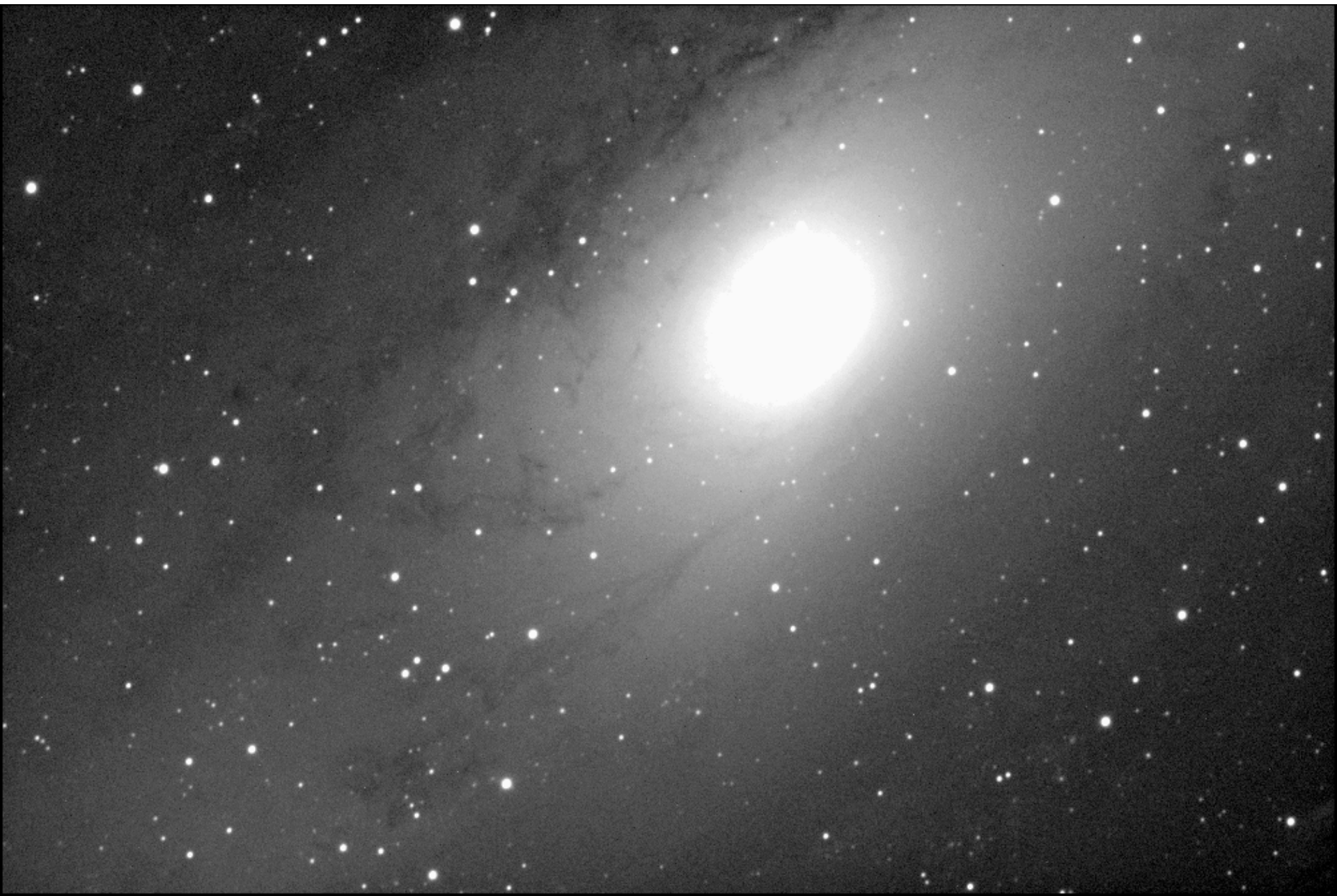
Really bad guiding. Waiting a few correction cycles for the guiding to settle down before starting an exposure can help. If the problem persists, try doing a guider calibration.

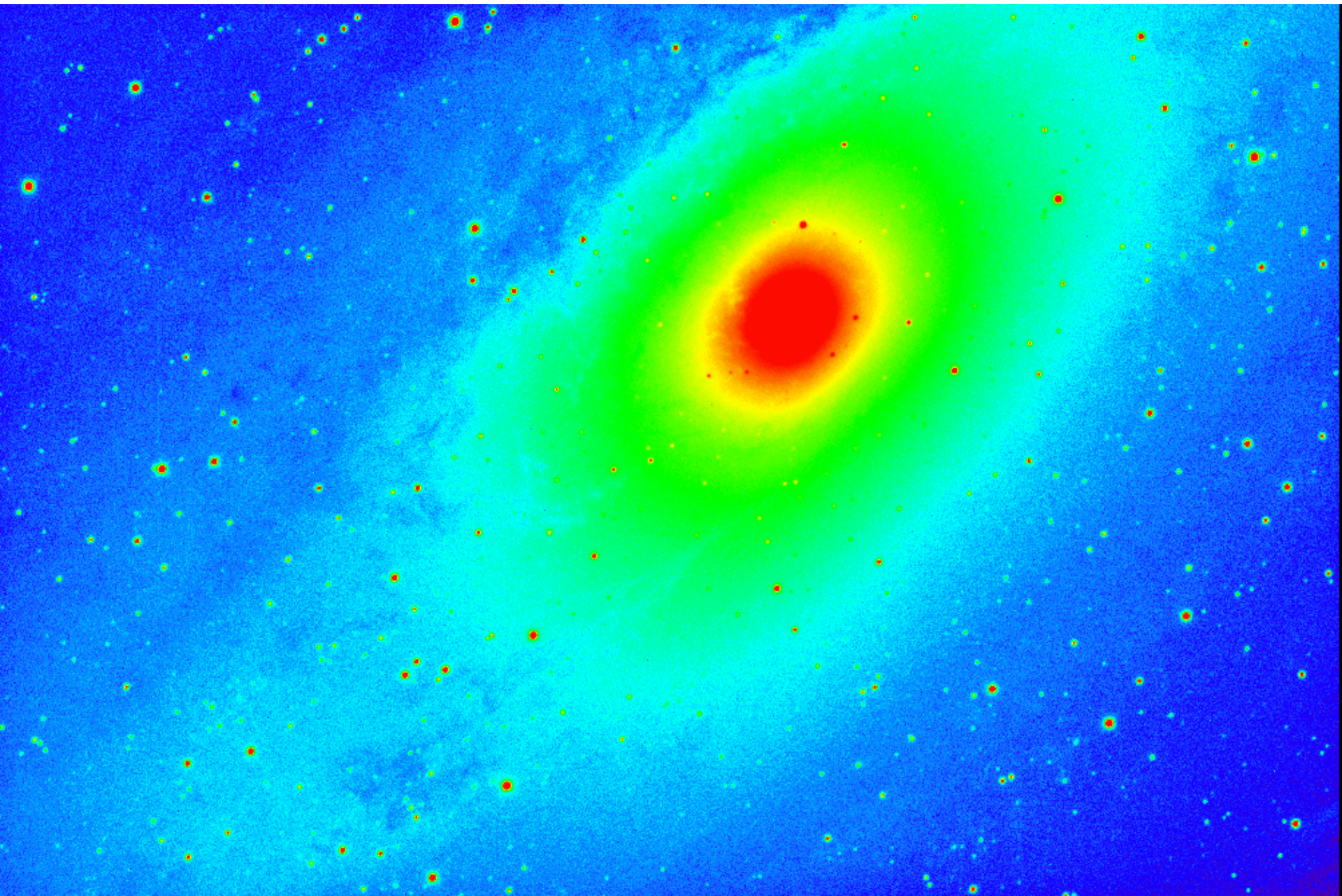
Information in Astronomical Images

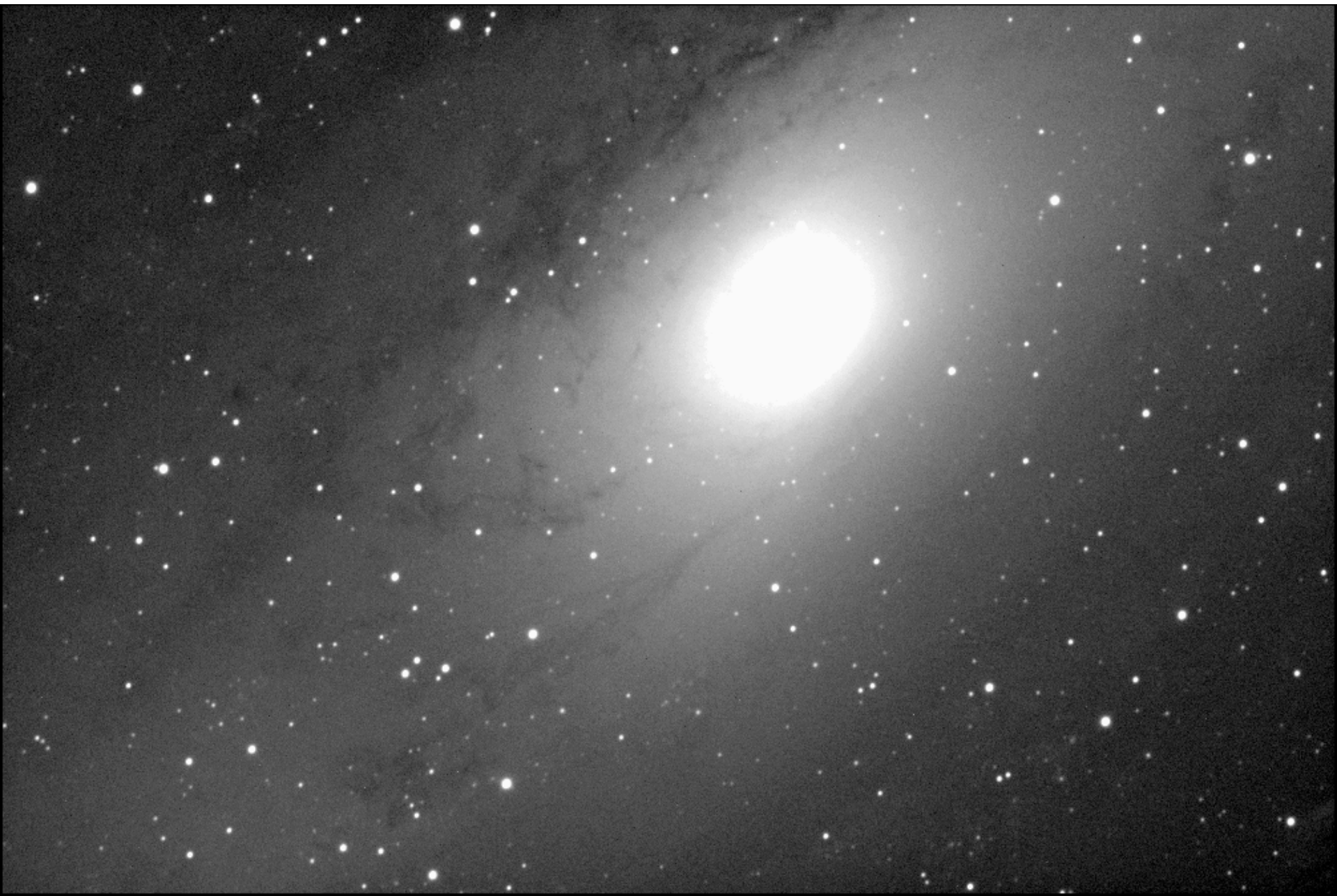
- There is more information in images from CCD detectors than can be easily displayed.
 - Dynamic range: $\text{saturation}/(\text{read noise}) = (64,000 \text{ ADU} \times 1.8 \text{ e}^-/\text{ADU})/(15.5 \text{ e}^-) = 7400$
 - Can extend this with multiple exposure times.
 - Displays can produce only a limited number of (linear) brightness levels (100?).
 - The eye is also sensitive to only a limited number of (logarithmically spaced) levels.
 - Has a dynamic range of about 10^6 (or more?), but this is not available simultaneously due to adaption.
 - At one time can get about $10^{4.5}$.

display.









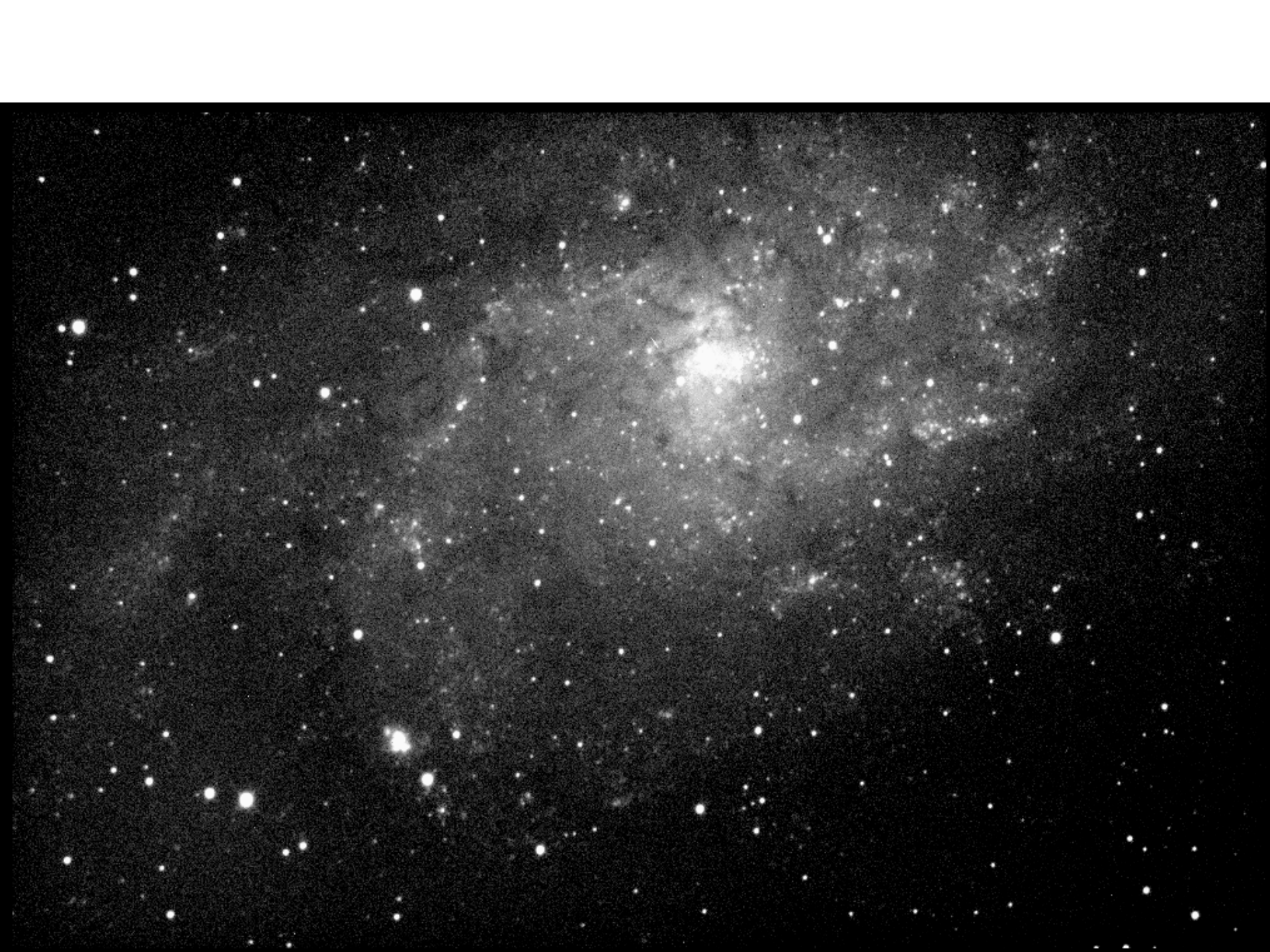












Grayscale
Blue-White
Red-Orange
Green-White
Rainbow
BGY
Stern Special
PHAST Special
Velocity1
Velocity2

☐ Align

Min= 2515.48 Max= 64160.4

(995, 818) 2842.3

---No WCS Info---

Mouse Mode

Invert

ZoomIn

Color

Restretch

ZoomOut

AutoScale

Zoom1

FullRange

Center

Blink Control

<--| <--- || |> ---> |-->

Animate speed: 2.50 image/sec

Select animation type

◆ Forward ◆ Backward ◆ Bounce

Overlay stars

Getting different color-maps in RUPhAst

Asinh
Log
Linear
HistEq

Asinh Settings

Cycle images: 1 of 1

☐ Align

039

Min= 2515.48

Max= 64160.4

(995, 818) 2842.3

---No WCS Info---

Mouse Mode

Invert

ZoomIn

Color

Restretch

ZoomOut

AutoScale

Zoom1

FullRange

Center

Blink Control



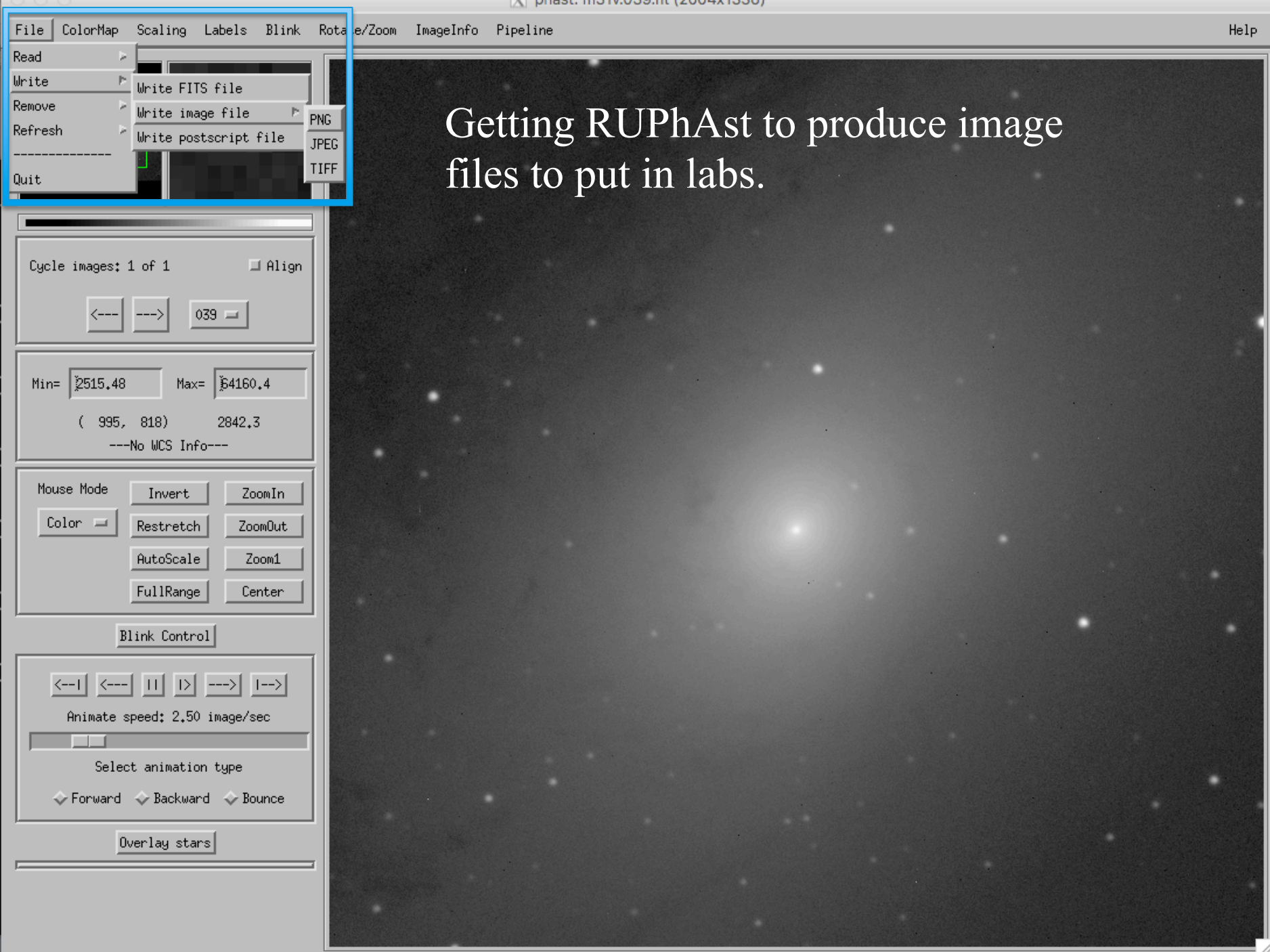
Animate speed: 2.50 image/sec

Select animation type

☐ Forward ☐ Backward ☐ Bounce

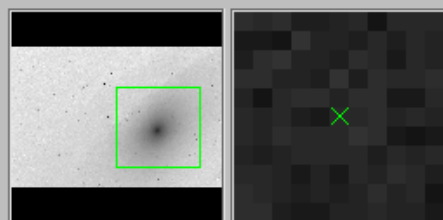
Overlay stars

Getting a logarithmic intensity mapping in RUPhAst



Getting RUPhAst to produce image files to put in labs.

Inverted color maps are much better
for printed labs.



Cycle images: 1 of 1

☐ Align

039

Min= 2515.48

Max= 64160.4

(995, 818)

2842.3

---No WCS Info---

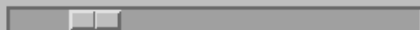
Mouse Mode

☒ Invert☐ ZoomIn☐ Color☐ Restretch☐ ZoomOut☐ AutoScale☐ Zoom1☐ FullRange☐ Center

Blink Control



Animate speed: 2.50 image/sec



Select animation type

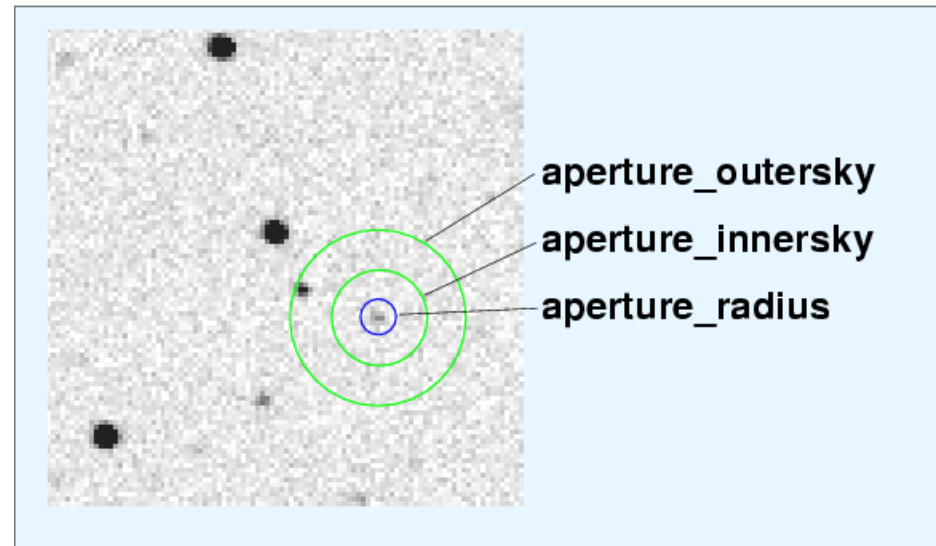
☒ Forward ☒ Backward ☒ Bounce☐ Overlay stars

Stellar Photometry in Images

- Correct the image to a uniform, linear response.
 - Dark current and bias level subtraction either
 - done at the telescope with *autodark* subtraction or
 - done by taking separate dark images and subtracting them from the science images later.
 - Need to create an average image of a uniformly illuminated field (“flat field”) and divide by it.
 - The `mkflatru` command.
- Identify your target and comparison stars.
- Measure the brightness of each star (all stars) in all of the images.

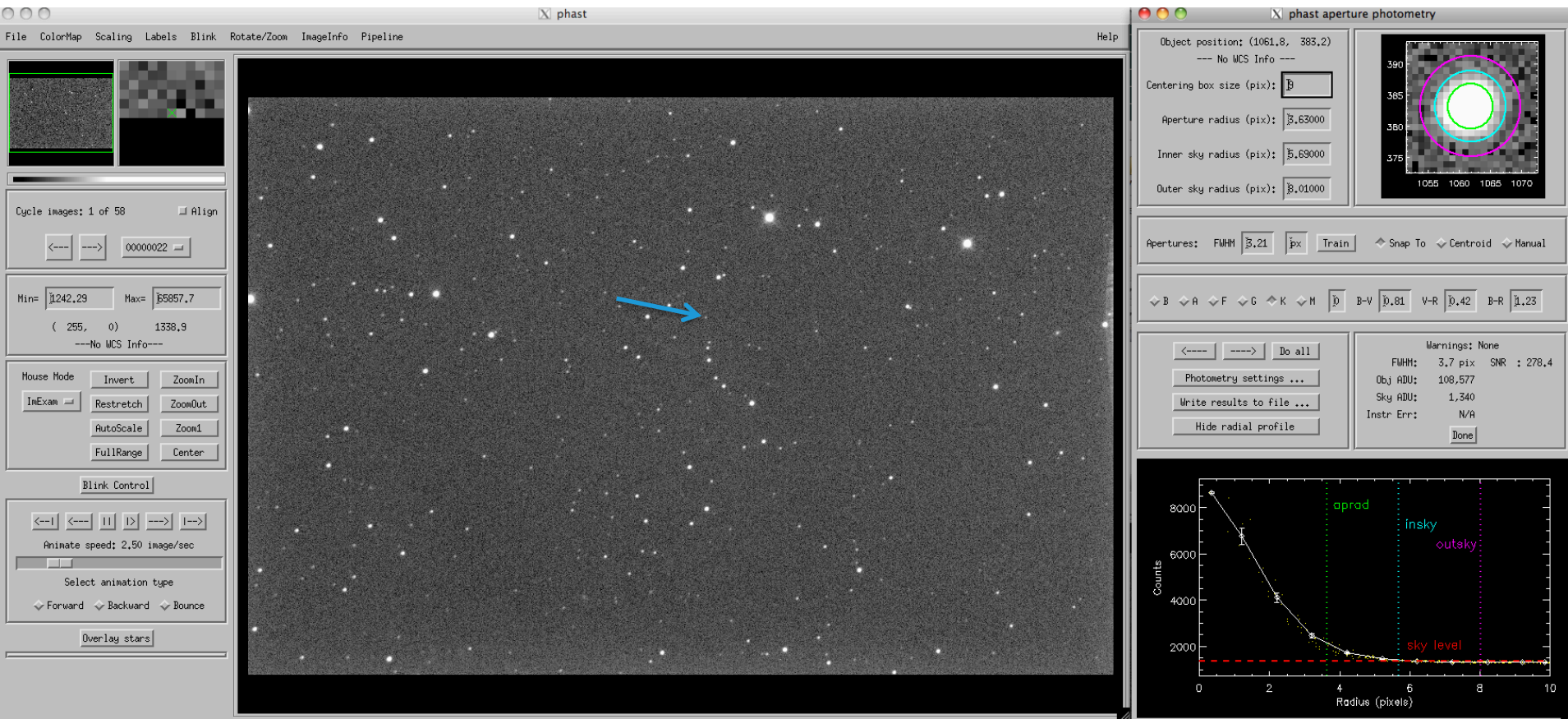
Measuring Stellar Brightness

- One Method: Aperture Photometry
 - Add up signal in pixels within a circular aperture centered on the star.
 - Subtract the contribution from the sky, estimated from pixels in a surrounding annulus.
 - Need a “robust” average sky value that removes the effect of any stars present.
 - (Relatively) simple.
 - How big to make the aperture?

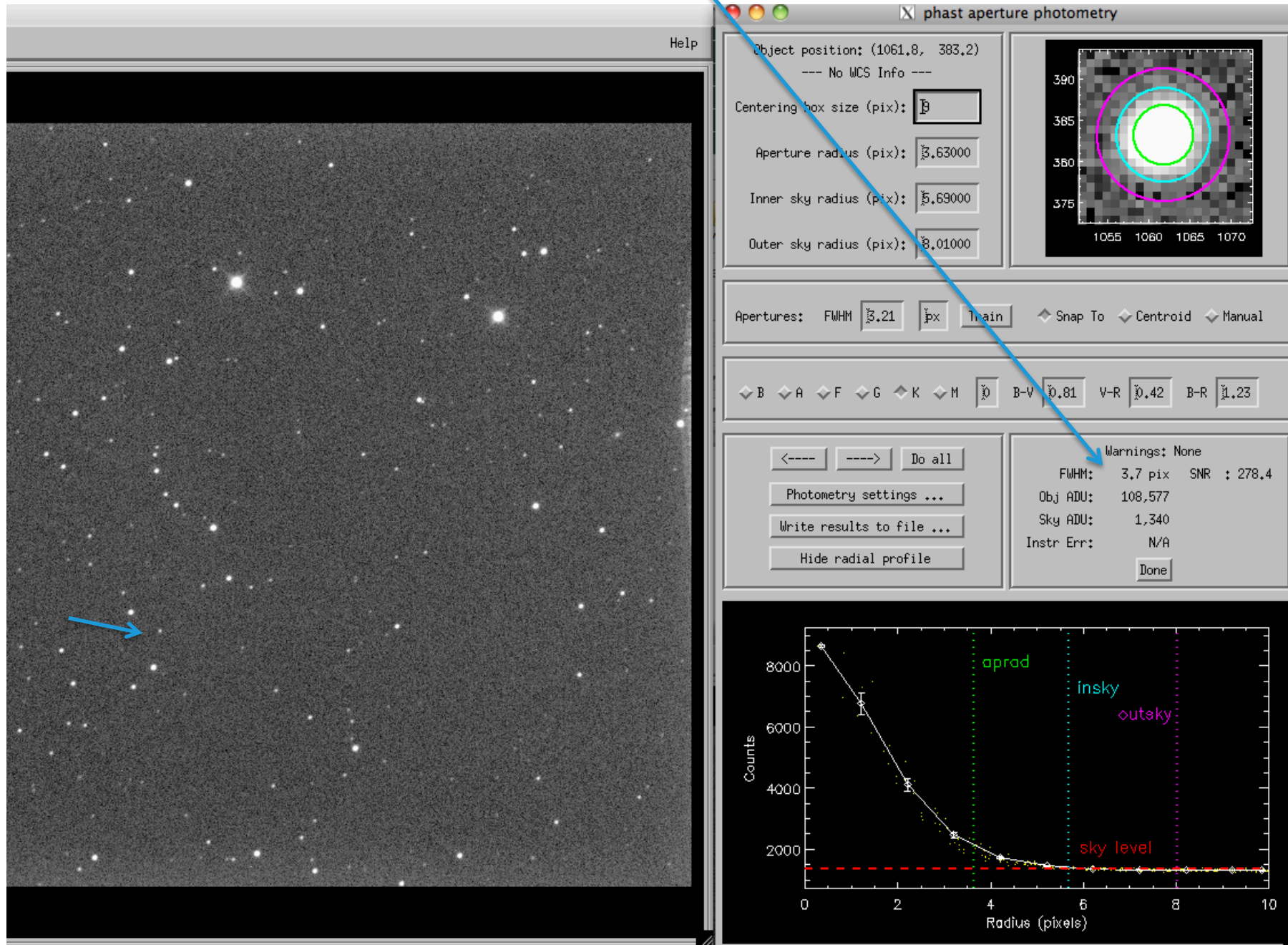


Measuring the brightness of an individual star with RUPhAst using aperture photometry.

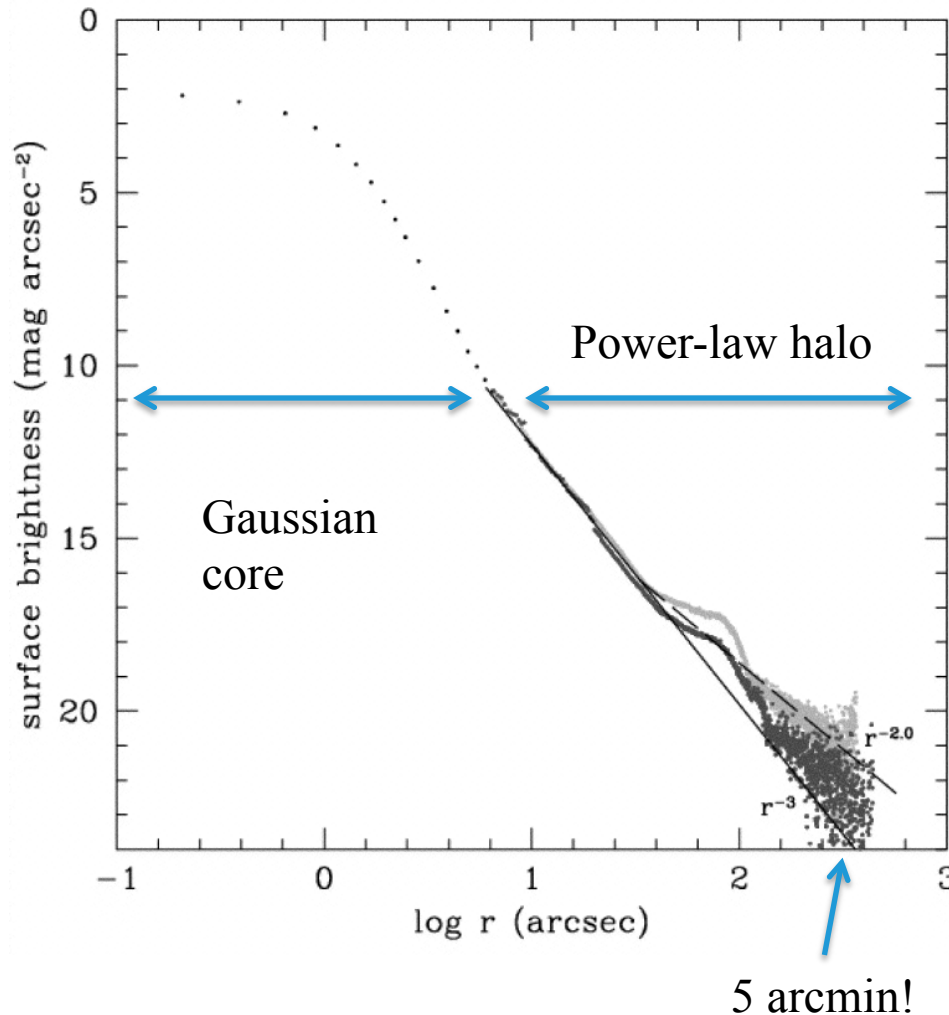
In ImExam mouse mode, left-click on your target star to bring up the aperture photometry window.



Note the FWHM of the stellar images. Decide on the aperture size.



- Shape of a stellar image – the “point spread function” (PSF)



The core is caused by a) the bending of light in the rapidly changing inhomogeneous atmosphere – seeing and b) quality of the optical system (how well it is focused, ...). It often varies over a night and within an image.

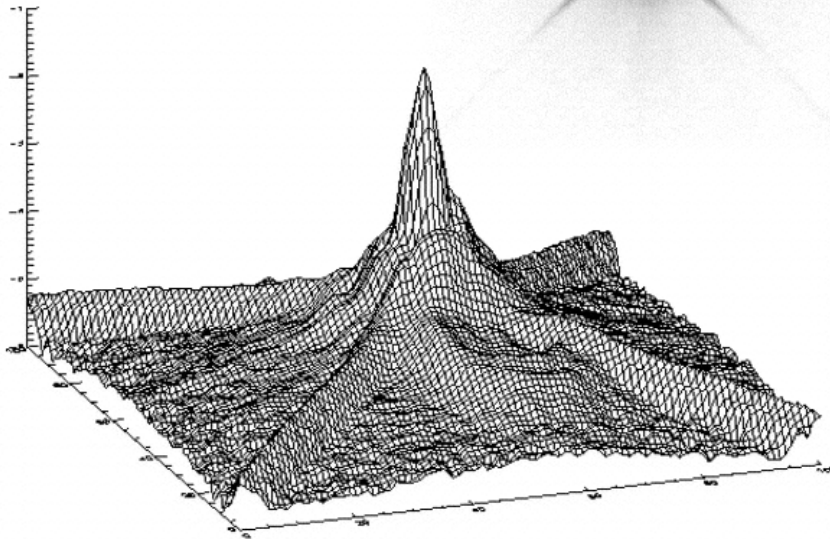
The origin of the halo is less well understood, but it is probably caused by diffraction from the telescope aperture and scattered light from dust and “micro-ripple” imperfections on surfaces of mirrors, filters, and other optical elements. The halo is constant at least over the several nights of an observing run.

Measuring Stellar Brightness

- Choosing an Aperture Size
 - Compromise on an intermediate size that contains a fixed fraction of the light.
 - This lab compares the brightness of stars in the same image (*differential photometry*), so a fixed fractional loss is OK as long as it is constant across the image.
 - Thus, the size needs to be bigger than the time- and spatially-variable core of the PSF.
 - Rule of thumb: aperture radius = $2 \times$ FWHM of the stellar profile. In this lab, the stars are bright enough that noise from the sky is less important and can err on the side of even larger apertures.
 - Compensates for less-than-perfect guiding and variable PSF.

Measuring Stellar Brightness

- Another method of measuring stellar brightness uses the shape of a stellar image – the PSF
 - For space telescopes (such as HST), the core (and spikes) are mostly determined by diffraction due to the telescope aperture. This is less variable with time than seeing (though still affected by focus changes).



Stellar “point spread function” (PSF)
for the Space Telescope Imaging
Spectrograph (O’Dowd & Urry 2005)

Measuring Stellar Brightness

- PSF-fitting method:
 - Fit a functional form for the PSF plus a constant sky to the pixel values. Volume under the function is a measure of the stellar brightness.
 - Bright pixels in the core have the highest weight in the fit → better S/N.
 - Can measure overlapping stars by simultaneously fitting two PSFs.
 - But greater complexity and higher computational cost.

