

Rotational motion

Translational Motion

direction
+ ccw
- cw

$$\theta \quad [\text{radians}]$$

$$\bar{\omega} = \frac{\Delta\theta}{\Delta t} \quad \left[\frac{\text{rad}}{\text{sec}} = \frac{1}{\text{s}} \right]$$

$$x \quad [\text{m}]$$

$$\bar{v} = \frac{\Delta x}{\Delta t} \quad [\text{m/s}]$$

$$\bar{\alpha} = \frac{\Delta\omega}{\Delta t} \quad \frac{\text{rad}}{\text{s}^2}$$

$$\bar{a} = \frac{\Delta v}{\Delta t} \quad [\text{m/s}^2]$$

const.
acceleration

$$\omega = \omega_o + \alpha t$$

$$v = v_o + at$$

$$\theta = \theta_o + \omega_o t + \frac{1}{2} \alpha t^2$$

$$x = x_o + v_o t + \frac{1}{2} at^2$$

$$\omega^2 - \omega_o^2 = 2\alpha(\theta - \theta_o)$$

$$v^2 - v_o^2 = 2a(x - x_o)$$

instantaneous
quantities

$$\omega = \lim_{\Delta t \rightarrow 0} \left[\frac{\Delta\theta}{\Delta t} \right]$$

$$v = \lim_{\Delta t \rightarrow 0} \left[\frac{\Delta x}{\Delta t} \right]$$

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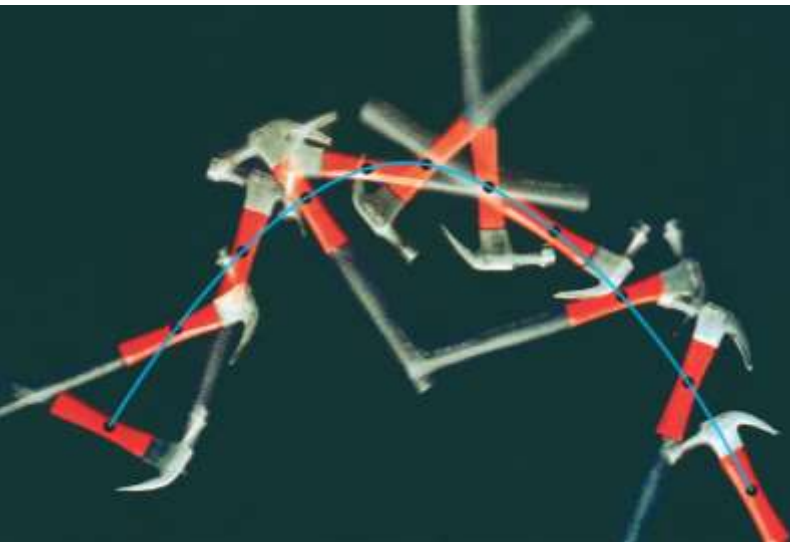
$$f = \frac{1}{T} \quad \left[\frac{\text{rev}}{\text{sec}} = \frac{1}{\text{sec}} = \text{Hz} \right]$$

$$\omega = 2\pi f$$

in general rotation + translation every where

**CM moves at constant v
along dotted line.**

**Rotation about CM at constant
angular speed ω .**

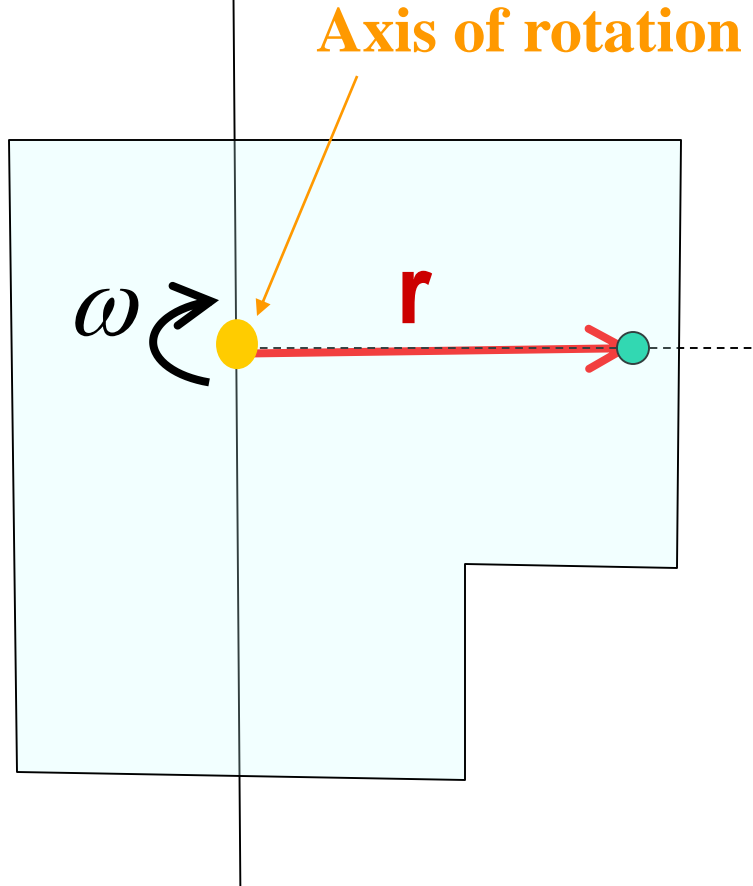


CM moves with parabolic trajectory.
**Rotation about CM at constant
angular speed ω .**

consider just rotation about an axis

object

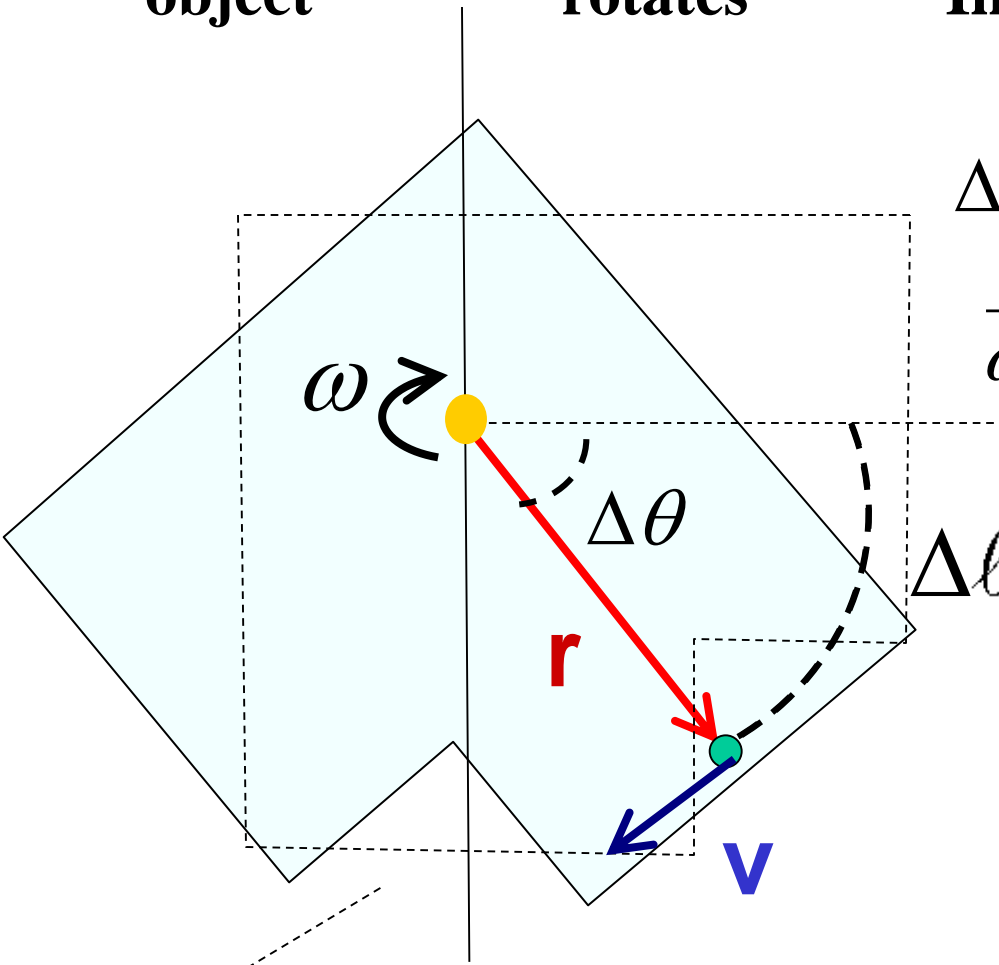
Rotational Kinematics



object

rotates

In time Δt



$$\Delta\theta = \frac{\Delta l}{r} \text{ radians}$$

$\bar{\omega}$ = ave. angular vel. (rad./s)

$$\bar{\omega} = \frac{\Delta\theta}{\Delta t} = \frac{1}{r} \frac{\Delta l}{\Delta t}$$

$\Delta t \rightarrow 0$

ω = instant. angular vel.

$$\omega = \frac{d\theta}{dt} = \frac{1}{r} \frac{dl}{dt} = \frac{v}{r}$$

$$v = \frac{dl}{dt}$$

$$\omega = \frac{1}{r} v \quad v = \omega r$$

C. Clockwise (+)

Clockwise (-)

object

rotates

ω =angular velocity (rad./sec)

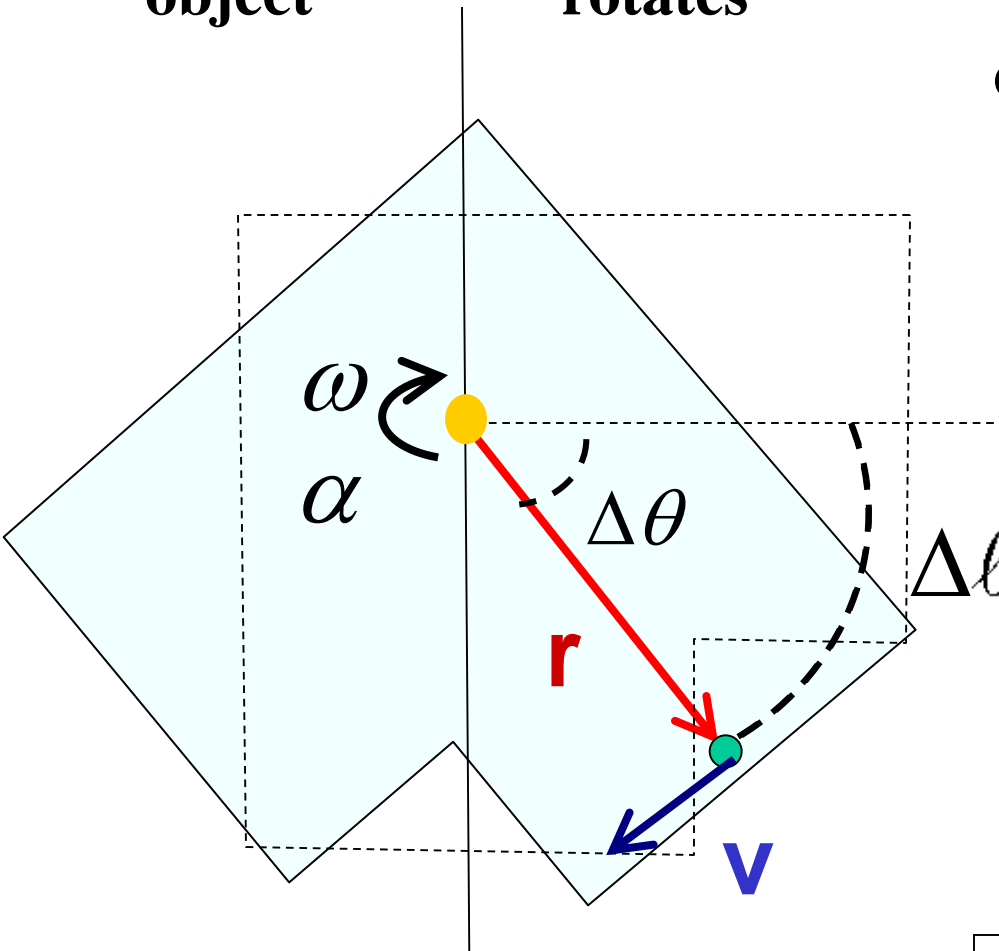
$$v = \omega r$$

**ave. angular
acceleration (rad/s²)**

$$\bar{\alpha} = \frac{\omega_f - \omega_i}{\Delta t}$$

**instantaneous angular
acceleration (rad/s²)**

$$\alpha = \frac{d\omega}{dt}$$



$$a = \alpha r$$
$$v = \omega r$$
$$\Delta\ell = r \Delta\theta$$

$$\Delta\theta = \frac{\Delta\ell}{r}$$

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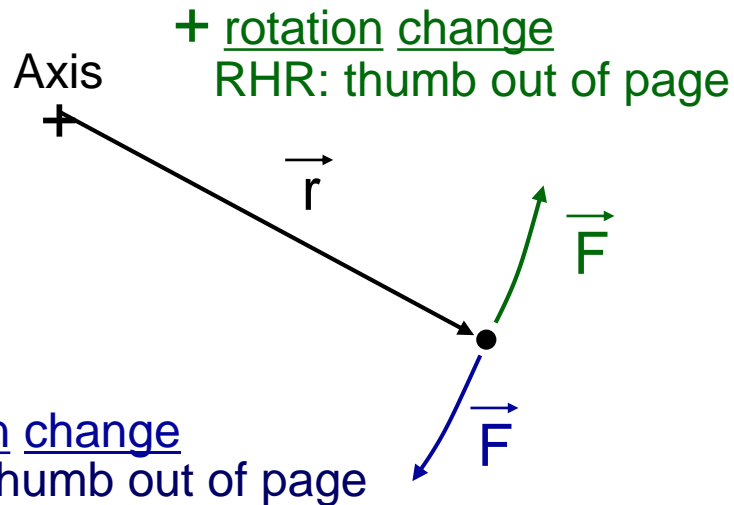
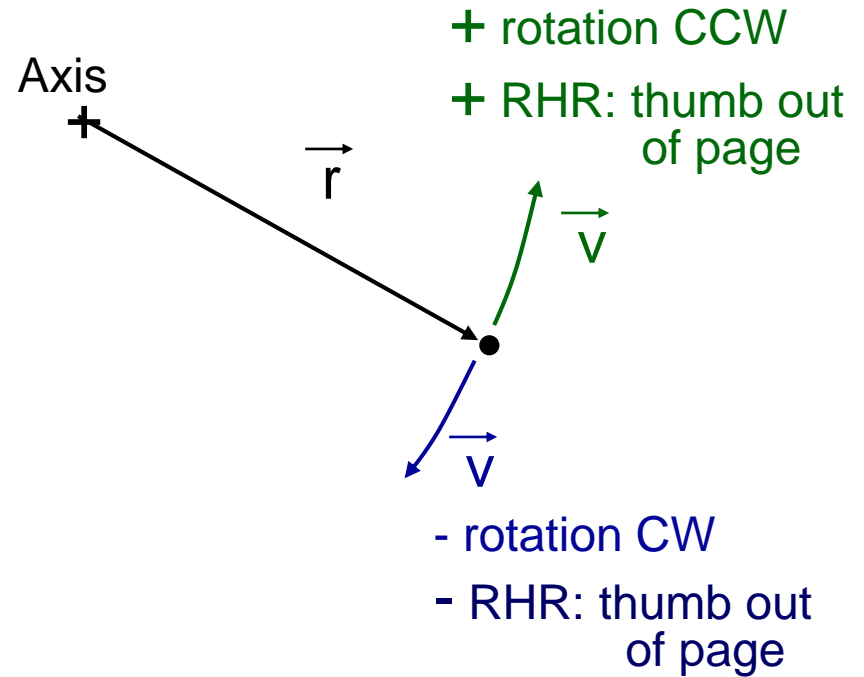
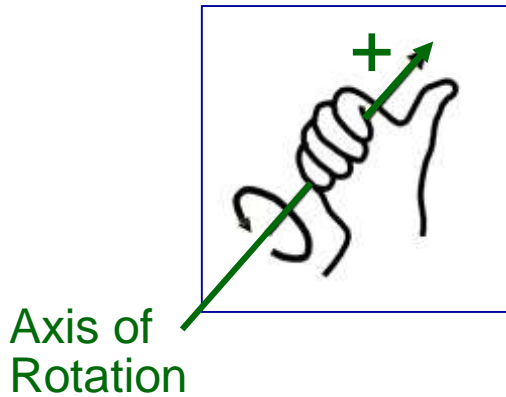
$$a = \lim_{\Delta t \rightarrow 0} \left[\frac{\Delta v}{\Delta t} \right]$$

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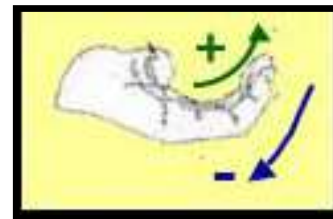
$$\omega = 2\pi f$$

Right Hand Rule Convention

Direction Matters



Axis Out of Page



Fan demo/example

fan at full speed (stroboscope observation)

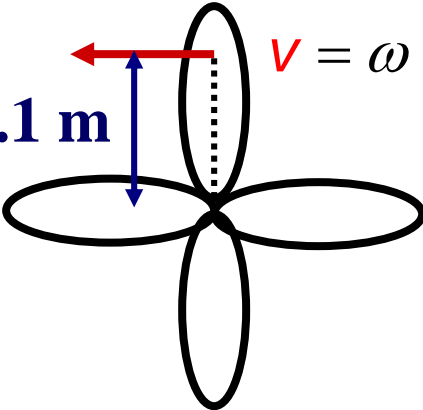
$$1340 \frac{\text{rev}}{\text{min}} = \frac{1340}{60} \frac{\text{rev}}{\text{min}} \frac{\text{min}}{\text{sec}} \Rightarrow f = 22 \frac{\text{rev}}{\text{sec}}$$

frequency

$$f = \frac{1}{T}$$

angular velocity $\omega = 2\pi f = 2\pi(22) \frac{\text{rad}}{\text{sec}} = 44\pi \frac{1}{\text{s}}$

linear velocity (at radius r)



$v = \omega r = 44\pi(0.1) \frac{\text{m}}{\text{s}} = 4.4\pi \frac{\text{m}}{\text{s}}$

The diagram shows a fan blade with a radius $r = 0.1 \text{ m}$ indicated by a blue double-headed arrow. A red arrow labeled v points to the left from the tip of the blade, representing the linear velocity. A dashed vertical line indicates the center of rotation.

Initially fan at rest $\Rightarrow \omega_i = 0$

observe fan reaches final speed in ~ 3 sec.

$$\omega_f = 44\pi$$

Angular acceleration (ave.) $\bar{\alpha} = \frac{\omega_f - \omega_i}{\Delta t} = \frac{44\pi - 0}{3} = 14.7\pi \frac{\text{rad}}{\text{s}^2}$

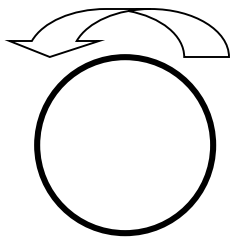
assume acceleration constant $\Rightarrow \alpha = \bar{\alpha}$

then $\omega = \omega_i + \alpha t = 0 + (14.7\pi)t$

$$\theta = \theta_i + \omega_i t + \frac{\alpha}{2} t^2 = 0 + 0 + \frac{(14.7\pi)}{2} t^2$$

θ turned through in 3 sec. $\theta = \frac{(14.7\pi)}{2} (3)^2 = 66\pi$

$$\# \text{ revolutions} = \frac{(\theta)}{2\pi} = 33 \text{ rev.}$$



$$\omega_i = +12\pi \frac{\text{rad}}{\text{s}} \quad \alpha = -4\pi \frac{1}{\text{s}^2}$$

CCW CW

Another example
accelerating in opposite direction

$$\theta = \theta_i + \omega_i t + \frac{1}{2} \alpha t^2$$

$$\omega = \omega_i + \alpha t$$

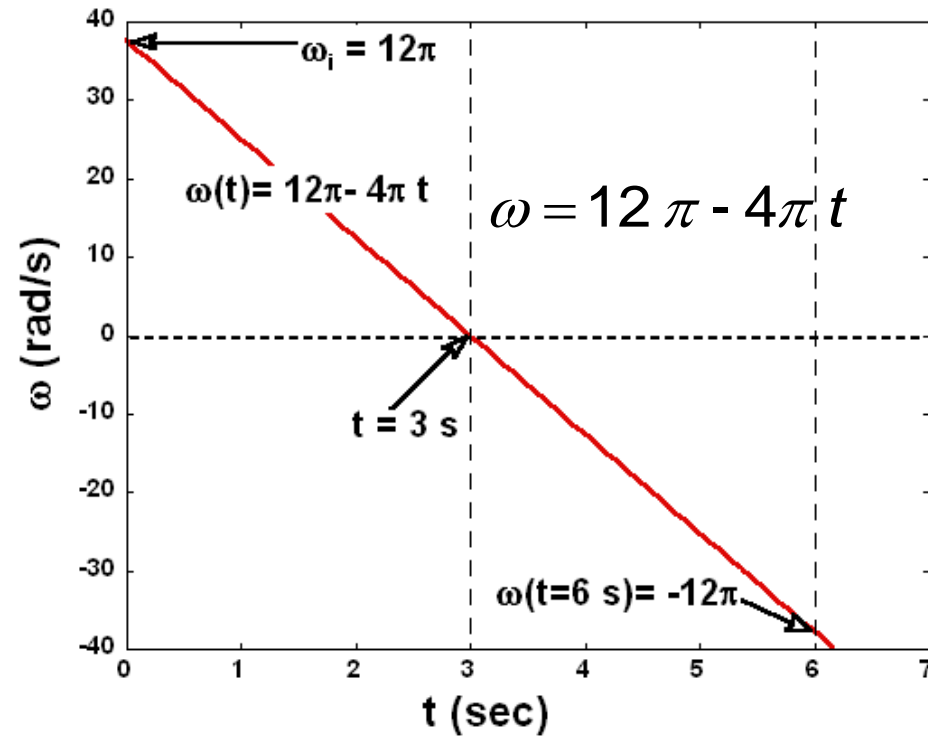
$$\omega^2 - \omega_i^2 = 2\alpha(\theta - \theta_i)$$

Q. time for coming to rest

$$\omega = \omega_i + \alpha t$$

$$0 = 12\pi - 4\pi t$$

$$t = 3 \text{ s}$$



Q. time for $\Delta\theta = 5(2\pi)$

$$\Delta\theta = \omega_i t + \frac{1}{2} \alpha t^2$$

$$5(2\pi) = (12\pi) t + \frac{1}{2} (-4\pi) t^2$$

$$-4 t^2 + 24 t - 20 = 0$$

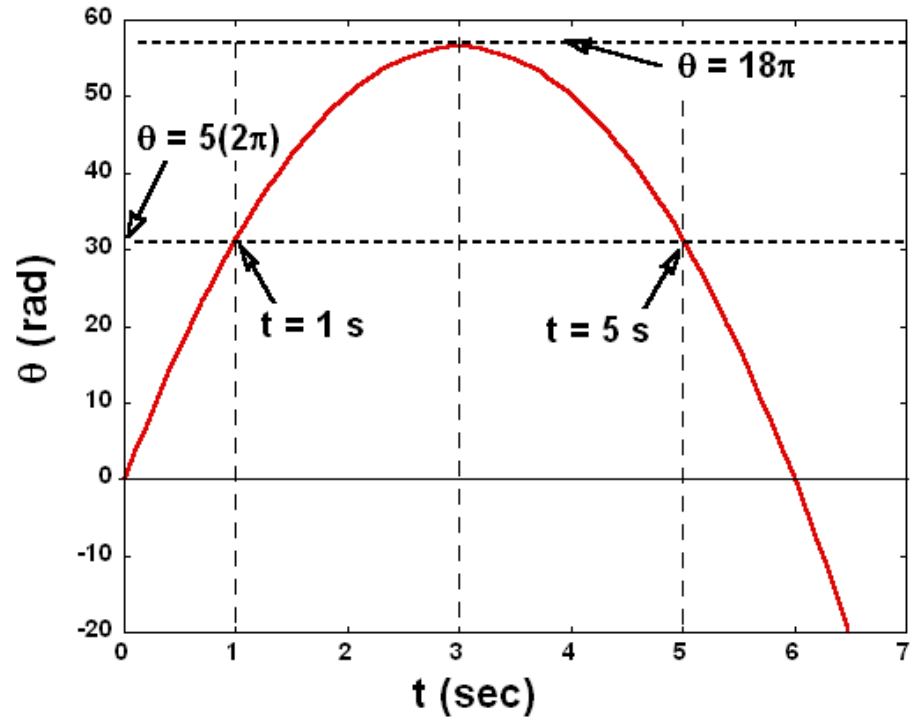
$$t^2 - 6 t + 5 = 0$$

$$t = \frac{+6 \pm \sqrt{6^2 - 4(5)}}{2}$$

$$t = 3 \pm 2 \quad t = 1 \text{ s first}$$

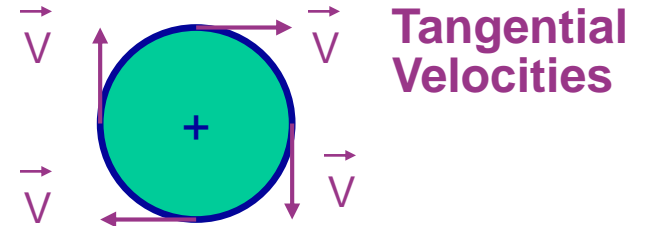
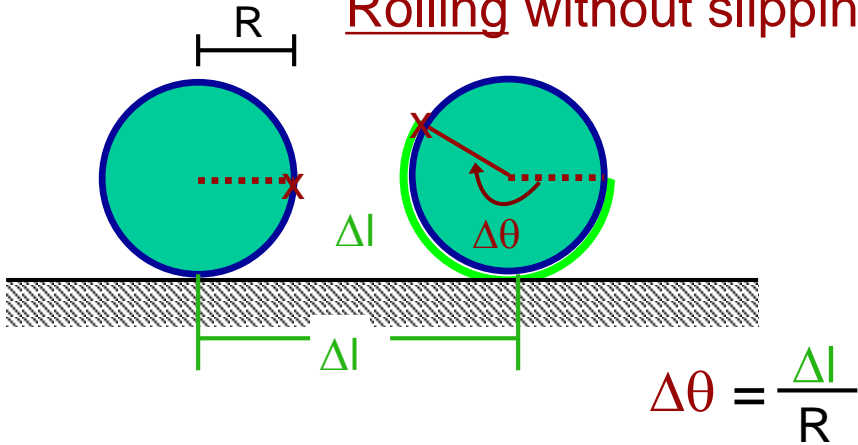
$$t = 5 \text{ s second}$$

$$\theta = \theta_i + \omega_i t + \frac{1}{2} \alpha t^2$$
$$\theta = (12\pi) t + \frac{1}{2} (-4\pi) t^2$$

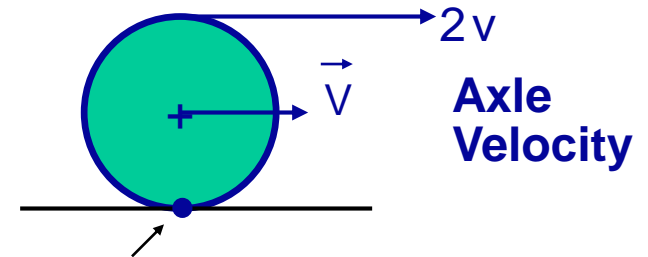


Motions of a Wheel

Rolling without slipping

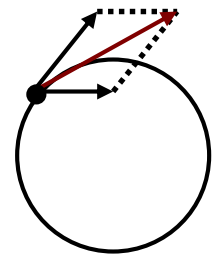


with respect to axle,
but axle is moving
with respect to ground



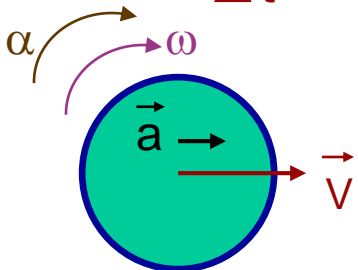
This point on wheel is momentarily at rest

The velocity of a spot on the edge of the wheel is just the vector addition of Tangential and Axle velocities.



Accelerating/Decelerating without slipping

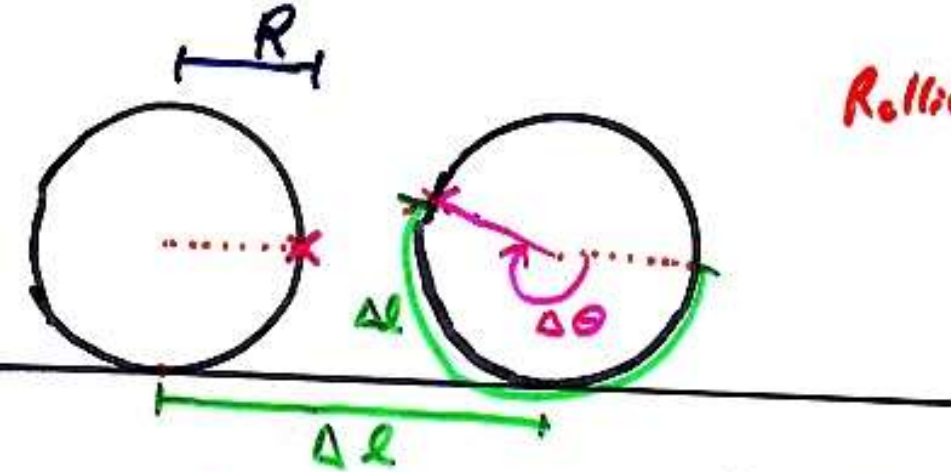
$$\frac{\Delta\theta}{\Delta t} = \frac{1}{R} \frac{\Delta l}{\Delta t} \quad \omega = \frac{v}{R}$$



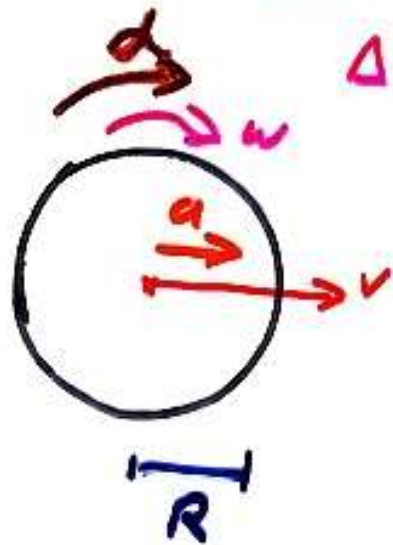
$$v = \omega R$$

$$a = \alpha R$$

Note: $\alpha = \text{const.}$, but ω is not



Rolling without slipping



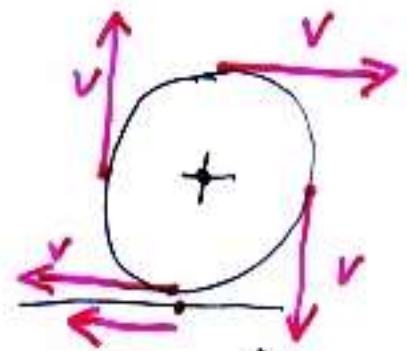
$$\Delta \theta = \frac{\Delta l}{R}$$

$$\frac{\Delta \theta}{\Delta t} = \frac{1}{R} \frac{\Delta l}{\Delta t}$$

$$\omega = \frac{v}{R}$$

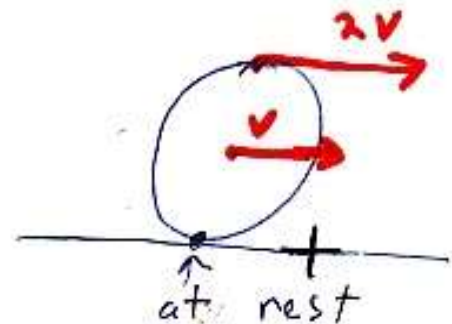
$$v = \omega R$$

$$a = \alpha R$$

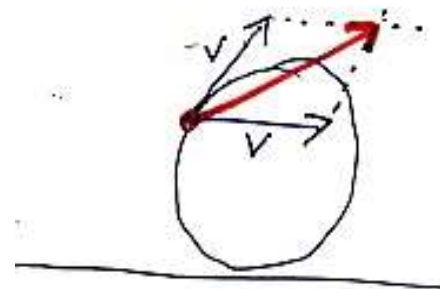


With respect to axle

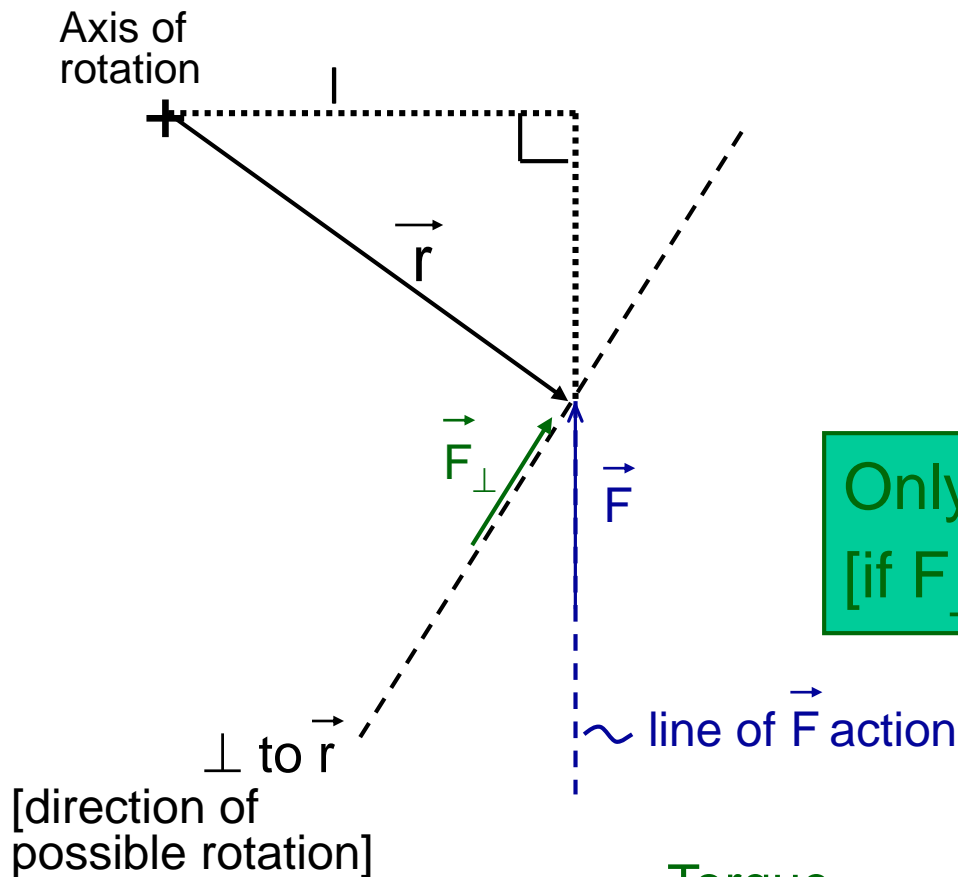
With respect to ground



at rest



Torque: τ



Def. of Lever Arm

$$l \equiv r_{\perp \text{ to } F}$$

$$\tau = Fl = Fr_{\perp}$$

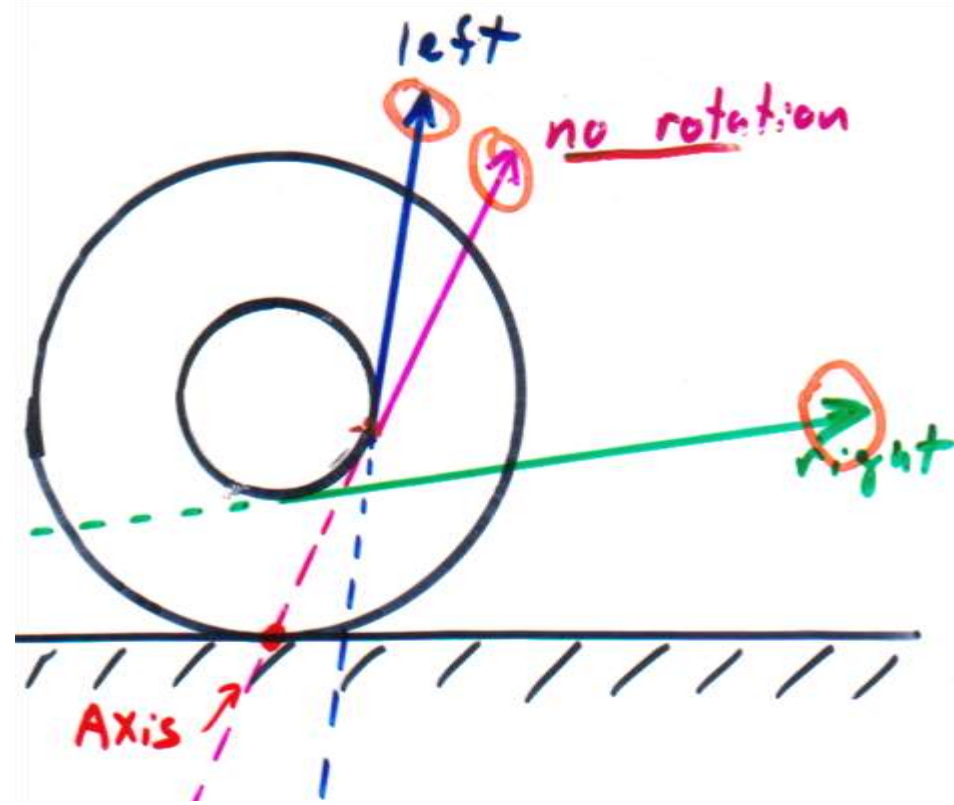
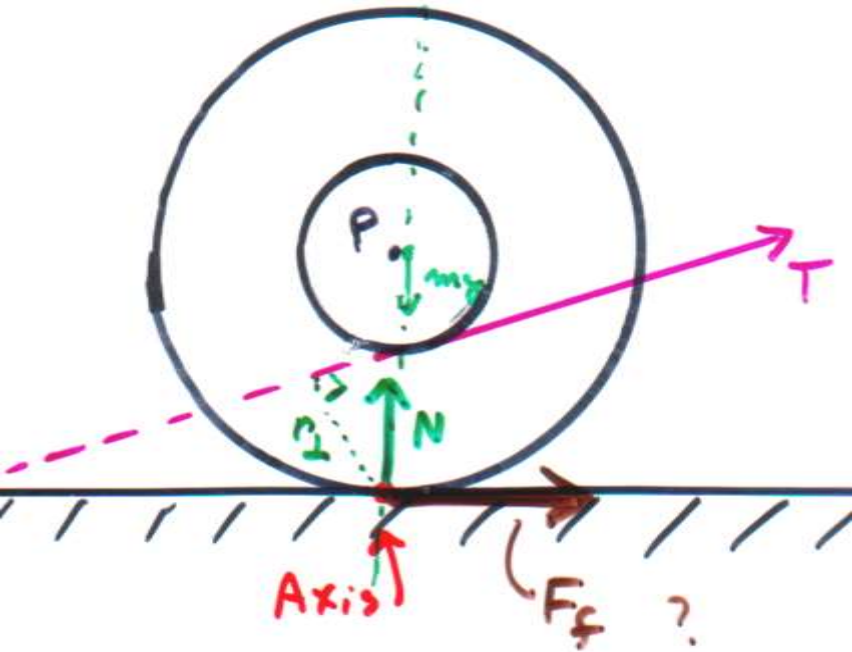
Only F_{\perp} can change rotation!!
[if $F_{\perp} = 0$, rotation unchanged]

(+ CCW)

Torque

$$\tau = F_{\perp} r \text{ [N}\cdot\text{m]}$$

Note: F_{\parallel} increases velocity
but not rotation.



For F_f and N $r_{\perp} = 0$

For T $r_{\perp} \neq 0$

i. P wants to rotate counter clockwise about **Axis**.

ii. Object moves right